

Special Delivery

Programming with Mailbox Types*

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The asynchronous and unidirectional communication model supported by *mailboxes* is a key reason for the success of actor languages like Erlang and Elixir for implementing reliable and scalable distributed systems. While many actors may *send* messages to some actor, only the actor may (selectively) *receive* from its mailbox. Although actors eliminate many of the issues stemming from shared memory concurrency, they remain vulnerable to communication errors such as protocol violations and deadlocks.

Mailbox types are a novel behavioural type system for mailboxes first introduced for a process calculus by de'Liguoro and Padovani in 2018, which capture the contents of a mailbox as a commutative regular expression. Due to aliasing and nested evaluation contexts, moving from a process calculus to a programming language is challenging. This paper presents Pat, the first programming language design incorporating mailbox types, and describes an algorithmic type system. We make essential use of quasi-linear typing to tame some of the complexity introduced by aliasing. Our algorithmic type system is necessarily co-contextual, achieved through a novel use of backwards bidirectional typing, and we prove it sound and complete with respect to our declarative type system. We implement a prototype type checker, and use it to demonstrate the expressiveness of Pat on a factory automation case study and a series of examples from the Savina actor benchmark suite.

1 INTRODUCTION

Software is increasingly concurrent and distributed, but coordinating concurrent computations introduces a host of additional correctness issues like communication mismatches and deadlocks. Communication-centric languages such as Go, Erlang, and Elixir make it possible to avoid many of the issues stemming from shared memory concurrency by structuring applications as independent, lightweight processes that communicate through explicit message passing. There are two main classes of communication-centric language. In *channel-based* languages like Go or Rust, processes communicate over channels, where a *send* in one process is paired with a *receive* in the recipient process. In *actor* languages like Erlang or Elixir, a message is sent to the *mailbox* of the recipient process, which is an incoming message queue. The communication patterns are more flexible as the recipient process can choose which message from the mailbox to handle next.

Although communication-centric languages eliminate many coordination issues, some remain. For example, a process may still receive a message that it is not equipped to handle, or wait for a message that it will never receive. Such communication errors often occur sporadically and unpredictably after deployment, making them difficult to locate and fix.

Behavioural type systems [33] encode correct communication behaviour to support *correct-by-construction* concurrency. Behavioural type systems, in particular *session types* [27, 28, 54], have been extensively applied to specify communication protocols in channel-based languages [3]. There has, however, been far less application of behavioural typing to actor languages. Existing work either imposes restrictions on the actor model to retrofit session types [25, 40, 52, 53] or relies on dynamic typing [42]. We discuss these systems further in (§7).

Our approach is based on *mailbox types*, a behavioural type system for mailboxes first introduced in the context of a process calculus [12]. We present the first programming language design

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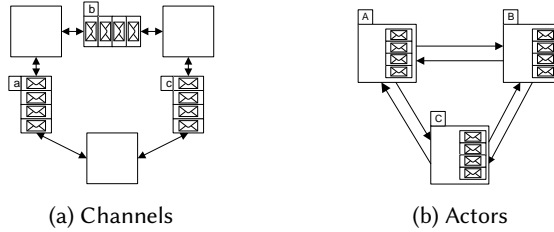


Fig. 1. Channel- and actor-based languages [20]

incorporating mailbox types and we detail an algorithmic type system, an implementation, and a range of benchmarks and a factory case study. Due to aliasing and nested evaluation contexts, the move from a process calculus to a programming language is challenging. We make essential use of quasi-linear typing [15, 37] to tame some of the complexity introduced by aliasing, and our algorithmic type system is necessarily co-contextual [16, 38], achieved through a novel use of backwards bidirectional typing [60].

1.1 Channel-based vs Actor Communication

Channel-based languages comprise anonymous processes that communicate over named channels, whereas actor-based languages comprise named processes each equipped with a mailbox. Figure 1 contrasts the approaches, and is taken from a detailed comparison [20].

Actor languages have proven to be effective for implementing reliable and scalable distributed systems [56]. A key benefit of actor languages is that communication is asynchronous and unidirectional: many actors may *send* messages to an actor A , whereas only A may *receive* from its mailbox. Mailboxes provide *data locality* as each message is stored with the process that will handle it. Since channel-based languages allow channel names to be communicated, they must either sacrifice locality and reduce performance, or rely on complex distributed algorithms [7, 32].

Although it is straightforward to add a type system to channel-based languages, adding a type system to actor languages is less straightforward, as process names (process IDs or PIDs) must be parameterised by a type that supports all messages that can be received. The type is therefore less precise, requiring subtyping [26] or synchronisation [10, 55] to avoid a total loss of modularity [20].

The situation becomes even more pronounced when considering behavioural type systems: communication errors might be prevented by giving one end of a channel the session type $!Int.!Int.?Bool.End$ (send two integers, and receive a Boolean), and the other end the *dual* type $?Int.?Int.!Bool.End$. Behavioural type systems for actor languages are much less straightforward due to asymmetric communication. In practice, designers of session type systems for actor languages either emulate session-typed channels [40], or use *multiparty session types* to govern the communication actions performed by a process, requiring a fixed communication topology [42].

1.2 Mailbox types

de'Liguoro and Padovani [12] observe that session types require a *strict ordering* of messages, whereas most actor systems use *selective receive* to process messages out-of-order. Concentrating on *unordered* interactions enables behavioural typing for mailboxes with many writers.

Mailbox typing by example: a future variable. Rather than reasoning about the *behaviour of a process*, mailbox types reason about the *contents of a mailbox*. Consider a *future variable*, which is a placeholder in a concurrent computation. A future can receive many get messages that are only fulfilled *after* a put message initialises the future with a value. After the future is initialised, it fulfils all get messages by sending its value; a second put message is explicitly disallowed. We can implement a future straightforwardly in Erlang:

```

99 1 empty_future() ->
100 2  receive
101 3    { put, X } -> full_future(X)
102 4  end.
103 5 full_future(X) ->
104 6  receive
105 7    { get, Pid } ->
106 8    Pid ! { reply, X },
107 9    full_future(X);
108 10 { put, _ } ->
109 11 erlang:error("Multiple writes")
110 12 end.
111
112 13 client() ->
113 14 Future = spawn(future, empty_future, []),
114 15 Future ! { put, 5 },
115 16 Future ! { get, self() },
116 17 receive
117 18   { reply, Result } ->
118 19   io:fwrite("~w~n", [Result])
119 20 end.

```

The `empty_future` function awaits a `put` message to set the value of the future (lines 2–4), and transitions to the `full_future` state. A `full_future` receives `get` messages (lines 6–12) containing a process ID used to reply with the future’s value. The `client` function spawns a future (line 14), sends a `put` message followed by a `get` message (lines 15–16), and awaits the result (lines 17–20). The program prints the number 5.

Several communication errors can arise in this example:

- **Protocol violation.** Sending two `put` messages to the future will result in a *runtime* error.
- **Unexpected message.** Sending a message other than `get` or `put` to the future will silently succeed, but the message will never be retrieved from the mailbox, resulting in a memory leak.
- **Forgotten reply.** If the future fails to send a `reply` message after receiving a `get` message the client will be left waiting forever.
- **Self-deadlock.** If the client attempts to receive a `reply` message before sending a `get` message it will be left waiting forever.

All of the above issues can be solved by mailbox typing. We can write the following types:

```

EmptyFuture  ≐ ?(Put[Int] ◦ ★Get[ClientSend])      ClientSend  ≐ !Reply[Int]
FullFuture   ≐ ?★Get[ClientSend]                  ClientRecv  ≐ ?Reply[Int]

```

A mailbox type combines a *capability* (either `!` for an output capability, analogous to a PID in Erlang; or `?` for an input capability) with a *pattern*. A pattern is a *commutative regular expression*: in the context of a send mailbox type, the pattern will describe the messages that must be sent; in the context of a receive mailbox type, it describes the messages that the mailbox may contain.

A mailbox name (e.g., `Future`) may have different types at different points in the program. `EmptyFuture` types an input capability of an empty future mailbox, and denotes that the mailbox may contain a single **Put** message with an `Int` payload, and potentially many (`★`) **Get** messages each with a `ClientSend` payload. `FullFuture` types an input capability of the future after a **Put** message has been received, and requires that the mailbox *only* contains **Get** messages. `ClientSend` is an output mailbox type which requires that a **Reply** message must be sent; `ClientRecv` is an input capability for receiving the **Reply**. For each mailbox name, sends and receives must “balance out”: if a message is sent, it must eventually be received.

de’Liguoro and Padovani [12] introduce a small extension of the asynchronous π -calculus [2], which they call the *mailbox calculus*, and endow it with mailbox types. They express the Future example in the mailbox calculus as follows, where the mailbox is denoted *self*.

```

emptyFuture(self)  ≐ self?Put(x) . fullFuture(self, x)
fullFuture(self, x) ≐ free self. done
                  + self?Get(sender) . (sender!Reply[x] || fullFuture(self, x))
                  + self?Put(x) . fail self

(νfuture)(emptyFuture(future) || future!Put[5] ||
  (νself)(future!Get[self] || (self?Reply(x) . free self. print(intToString(x))))

```

A process calculus is useful for expressing the essence of concurrent computation, but there is a large gap between a process calculus and a programming language design, the biggest being the separation of static and dynamic terms. A programming language specifies the *program* that a user writes, whereas a process calculus provides a snapshot of the system at a given time. A particular difference comes with name generation: in a process calculus, we can write name restrictions directly; in a programming language, we instead have a language construct (like **new**) which is evaluated to create a fresh name at runtime. Further complexities come with nested evaluation contexts, sequential evaluation, and aliasing. We explore these challenges in greater detail in §2.

We propose Pat¹, a first-order programming language that supports mailbox types, in which we express the *future* example as follows (*self* is again the mailbox).

```

148 def emptyFuture(self: EmptyFuture): 1 {
149   guard self: Put ⊙ ★Get {
150     receive Put[x] from self ↦ fullFuture(self, x)
151   }
152 }
153
154 def fullFuture(self: FullFuture, value: Int): 1 {
155   guard self: ★Get {
156     free ↦ ()
157     receive Get[user] from self ↦
158       user! Reply[value];
159     fullFuture(self, value)
160   }
161 }
162
163 def client(): 1 {
164   let future = new in
165   spawn emptyFuture(future);
166   let self = new in
167   future! Put[5];
168   future! Get[self];
169   guard self: Reply {
170     receive Reply[result] from self ↦
171       free self;
172     print(intToString(result))
173   }
174 }

```

The Pat specification has a similar structure to the Erlang future with `client`, `emptyFuture` and `fullFuture` functions, and the mailbox types are similar to those in the mailbox calculus specification. There are, however, some differences compared with the Erlang future. The first is that in Pat mailboxes are first-class: we create a new mailbox with **new**, and receive from it using the **guard** expression. A **guard** acts on a mailbox and may contain several guards: **free** $\mapsto M$ frees the mailbox if there are no other references to it and evaluates M ; and **receive** $\mathfrak{m}[\vec{x}]$ **from** $y \mapsto M$ retrieves a message with tag \mathfrak{m} from the mailbox, binding its payloads to \vec{x} and re-binding the mailbox variable (with an updated type) to y in continuation M . There is also **fail** denoting that a mailbox is in an invalid state, but the type system ensures that this guard is never evaluated. In the above code, **free** *self* is syntactic sugar (see §3).

Pat has all of the characteristics of a programming language, unlike the mailbox calculus. Static and dynamic terms are distinguished, *i.e.*, we *do not* need to write name restrictions with dynamic names known *a priori*. Pat provides **let**-bindings, which enable full sequential composition along with nested evaluation contexts; and we have data types and return types. Crucially *all of the concurrency errors described earlier result in a type error*, *i.e.* protocol violations, unexpected messages, forgotten replies, and self-deadlocks are all detected statically.

Contributions. Despite being a convincing proposal for behavioural typing for actor languages, mailbox typing has received little attention since its introduction in 2018. The overarching contribution of this paper, therefore, is the first design and implementation of a concurrent programming language with support for mailbox types. Concretely, we make four main contributions:

- (1) We introduce a declarative type system for Pat (§3), a first-order programming language with support for mailbox types, making essential and novel use of quasi-linear types. We show type preservation, mailbox conformance, and a progress result.

¹https://en.wikipedia.org/wiki/Postman_Pat

```

197 def useAfterFree1(x : ?★Message[1]): 1 {   def useAfterFree2(x : ?★Message[1]): 1 {   def useAfterFree3(x : ?★Message[1]): 1 {
198   guard x : ★Message {                     let a = x in                               let _ =
199   receive Message[y] from z ↦             guard a : ★Message {                       guard x : ★Message {
200     x!Message[];                           receive Message[y] from z ↦                 receive Message[y] from z ↦
201     useAfterFree1(z)                       x!Message[];                               x!Message[];
202     free ↦ x!Message[]                     useAfterFree2(z)                           useAfterFree3(z)
203   }                                         }                                           }
204   }                                         }                                           }
205   (a) Using old name                        (b) Renaming                               (c) Evaluation contexts

```

Fig. 3. Use-after-free via aliasing

- (2) We introduce a co-contextual algorithmic type system for Pat (§4), making use of backwards bidirectional typing. We prove that the algorithmic type system is sound and complete with respect to the declarative type system.
- (3) We extend Pat with sum and product types; interfaces; and higher-order functions (§5).
- (4) We detail our implementation (§6), and demonstrate the expressivity of Pat by encoding all of the examples from de'Liguoro and Padovani [12], and 10 of the 11 Savina benchmarks [34] used by Neykova and Yoshida [42] in their evaluation of multiparty session types for actor languages (§6.2).

2 MAILBOX TYPES IN A PROGRAMMING LANGUAGE: WHAT ARE THE ISSUES?

Session typing was originally studied in the context of process calculi (e.g., [28, 57]), but later work [19, 21, 58] introduced session types for languages based on the linear λ -calculus. The more relaxed view of linearity in the mailbox calculus makes language integration far more challenging. A mailbox name may be used several times to *send* messages, but only once to *receive* a message. The intuition is that while sends simply add messages to a mailbox, it is a receive that determines the future behaviour of the actor. To illustrate, Figure 2 shows a fragment of the future example from §1 with two sends to the *future* mailbox (shaded red), and a single receive (shaded blue).

```

224 def client(): 1 {
225   let future = new in
226   spawn emptyFuture(future);
227   let self = new in
228   future!Put[5];
229   future!Get[self];
230   guard self {
231     receive Reply[result] from self ↦
232     free self;
233     print(intToString(result))
234   }
235 }

```

Fig. 2. Send and receive uses of *future*

In the mailbox calculus, a name remains constant and cannot be aliased; this is at odds with idiomatic programming where expressions are aliased with **let** bindings or function applications. Moreover functional languages provide nested evaluation contexts and sequential evaluation.

2.1 Controlling Mailbox Aliasing

Ensuring appropriate use of a mailbox is challenging in the presence of aliasing, e.g. we can write a function that attempts to use a mailbox after it has been freed (Fig. 3a). Such a use-after-free error can be excluded with a fully linear type system, since we *cannot* use a resource after it has been consumed.

We could require that a name cannot be used after it has been guarded upon by insisting that the subject and body of a **guard** expression are typable under disjoint type environments. Indeed, such an approach correctly rules out the above issue, but the check can easily be circumvented. Figure 3b aliases the output capability for the mailbox, and the new name prevents the typechecker from realising that it has been used in the body of the guard. Similarly, Figure 3c uses nested evaluation contexts, meaning that the next use of a mailbox variable is not necessarily contained within a subexpression of the guard.

Much of the intricacy arises from being able to use a mailbox name many times as an output capability. In a single process, we can avoid the problems above using three principles:

- 246 (1) No two distinct variables should represent the same underlying mailbox name.
- 247 (2) Once let-bound to a different name, a mailbox variable is considered out-of scope.
- 248 (3) A mailbox name cannot be used after it has been used in a **guard** expression.

249 These principles ensure syntactic hygiene: the first and second handle the disconnect between
 250 static names and their dynamic counterparts, allowing us to reason that two syntactically distinct
 251 output capabilities indeed refer to different mailboxes. The third ensures that a mailbox name is
 252 correctly ‘consumed’ by a **guard** expression, allowing us to correctly update its type.

253 *Aliasing through communication.* Consider the following example, where mailbox a receives the
 254 message $m[b]$, where b is already free in the continuation of the **receive** clause:

$$\begin{array}{ccc}
 255 & & \text{guard } a : m \{ \\
 256 & & \text{receive } m[x] \text{ from } y \mapsto \\
 257 & a \leftarrow m[b] \quad || & \begin{array}{l} b!n[x]; \\ \text{free } y \end{array} & \longrightarrow & \begin{array}{l} b!n[b]; \\ \text{free } a \end{array} \\
 258 & & \} & & \\
 259 & & & &
 \end{array}$$

260 Here, although the code suggests that x and b are distinct, aliasing is introduced through
 261 communication (violating principle 1). The mailbox calculus rules out such programs by constructing
 262 a global *dependency graph*. Dependency graphs are well-suited to process calculi since all names are
 263 known *a priori*, but are not practical in a programming language due to renaming, nested evaluation
 264 contexts, and the distinction between static and dynamic names.

265 2.2 Quasi-linear typing

266 The many-sender, single-receiver pattern is closely linked to *quasi-linear typing* [37], although
 267 our formulation is closer to [15]. Quasi-linear types were originally designed to overcome some
 268 limitations of full linear types in the context of memory management and programming convenience
 269 and allow a value to be used once as a *first-class* (returnable) value, but several times as a *second-class*
 270 value [43]. A second-class value can be *consumed* within an expression, for example as the subject
 271 of a send operation, but cannot escape the scope in which it is defined.

272 This distinction maps directly onto the many-writer, single-reader communication model used
 273 by the mailbox calculus. We augment mailbox types with a *usage*: either \bullet , a *returnable* reference
 274 that allows a type to appear in the return type of an expression; or \circ , a ‘second-class’ reference.
 275 The subject of a **guard** must be returnable. With usage information we can ensure that:

- 276 (1) there is *only one* returnable reference for each mailbox name in a process
- 277 (2) only returnable references can be renamed, avoiding problems with aliasing
- 278 (3) the returnable reference is the final lexical use of a mailbox name in a process

279 Quasi-linear types rule out all three of the previous examples. In `useAfterFree`, x is consumed
 280 by the **guard** expression and cannot be used thereafter. In `useAfterFree2`, since x is the subject of
 281 a **let** binding, it must be returnable and therefore cannot be used in the body of the binding. In
 282 `useAfterFree3`, since x is used as the subject of a **guard** expression, that use must be first-class and
 283 therefore the last lexical occurrence of x , ruling out the use of x in the outer evaluation context.

284 *Ruling out aliasing through communication.* Quasi-linear types alone do not safeguard against
 285 introducing aliasing through communication. However, treating all received names as second-class,
 286 coupled with some simple syntactic restrictions (e.g. by ensuring that either all message payloads
 287 or all variables free in the body of the **receive** clause have base types) eliminates unsafe aliasing.

288 *Summary.* Quasi-linear types and the lightweight syntactic checks outlined above ensure that
 289 mailboxes are used safely in a concurrent language that allows aliasing, and obviate the need for
 290 the static global dependency graph used in the mailbox calculus. We show that the checks are

295	Mailbox types $J, K ::= !E \mid ?E$	Base types $C ::= 1 \mid \text{Int} \mid \text{String} \mid \dots$	
296	Mailbox patterns $E, F ::= 0 \mid \mathbb{1} \mid \mathbf{m} \mid E \oplus F$	Types $T, U ::= C \mid J$	
297	$\mid E \odot F \mid \star E$	Usage annotations $\eta ::= \circ \mid \bullet$	
298		Usage-annotated types $A, B ::= C \mid J^\eta$	
299	Variables x, y, z		
300	Definition names f		
301	Definitions $D ::= \mathbf{def} f(x : \vec{A}) : B \{M\}$		
302	Values $V, W ::= x \mid c$		
303	Terms $L, M, N ::= V \mid \mathbf{let} x : T = M \mathbf{in} N \mid f(\vec{V})$		
304		$\mid \mathbf{spawn} M \mid \mathbf{new} \mid V ! \mathbf{m}[\vec{W}] \mid \mathbf{guard} V : E \{ \vec{G} \}$	
305	Guards $G ::= \mathbf{fail} \mid \mathbf{free} \mapsto M \mid \mathbf{receive} \mathbf{m}[\vec{x}] \mathbf{from} y \mapsto M$		
306	Type environments $\Gamma ::= \cdot \mid \Gamma, x : A$		
307			

Fig. 4. The syntax of Pat, a core language with mailbox types

not excessively restrictive by expressing all of the examples shown by de'Liguoro and Padovani [12], and 10 of the 11 Savina benchmarks [34] used by Neykova and Yoshida [42] to demonstrate expressiveness of behavioural type systems for actor languages (§6.2).

3 PAT: A CORE LANGUAGE WITH MAILBOX TYPES

This section introduces Pat, a core first-order programming language with mailbox types, along with a declarative type system and an operational semantics.

3.1 Syntax

Figure 4 shows the syntax for Pat. We defer discussion of types to §3.2.

Programs and Definitions. A program $(\mathcal{S}, \vec{D}, M)$ consists of a *signature* \mathcal{S} which maps message tags to payload types; a set of *definitions* D ; and an *initial term* M . Each definition $\mathbf{def} f(x : \vec{A}) : B \{M\}$ is a function with name f , annotated arguments $x : \vec{A}$, return type B , and body M . We write $\mathcal{P}(f)$ to retrieve the definition for function f , and $\mathcal{P}(\mathbf{m})$ to retrieve the payload types for message \mathbf{m} .

Values. It is convenient for typing to introduce a syntactic distinction between values and computations, in part inspired by *fine-grain call-by-value* [39]. Values V, W include variables x and constants c ; we assume that the set of constants includes at least the unit value $()$ of type 1 .

Terms. The functional fragment of the language is largely standard. Every value is a term. The only evaluation context is $\mathbf{let} x : T = M \mathbf{in} N$, which evaluates term M of type T , binding its result to x in continuation N . The type annotation is a technical convenience and is not necessary in our implementation (§3). Function application $f(\vec{V})$ applies function f to arguments \vec{V} . As usual, we use $M; N$ as sugar for $\mathbf{let} x : 1 = M \mathbf{in} N$, where x does not occur in N .

In the concurrent fragment of the language, $\mathbf{spawn} M$ spawns term M as a separate process, and \mathbf{new} creates a fresh mailbox name. Term $V ! \mathbf{m}[\vec{W}]$ sends message \mathbf{m} with payloads \vec{W} to mailbox V .

The $\mathbf{guard} V : E \{ \vec{G} \}$ expression asserts that mailbox V contains pattern E , and invokes a guard in \vec{G} . The \mathbf{fail} guard is triggered when an unexpected message has arrived; $\mathbf{free} \mapsto M$ is triggered when a mailbox is empty and there are no more references to it in the system; and $\mathbf{receive} \mathbf{m}[\vec{x}] \mathbf{from} y \mapsto M$ is triggered when the mailbox contains a message with tag \mathbf{m} , binding its payloads to \vec{x} and continuation mailbox with updated mailbox type to y in continuation term

M. We write **free** V as syntactic sugar for **guard** V **{free** \mapsto $()$ }, and **fail** V as syntactic sugar for **guard** V **{fail}**. We require that each clause within a **guard** expression is unique.

3.2 Type system

This section describes a declarative type system for Pat. We begin by discussing mailbox types in more depth, in particular showing how to define subtyping and equivalence.

3.2.1 Types. A mailbox type consists of a *capability*, either *output* $!$ or *input* $?$, and a *pattern*. A system can contain multiple references to a mailbox as an output capability, but only one as an input capability. A *pattern* is a *commutative* regular expression, *i.e.*, a regular expression where composition is unordered. The $\mathbb{1}$ pattern is the unit of pattern composition \odot , denoting the empty mailbox. The \emptyset pattern denotes the *unreliable* mailbox, which has received an unexpected message. It is not possible to send to, or receive from, an unreliable mailbox, but we will show that reduction does not cause a mailbox to become unreliable. The pattern \mathbf{m} denotes a mailbox containing a single message \mathbf{m}^2 . Pattern choice $E \oplus F$ denotes that the mailbox contains either messages conforming to pattern E or F . Pattern composition $E \odot F$ denotes that the mailbox contains messages pertaining to E and F (in either order). Finally, $\star E$ denotes replication of E , so $\star \mathbf{m}$ denotes that the mailbox can contain zero or more instances of message \mathbf{m} . Mailbox patterns obey the usual laws of commutative regular expressions: $\mathbb{1}$ is the unit for \odot , while \emptyset is the unit for \oplus and is cancelling for \odot . Composition \odot is associative, commutative, and distributes over \oplus ; and \oplus is associative and commutative.

Pattern semantics. It follows that different syntactic representations of patterns may have the same meaning, *e.g.* patterns $\mathbb{1} \oplus \emptyset \oplus (\mathbf{m} \odot \mathbf{n})$ and $\mathbb{1} \oplus (\mathbf{n} \odot \mathbf{m})$. Following [12], we define a set-of-multisets semantics for mailbox patterns; the intuition is that each multiset defines a configuration of messages that could be present in the mailbox. For example the semantic representation of both of the patterns above is $\{\langle \rangle, \langle \mathbf{m}, \mathbf{n} \rangle\}$. We let A, B range over multisets.

$$\llbracket \emptyset \rrbracket = \emptyset \quad \llbracket \mathbb{1} \rrbracket = \{\langle \rangle\} \quad \llbracket E \oplus F \rrbracket = \llbracket E \rrbracket \cup \llbracket F \rrbracket \quad \llbracket E \odot F \rrbracket = \{A \uplus B \mid A \in \llbracket E \rrbracket, B \in \llbracket F \rrbracket\} \quad \llbracket \mathbf{m} \rrbracket = \{\langle \mathbf{m} \rangle\}$$

$$\llbracket \star E \rrbracket = \llbracket \mathbb{1} \rrbracket \cup \llbracket E \rrbracket \cup \llbracket E \odot E \rrbracket \cup \dots$$

The pattern \emptyset is interpreted as an empty set; $\mathbb{1}$ as the empty multiset; \oplus as set union; \odot as pointwise multiset union; \mathbf{m} as the singleton multiset; and $\star E$ as the infinite set containing any number of concatenations of interpretations of E .

Usage annotations. A type T can be a *base type* C , or a mailbox type J . As discussed in §2, *quasi-linearity* is used to avoid aliasing issues. *Usage-annotated* types A, B annotate mailbox types with a usage: either second class (\circ), or returnable (\bullet). There are no restrictions on the use of a base type. Only values with a returnable type can be returned from an evaluation frame.

3.2.2 Operations on types. We say that a type is *returnable*, written $\text{returnable}(A)$, if A is a base type C or a returnable mailbox type J^\bullet . The $\llbracket - \rrbracket$ operator ensures that a type is returnable, while the $\llbracket - \rrbracket$ operator ensures that a mailbox type is second-class:

$$\llbracket C \rrbracket = C \quad \llbracket T \rrbracket = T^\bullet \quad \llbracket C \rrbracket = C \quad \llbracket T \rrbracket = T^\circ$$

We also extend the operators to usage-annotated types (*e.g.* $\llbracket J^\bullet \rrbracket = J^\circ$) and type environments.

Subtyping. With a semantics defined, we can consider subtyping. A pattern E is *included* in a pattern F , written $E \sqsubseteq F$, if every multiset in the semantics of E also occurs in the semantics of pattern F , *i.e.*, $E \sqsubseteq F \triangleq \llbracket E \rrbracket \subseteq \llbracket F \rrbracket$.

²Unlike in §1, our formal development does not pair a message tag with its payload; instead, tags are associated with payload types via the program signature. This design choice allows us to more easily compare the declarative system with the algorithmic system in §4, and unlike [12] means we do not need to define types and subtyping coinductively.

393 *Definition 3.1 (Subtyping).* The *subtyping* relation is defined by the following rules:

$$394 \frac{}{C \leq C} \quad 395 \frac{E \sqsubseteq F \quad \eta_1 \leq \eta_2}{?E^{\eta_1} \leq ?F^{\eta_2}} \quad 396 \frac{F \sqsubseteq E \quad \eta_1 \leq \eta_2}{!E^{\eta_1} \leq !F^{\eta_2}}$$

397 *Usage subtyping* is defined as the smallest reflexive operator defined by axioms $\eta \leq \eta$ and $\bullet \leq \circ$.
 398 We write $A \simeq B$ if both $A \leq B$ and $B \leq A$, i.e. either A, B are the same base type, or are mailbox
 399 types with the same capability and pattern semantics.

400 Base types are subtypes of themselves. As with previous accounts of subtyping in actor lan-
 401 guages [26], subtyping is *covariant* for mailbox types with a receive capability: a mailbox can safely
 402 be replaced with another that can receive more messages. Likewise subtyping is *contravariant* for
 403 mailboxes with a send capability: a mailbox can safely be replaced with another that can send
 404 a smaller set of messages. Intuitively, as returnable usages are more powerful than second-class
 405 usages, returnable types can be used when only a second-class type is required.

406 Following [12] we introduce names for particular classes of mailbox types. Intuitively, relevant
 407 mailbox names *must* be used, whereas irrelevant names need not be. Likewise reliable and usable
 408 names *can* be used, whereas unreliable and unusable names cannot.

409 *Definition 3.2 (Relevant, Reliable, Usable).* A mailbox type J is *relevant* if $J \not\leq !\perp$, and *irrelevant*
 410 otherwise; *reliable* if $J \not\leq ?\circ$ and *unreliable* otherwise; and *usable* if $J \not\leq !\circ$ and *unusable* otherwise.

411 *Definition 3.3 (Unrestricted and Linear Types).* We say that a type A is *unrestricted*, written $\text{un}(A)$,
 412 if $A = C$, or $A = !\perp^\circ$. Otherwise, we say that T is *linear*.

413 Our type system ensures that variables with a linear type must be used, whereas variables with
 414 an unrestricted type can be discarded. We can then extend subtyping to type environments, making
 415 it possible to combine type environments, as in [9, 12].

416 *Definition 3.4 (Environment subtyping).* Environment subtyping $\Gamma_1 \leq \Gamma_2$ is defined as follows:

$$417 \frac{}{\cdot \leq \cdot} \quad 418 \frac{\text{un}(A) \quad x \notin \text{dom}(\Gamma') \quad \Gamma \leq \Gamma'}{\Gamma, x : A \leq \Gamma'} \quad 419 \frac{A \leq B \quad \Gamma \leq \Gamma'}{\Gamma, x : A \leq \Gamma', x : B}$$

420 We include a notion of weakening into the subtyping relation, so an environment Γ can be a
 421 subtype environment of Γ' if it contains additional entries of unrestricted type.

422 *Type combination.* Mailbox types ensure that sends and receives “balance out”, meaning that
 423 every send is matched with a receive. For example, using a mailbox at type $!\text{Put}$ and $?(\text{Put} \odot \star\text{Get})$
 424 results in a mailbox type $?(\star\text{Get})$. The key technical device used to achieve this goal is *type*
 425 *combination*: combining a mailbox type $!E$ and a mailbox type $!F$ results in an output mailbox type
 426 which must send *both* E and F ; combining an input and an output capability results in an input
 427 capability that no longer needs to receive the output pattern. We can also combine identical base
 428 types. Note that it is *not* possible to combine to input capabilities as this would permit simultaneous
 429 reads of the same mailbox.

430 *Definition 3.5 (Type combination).* *Type combination* $T \boxplus U$ is the commutative partial binary
 431 operator defined by the following axioms:

$$432 C \boxplus C = C \quad 433 !E \boxplus !F = !(E \circ F) \quad 434 !E \boxplus ?(E \circ F) = ?F \quad 435 ?(E \circ F) \boxplus !E = ?F$$

436 Following [9], it is convenient to identify types up to commutativity and associativity, e.g. we
 437 do not distinguish between $?(\mathbf{A} \circ \mathbf{B})^\bullet$ and $?(\mathbf{B} \circ \mathbf{A})^\bullet$. We may however need to use subtyping to
 438 rewrite a type into a form that allows two mailbox types to be combined (e.g. to combine $!\mathbf{A}$ and
 439 $?(\star\mathbf{A})$, we would need to use subtyping to first rewrite the latter type to $?(\mathbf{A} \circ \star\mathbf{A})$).

The *usage combination* operator combines usages: it is not commutative as a \circ use of a variable can only occur *before* a \bullet use (ensuring that the returnable use is the last lexical use of a variable). Furthermore, note that $\bullet \triangleright \bullet$ is undefined (ensuring that there is only one returnable instance of a variable per thread).

Definition 3.6 (Usage combination). The *usage combination* operator is the partial binary operator defined by the axioms $\circ \triangleright \circ = \circ$ and $\circ \triangleright \bullet = \bullet$.

We can now define usage-annotated type and environment combination.

Definition 3.7 (Usage-annotated type combination). The *usage-annotated type combination* operator $A \triangleright B$ is the binary operator defined by the axioms $C \triangleright C = C$ and $J^{\eta_1} \triangleright K^{\eta_2} = (J \boxplus K)^{\eta_1 \triangleright \eta_2}$.

Definition 3.8 (Environment combination (Γ)). Usage-annotated environment combination $\Gamma_1 \triangleright \Gamma_2$ is the smallest partial operator on type environments closed under the following rules:

$$\frac{}{\cdot \triangleright \cdot = \cdot} \quad \frac{x \notin \text{dom}(\Gamma_2) \quad \Gamma_1 \triangleright \Gamma_2 = \Gamma}{(\Gamma_1, x : A) \triangleright \Gamma_2 = \Gamma, x : A} \quad \frac{\Gamma_1 \triangleright \Gamma_2 = \Gamma}{(\Gamma_1, x : A) \triangleright (\Gamma_2, x : B) = \Gamma, x : (A \triangleright B)}$$

We use usage-annotated type combination when combining the types of two variables used in subsequent evaluation frames (*i.e.* in the subject and body of a **let** expression). We also require *disjoint* combination, where two environments are only able to share unrestricted variables:

Definition 3.9 (Disjoint environment combination). Disjoint environment combination $\Gamma_1 + \Gamma_2$ is the smallest partial operator on type environments closed under the following rules:

$$\frac{}{\cdot + \cdot = \cdot} \quad \frac{x \notin \text{dom}(\Gamma_2) \quad \Gamma_1 + \Gamma_2 = \Gamma}{\Gamma_1, x : A + \Gamma_2 = \Gamma, x : A} \quad \frac{x \notin \text{dom}(\Gamma_1) \quad \Gamma_1 + \Gamma_2 = \Gamma}{\Gamma_1 + \Gamma_2, x : A = \Gamma, x : A} \quad \frac{\text{un}(A) \quad \Gamma_1 + \Gamma_2 = \Gamma}{\Gamma_1, x : A + \Gamma_2, x : A = \Gamma, x : A}$$

3.2.3 Typing rules. Fig. 5 shows the declarative typing rules for Pat. As the system is declarative it helps to read the rules top-down.

Programs and definitions. A program is typable if all of its definitions are typable, and its body has unit type. A definition **def** $f(x : \vec{A}) : B \{M\}$ is typable if M has type B under environment $x : \vec{A}$.

Terms. Term typing has the judgement $\Gamma \vdash_{\mathcal{P}} M : A$, which states that when defined in the context of program \mathcal{P} , under environment Γ , term M has type A . We omit the \mathcal{P} parameter in the rules for readability. Rule T-VAR types a variable in a singleton environment; we account for weakening in T-SUBS. Rule T-CONST types a constant under an empty environment; we assume an implicit schema mapping constants to types, and assume at least the unit value ($()$) of type **1**. Rule T-APP types function application according to the definition in \mathcal{P} . Each argument must be typable under a disjoint type environment to avoid aliasing mailbox names in the body of the function.

Rule T-LET types sequential composition. The subject of the **let** expression must be returnable; since $\Gamma_1 \triangleright \Gamma_2$ is defined, we know that if the subject (typable using Γ_1) contains a returnable variable, then it cannot appear in Γ_2 . This avoids aliasing and use-after-free errors.

Rule T-SPAWN types spawning a term M of unit type as a new process. The type environment used to type M can contain any number of returnable, but the conclusion of the rule ‘masks’ any returnable types as second-class. Intuitively, this is because there is no need to impose an ordering on how a variable is used in a separate process. So while within a single process a **guard** on some name x should not precede a send on x , there is no such restriction if the two expressions are executing in concurrent processes. Rule T-NEW creates a fresh mailbox with type $?1^\bullet$, since subsequent sends and receives must “balance out” to an empty mailbox.

Typing rules for programs and definitions

 $\boxed{\vdash \mathcal{P}} \quad \boxed{\vdash D}$

$$\frac{\mathcal{P} = (S, \vec{D}, M) \quad (\vdash_{\mathcal{P}} D_i)_i \quad \cdot \vdash_{\mathcal{P}} M : 1}{\vdash \mathcal{P}} \qquad \frac{\overrightarrow{x : \dot{A}} \vdash_{\mathcal{P}} M : B}{\vdash_{\mathcal{P}} \mathbf{def} f(\overrightarrow{x : \dot{A}}) : B \{M\}}$$

Typing rules for terms

 $\boxed{\Gamma \vdash_{\mathcal{P}} M : A}$

$$\frac{\text{T-VAR}}{x : A \vdash x : A}$$

$$\frac{\text{T-CONST} \quad c \text{ has base type } C}{\cdot \vdash c : C}$$

$$\frac{\text{T-APP} \quad \mathcal{P}(f) = \mathbf{def} f(\overrightarrow{x : \dot{A}}) : B \{M\} \quad (\Gamma_i \vdash V_i : A_i)_{i \in 1..n}}{\Gamma_1 + \dots + \Gamma_n \vdash f(V_1, \dots, V_n) : B}$$

$$\frac{\text{T-LET} \quad \Gamma_1 \vdash M : [T] \quad \Gamma_2, x : [T] \vdash N : B}{\Gamma_1 \triangleright \Gamma_2 \vdash \mathbf{let} x : T = M \mathbf{in} N : B}$$

$$\frac{\text{T-SPAWN} \quad \Gamma \vdash M : 1}{[\Gamma] \vdash \mathbf{spawn} M : 1}$$

$$\frac{\text{T-SEND} \quad \mathcal{P}(m) = \vec{T} \quad \Gamma \vdash V : !m^\circ \quad (\Gamma'_i \vdash W_i : [T_i])_{i \in 1..n}}{\Gamma + \Gamma'_1 + \dots + \Gamma'_n \vdash V ! m[\vec{W}] : 1}$$

$$\frac{\text{T-GUARD} \quad \Gamma_1 \vdash V : ?F^\bullet \quad \Gamma_2 \vdash \vec{G} : A :: F \quad E \sqsubseteq F \quad \vDash F}{\Gamma_1 + \Gamma_2 \vdash \mathbf{guard} V : E \{\vec{G}\} : A}$$

$$\frac{\text{T-SUBS} \quad \Gamma \leq \Gamma' \quad A \leq B \quad \Gamma' \vdash M : A}{\Gamma \vdash M : B}$$

Typing rules for guards

 $\boxed{\Gamma \vdash_{\mathcal{P}} \vec{G} : A :: E} \quad \boxed{\Gamma \vdash_{\mathcal{P}} G : A :: E}$

$$\frac{\text{TG-GUARDSEQ} \quad (\Gamma \vdash G_i : A :: E_i)_i}{\Gamma \vdash \vec{G} : A :: E_1 \oplus \dots \oplus E_n}$$

$$\frac{\text{TG-FAIL}}{\Gamma \vdash \mathbf{fail} : A :: 0}$$

$$\frac{\text{TG-FREE} \quad \Gamma \vdash M : A}{\Gamma \vdash \mathbf{free} \mapsto M : A :: \mathbb{1}}$$

$$\frac{\text{TG-RECV} \quad \mathcal{P}(m) = \vec{T} \quad \text{base}(\vec{T}) \vee \text{base}(\Gamma) \quad \Gamma, y : ?E^\bullet, \vec{x} : [\vec{T}] \vdash M : B}{\Gamma \vdash \mathbf{receive} m[\vec{x}] \mathbf{from} y \mapsto M : B :: m \odot E}$$

Pattern residual

 $\boxed{E / m}$

$$0 / m \triangleq 0 \qquad \mathbb{1} / m \triangleq 0 \qquad m / m \triangleq \mathbb{1} \qquad \frac{m \neq n}{m / n \triangleq 0} \qquad (E \oplus F) / m \triangleq (E / m) \oplus (F / m)$$

$$(E \odot F) / m \triangleq ((E / m) \odot F) \oplus (E \odot (F / m))$$

Pattern normal form (PNF)

 $\boxed{E \vDash F}$

$$E \vDash_{\text{lit}} 0 \qquad E \vDash_{\text{lit}} \mathbb{1} \qquad \frac{F \simeq E / m}{E \vDash_{\text{lit}} m \odot F} \qquad \frac{E \vDash_{\text{lit}} F_1 \quad E \vDash_{\text{lit}} F_2}{E \vDash F_1 \oplus F_2} \qquad \frac{E \vDash_{\text{lit}} F}{E \vDash F}$$

Fig. 5. Pat declarative term typing

Rule T-SEND types a send expression $V ! m[\vec{W}]$, where a message m with payloads \vec{W} is sent to a mailbox V . Value V must be a reference with type $!m^\circ$, meaning that it can be used to send message m . The mailbox only needs to be *second-class*, but subtyping means that we can also send to a first-class name. All payloads \vec{W} must be subtypes of the types defined by the signature for message m , and payloads must be typable under separate environments to avoid aliasing when receiving a message. Unlike in session-typed functional programming languages, sending is a side-effecting operation of type $\mathbb{1}$, and the behavioural typing is accounted for in environment composition.

Rule T-GUARD types the expression $\mathbf{guard} V : E \{\vec{G}\}$, that retrieves from mailbox V with some pattern E using guards \vec{G} . The first premise ensures that under a type environment Γ_1 , mailbox V has type $?F^\bullet$: the mailbox should have a receive capability with pattern F , and must be returnable. Demanding that the mailbox is returnable rules out use-after-free errors since we cannot use the mailbox name in the continuation. The second premise states that under type environment Γ_2 , guards \vec{G} all return a value of type A and correspond to pattern F . The third premise requires that the pattern assertion E is contained within F . The final premise, $\vDash F$, ensures that F is in *pattern*

540 *normal form*: the pattern should be a disjunction of pattern literals. That is \emptyset , $\mathbb{1}$, or $\mathbf{m} \odot F$, where F
 541 is equivalent to E without message \mathbf{m} .

542 Finally, rule T-SUBS allows the use of subtyping. Subtyping on type environments is crucial when
 543 constructing derivations, *e.g.* two patterns may have the same semantics but differ syntactically.
 544 Applying T-SUBS makes it possible to rewrite mailbox types so that they can be combined by the
 545 type combination operators. We also allow the usual use of subsumption on return types, *e.g.*
 546 allowing a value with a subtype of a function argument to be used.

547 *Guards*. Rule TG-GUARDSEQ types a sequence of guards, ensuring that each guard is typable
 548 under the same type environment and with the same return type. Rule TG-FAIL types a failure
 549 guard: since the type system will ensure that such a guard is never evaluated, it can have any type
 550 environment and any type, and is typable under pattern literal \emptyset . Rule TG-FREE types a guard
 551 of the form **free** $\mapsto M$, where M has type A . Finally, rule TG-RECV types a guard of the form
 552 **receive** $\mathbf{m}[\vec{x}]$ **from** $y \mapsto M$, that retrieves a message with tag \mathbf{m} from the mailbox, binding its
 553 payloads (whose types are retrieved from the signature for message \mathbf{m}) to \vec{x} , and re-binding the
 554 mailbox to y with an updated type in continuation M . The payloads are made *usable* rather than
 555 returnable, as otherwise the payloads could interfere with the names in the enclosing context.
 556

557 *Pattern residual*. The *pattern residual* E / \mathbf{m} calculates the pattern E after \mathbf{m} is consumed, and
 558 corresponds to the Brzozowski derivative [6] over a commutative regular expression. The residual
 559 of \emptyset , $\mathbb{1}$, or \mathbf{n} (where $\mathbf{n} \neq \mathbf{m}$) with respect to a message tag \mathbf{m} is the unreliable type \emptyset . The derivative of \mathbf{m}
 560 with respect to \mathbf{m} is $\mathbb{1}$. The derivative operator distributes over \oplus , and the derivative of concatenation
 561 is the disjunction of the derivative of each subpattern.
 562

563 *Example*. We end this section by showing the derivation for part of the future example from §1,
 564 specifically, the body of the client definition which creates a future and self mailbox, initialises
 565 the future with a number, and then requests and prints the result. In the following, we abbreviate
 566 *future* to f , *self* to s , and *result* to r . We assume that the program includes a signature $\mathcal{S} = [\mathbf{Put} \mapsto$
 567 $\text{Int}, \mathbf{Get} \mapsto !\mathbf{Reply}, \mathbf{Reply} \mapsto \text{Int}]$, and the emptyFuture and fullFuture definitions from §1.

568 We split the derivation into three subderivations. Since it is easier to read derivations top-down,
 569 we start by typing the **guard** expression. In the following, we refer to the **receive** guard as G , and
 570 name the first derivation D_1 :
 571

$$\begin{array}{c}
 \frac{}{s : ?\mathbb{1}^* \vdash \mathbf{free} \ s : \mathbb{1}} \quad \frac{}{r : \text{Int} \vdash \text{print}(\text{intToString}(r)) : \mathbb{1}} \\
 \frac{}{s : ?\mathbb{1}^*, r : \text{Int} \vdash \mathbf{free} \ s; \text{print}(\text{intToString}(r)) : \mathbb{1}} \quad \frac{}{\mathbf{receive} \ \mathbf{Reply}[r] \ \mathbf{from} \ s \mapsto \mathbf{free} \ s; \text{print}(\text{intToString}(r)) : \mathbb{1} :: \mathbf{Reply} \ \emptyset \ \mathbb{1}} \\
 \frac{s : ?(\mathbf{Reply} \ \emptyset \ \mathbb{1})^* \vdash s : ?(\mathbf{Reply} \ \emptyset \ \mathbb{1})^*}{s : ?(\mathbf{Reply} \ \emptyset \ \mathbb{1})^* \vdash \mathbf{guard} \ s : \mathbf{Reply} \ \{G\} : \mathbb{1}} \quad \mathbf{Reply} \ \square \ \mathbf{Reply} \ \emptyset \ \mathbb{1} \\
 \vdash \mathbf{Reply} \ \emptyset \ \mathbb{1}
 \end{array}$$

572 The type of the s mailbox in the subject of the **guard** expression is $?(\mathbf{Reply} \ \emptyset \ \mathbb{1})^*$ denoting that
 573 the mailbox can contain a **Reply** message and will then be empty. The **receive** guard binds s at
 574 type $? \mathbb{1}^*$ and r at Int , freeing s and using r in the print expression. The **Reply** annotation on the
 575 guard is a subpattern of the pattern of s . The above derivation is used within derivation D_2 :
 576

$$\begin{array}{c}
 \frac{}{f : !\mathbf{Get}^\circ \vdash f : !\mathbf{Get}^\circ} \quad \frac{}{s : !\mathbf{Reply}^\circ \vdash s : !\mathbf{Reply}^\circ} \\
 \frac{}{f : !\mathbf{Get}^* \vdash f : !\mathbf{Get}^\circ} \quad \frac{}{f : !\mathbf{Get}^*, s : !\mathbf{Reply}^\circ \vdash f !\mathbf{Get}[s] : \mathbb{1}} \\
 \frac{}{f : !\mathbf{Put}^\circ \vdash f : !\mathbf{Put}^\circ} \quad \frac{}{f : !\mathbf{Put}^\circ \vdash f !\mathbf{Put}[5] : \mathbb{1}} \quad \frac{}{f : !\mathbf{Get}^*, s : ?\mathbb{1}^* \vdash f !\mathbf{Get}[s]; \mathbf{guard} \ s : \mathbf{Reply} \ \{G\} : \mathbb{1}} \\
 \frac{}{f : !(\mathbf{Put} \ \emptyset \ \mathbf{Get})^*, s : ?\mathbb{1}^* \vdash f !\mathbf{Put}[5]; f !\mathbf{Get}[s]; \mathbf{guard} \ s : \mathbf{Reply} \ \{\dots\} : \mathbb{1}} \quad D_1
 \end{array}$$

589 **Runtime syntax**

590	Runtime names	a	Guard contexts	$\mathcal{G} ::= \vec{G}_1 \cdot [] \cdot \vec{G}_2$
591	Names	$u, v, w ::= x \mid a$	Configurations	$C, \mathcal{D} ::= \langle M, \Sigma \rangle \mid a \leftarrow \mathfrak{m}[\vec{V}]$
592	Frames	$\sigma ::= \langle x, M \rangle$		$\mid C \parallel \mathcal{D} \mid (va)C$
593	Frame stacks	$\Sigma ::= \epsilon \mid \sigma \cdot \Sigma$	Runtime type environments	$\Delta ::= \cdot \mid \Delta, u : T$

594 **Reduction rules**

$$\boxed{C \longrightarrow_{\mathcal{P}} \mathcal{D}}$$

595	E-LET	$\langle \mathbf{let} \ x : T = M \ \mathbf{in} \ N, \Sigma \rangle \longrightarrow \langle M, \langle x, N \rangle \cdot \Sigma \rangle$
596	E-RETURN	$\langle V, \langle x, M \rangle \cdot \Sigma \rangle \longrightarrow \langle M\{V/x\}, \Sigma \rangle$
597	E-APP	$\langle f(\vec{V}), \Sigma \rangle \longrightarrow \langle M\{\vec{V}/\vec{x}\}, \Sigma \rangle$
598		(if $\mathcal{P}(f) = \mathbf{def} \ f(x : \vec{A}) : B \{M\}$)
599	E-NEW	$\langle \mathbf{new}, \Sigma \rangle \longrightarrow (va)(\langle a, \Sigma \rangle) \quad (a \text{ is fresh})$
600	E-SEND	$\langle a! \mathfrak{m}[\vec{V}], \Sigma \rangle \longrightarrow \langle (), \Sigma \rangle \parallel a \leftarrow \mathfrak{m}[\vec{V}]$
601	E-SPAWN	$\langle \mathbf{spawn} \ M, \Sigma \rangle \longrightarrow \langle (), \Sigma \rangle \parallel \langle M, \epsilon \rangle$
602	E-FREE	$\langle (va)(\langle \mathbf{guard} \ a : E \{ \mathcal{G}[\mathbf{free} \mapsto M] \}, \Sigma \rangle) \rangle \longrightarrow \langle M, \Sigma \rangle$
603	E-RECV	$\langle \langle \mathbf{guard} \ a : E \{ \mathcal{G}[\mathbf{receive} \ \mathfrak{m}[\vec{x}] \ \mathbf{from} \ y \mapsto M] \}, \Sigma \rangle \parallel a \leftarrow \mathfrak{m}[\vec{V}] \rangle \longrightarrow \langle M\{\vec{V}/\vec{x}, a/y\}, \Sigma \rangle$
604	E-NU	$\frac{C \longrightarrow \mathcal{D}}{(va)C \longrightarrow (va)\mathcal{D}}$
605	E-PAR	$\frac{C \longrightarrow C'}{C \parallel \mathcal{D} \longrightarrow C' \parallel \mathcal{D}}$
606	E-STRUCT	$\frac{C \equiv C' \quad C' \longrightarrow \mathcal{D}' \quad \mathcal{D}' \equiv \mathcal{D}}{C \longrightarrow \mathcal{D}}$

Fig. 6. Pat operational semantics

Here f is used to send a **Put** and then a **Get** with s of type $!\mathbf{Reply}^\circ$ as payload. As the two sends to the f message are sequentially composed, the type of f at the root of the subderivation is $!(\mathbf{Put} \odot \mathbf{Get})^\circ$. Since s is used at type $?(\mathbf{Reply} \odot \mathbb{1})^\circ$ in \mathbf{D}_1 , the send and receive patterns balance out to the empty mailbox type $?\mathbb{1}^\circ$. Finally, we can construct the derivation for the entire term:

$$\begin{array}{c}
 \frac{f : ?(\mathbf{Put} \odot \star \mathbf{Get})^\circ \vdash \mathbf{emptyFuture}(f) : \mathbb{1}}{f : ?(\mathbf{Put} \odot \star \mathbf{Get})^\circ \vdash \mathbf{spawn} \ \mathbf{emptyFuture}(f) : \mathbb{1}} \quad \frac{\cdot \vdash \mathbf{new} : ?\mathbb{1}^\circ \quad \mathbf{D}_2}{f : !(\mathbf{Put} \odot \mathbf{Get})^\circ \vdash \mathbf{let} \ s = \mathbf{new} \ \mathbf{in} \ f! \mathbf{Put}[5]; \dots : \mathbb{1}} \\
 \frac{\cdot \vdash \mathbf{new} : ?\mathbb{1}^\circ \quad \mathbf{spawn} \ \mathbf{emptyFuture}(f); \ \mathbf{let} \ s = \mathbf{new} \ \mathbf{in} \ f! \mathbf{Put}[5]; \dots : \mathbb{1}}{\cdot \vdash \mathbf{let} \ f = \mathbf{new} \ \mathbf{in} \ \mathbf{spawn} \ \mathbf{emptyFuture}(f); \ \mathbf{let} \ s = \mathbf{new} \ \mathbf{in} \ f! \mathbf{Put}[5]; \ f! \mathbf{Get}[s]; \ \mathbf{guard} \ s : \mathbf{Reply} \ \{ \ \mathbf{receive} \ \mathbf{Reply}[r] \ \mathbf{from} \ s \mapsto \ \mathbf{free} \ s; \ \mathbf{print}(\mathbf{intToString}(r)) \ \} : \mathbb{1}}
 \end{array}$$

Since we let-bind f to **new**, f must have type $?\mathbb{1}^\circ$. Definition $\mathbf{emptyFuture}$ requires an argument of type $?(\mathbf{Put} \odot \star \mathbf{Get})^\circ$; since the function application appears in the body of the **spawn** we can mask the usage annotation to \circ , and use environment subtyping to rewrite the type of f to $?((\mathbf{Put} \odot \mathbf{Get}) \odot \mathbb{1})^\circ$. This then balances out with the use of f in \mathbf{D}_2 , completing the derivation.

3.3 Operational Semantics

Figure 6 shows the runtime syntax and reduction rules for Pat. We extend values V with runtime names a . The concurrent semantics of the language is described as a nondeterministic reduction relation on a language of *configurations*, which resemble terms in the π -calculus. Configuration $\langle M, \Sigma \rangle$ is a thread evaluating term M , with frame stack Σ ; we will discuss frame stacks in the next section. Configuration $a \leftarrow \mathfrak{m}[\vec{V}]$ denotes a message $\mathfrak{m}[\vec{V}]$ in mailbox a ; name restriction $(va)C$ binds name a in C ; and $C \parallel \mathcal{D}$ denotes the parallel composition of C and \mathcal{D} .

<p>638 Configuration Typing</p> <p>639</p> <p>640 $\frac{\text{TC-NU}}{\Delta, a : ?\perp \vdash C}$</p> <p>641 $\frac{\text{TC-PAR}}{\Delta_1 \vdash C \quad \Delta_2 \vdash \mathcal{D}}{\Delta_1 \bowtie \Delta_2 \vdash C \parallel \mathcal{D}}$</p> <p>642</p> <p>643 $\frac{\text{TC-THREAD}}{[\Delta] = \Gamma_1 \triangleright \Gamma_2 \quad \Gamma_1 \vdash M : A \quad \Gamma_2 \vdash A \triangleright \Sigma}{\Delta \vdash \langle M, \Sigma \rangle}$</p> <p>644</p> <p>645 $\frac{\text{TC-SUBS}}{\Delta \leq \Delta' \quad \Delta' \vdash C}{\Delta \vdash C}$</p>	<p style="text-align: right; border: 1px solid black; padding: 2px;">$\Delta \vdash C$</p> <p>646 Frame Stack Typing</p> <p>647</p> <p>648 $\frac{\Gamma_1, x : A \vdash M : B \quad \text{returnable}(B) \quad \Gamma_2 \vdash B \triangleright \Sigma}{\Gamma_1 \triangleright \Gamma_2 \vdash A \triangleright \langle x, M \rangle \cdot \Sigma}$</p> <p>649</p> <p>650 $\frac{}{\cdot \vdash A \triangleright \epsilon}$</p>	<p>651</p> <p>652 $\frac{\text{TC-MESSAGE}}{([\Delta_i] \vdash V_i : A_i)_{i \in 1..n} \quad \vec{A} \leq [\mathcal{P}(\mathbf{m})]}{\Delta_1 + \dots + \Delta_n, a : !\mathbf{m} \vdash a \leftarrow \mathbf{m}[\vec{V}]}$</p> <p>653</p> <p>654</p> <p>655</p> <p>656</p> <p>657</p> <p>658</p> <p>659</p> <p>660</p> <p>661</p> <p>662</p> <p>663</p> <p>664</p> <p>665</p> <p>666</p> <p>667</p> <p>668</p> <p>669</p> <p>670</p> <p style="text-align: right; border: 1px solid black; padding: 2px;">$\Gamma \vdash M \triangleright \Sigma$</p>
---------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------	-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------	----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------

Fig. 7. Pat runtime typing

651 *Frame stacks.* We use explicit frame stacks [15, 49] rather than evaluation contexts for technical
 652 convenience. A frame $\langle x, M \rangle$ is a pair of a variable x and a continuation M , where x is free in M . A
 653 frame stack is an ordered sequence of frames, where ϵ denotes the empty stack.

654 *Reduction rules.* Frame stacks are best demonstrated by the E-LET and E-RETURN rules: intuitively,
 655 **let** $x : T = M$ **in** N evaluates M , binding the result to x in N . The rule adds a fresh frame $\langle x, N \rangle$
 656 to the top of a frame stack, and evaluates M . Conversely, E-RETURN returns V into the parent frame;
 657 if the top frame is $\langle x, M \rangle$, then we can evaluate the continuation M with V substituted for x . Rule
 658 E-APP evaluates the body of function f with arguments \vec{V} substituted for the parameters \vec{x} .

659 Rule E-NEW creates a fresh mailbox name restriction and returns it into the calling context. Rule
 660 E-SEND sends a message with tag \mathbf{m} and payloads \vec{V} to a mailbox a , returning $()$ to the calling
 661 context and creating a sent message configuration $a \leftarrow \mathbf{m}[\vec{V}]$. Rule E-SPAWN spawns a computation
 662 as a fresh process, with an empty frame stack. Rule E-FREE allows a name a to be garbage collected
 663 if it is not contained in any other thread, evaluating the continuation M of the **free** guard. Finally,
 664 rule E-RCV handles receiving a message from a mailbox, binding the payload values to \vec{x} and
 665 updated mailbox name to y in continuation M . The remaining rules are administrative.

667 3.4 Metatheory

668 **3.4.1 Runtime typing.** To prove metatheoretical properties about Pat we introduce a type system
 669 on configurations; this type system is used only for reasoning and is not required for typechecking.

670 *Runtime type environments.* The runtime typing rules make use of a type environment Δ that
 671 maps variables to types that *do not* contain usage information. Usage information is inherently only
 672 useful in constraining *sequential* uses of a mailbox variable, where guards are blocking, whereas
 673 it makes little sense to constrain *concurrent* usages of a variable. Runtime type environment
 674 combination on $\Delta_1 \bowtie \Delta_2$ is similar to usage-annotated type environment combination but with
 675 two differences: it is *commutative* to account for the unordered nature of parallel threads, and type
 676 combination does not include usage information.

677 **Definition 3.10 (Environment combination (Δ)).** Environment combination $\Delta_1 \bowtie \Delta_2$ is the smallest
 678 partial commutative binary operator on type environments closed under the following rules:

679

680

681
$$\frac{x \notin \text{dom}(\Delta_2) \quad \Delta_1 \bowtie \Delta_2 = \Delta}{(\Delta_1, x : T) \bowtie \Delta_2 = \Delta, x : T}$$

682
$$\frac{x \notin \text{dom}(\Delta_1) \quad \Delta_1 \bowtie \Delta_2 = \Delta}{\Delta_1 \bowtie (\Delta_2, x : T) = \Delta, x : T}$$

683
$$\frac{\Delta_1 \bowtie \Delta_2 = \Delta}{(\Delta_1, x : T) \bowtie (\Delta_2, x : U) = \Delta, x : (T \boxplus U)}$$

684 Disjoint combination on runtime type environments $\Delta_1 + \Delta_2$ (omitted) is defined analogously to
 685 disjoint combination on Γ .

687 *Runtime typing rules.* Figure 7 shows the runtime typing rules. Rule TC-NU types a name restric-
 688 tion if the name is of type $?1$; in turn this ensures that sends and receives on the mailbox “balance
 689 out” across threads. Rule TC-PAR allows configurations C and D to be composed in parallel if
 690 they are typable under combinable runtime type environments. Rule TC-MESSAGE types a message
 691 configuration $a \leftarrow \mathfrak{m}[\vec{V}]$. Name a of type $!m$ cannot appear in any of the values sent as a payload.
 692 Each payload value V must be a subtype of the type defined by the message signature, under the
 693 second-class lifting of a disjoint runtime type environment. Rule TC-SUBS allows subtyping on
 694 runtime type environments; the subtyping relation $\Delta \leq \Delta'$ is analogous to subtyping on Γ .

695 *Thread and frame stack typing.* Rule TC-THREAD types a thread, which is a pair of a currently-
 696 evaluating term, typable under an environment Γ_1 , and a stack frame, typable under an environment
 697 Γ_2 . The combination $\Gamma_1 \triangleright \Gamma_2$ should result in the returnable lifting of Δ : intuitively, we should be able
 698 to use every mailbox variable in Δ as returnable in the thread. TC-THREAD makes use of the frame
 699 stack typing judgement $\Gamma \vdash A \blacktriangleright \Sigma$ (inspired by [15]), which can be read “under type environment
 700 Γ , given a value of type A , frame stack Σ is well-typed”. The empty frame stack is typable under
 701 the empty environment given any type. A non-empty frame stack $\langle x, M \rangle \cdot \Sigma$ is well-typed if M
 702 has some returnable type B , given a variable x of type A . The remainder of the stack must then be
 703 well-typed given B . We combine the environments used for typing the head term and the remainder
 704 of the stack using \triangleright as we wish to account for sequential uses of a mailbox; for example, in the term
 705 $x ! m[V]; x ! n[W]$, x would have type $!(m \odot n)^\circ$.

706
 707 **3.4.2 Properties.** We can now state some metatheoretical results. We relegate proofs to Appendix E.
 708 Typability is preserved by reduction; the proof is nontrivial since we must do extensive reasoning
 709 about environment combination.

710 **THEOREM 3.11 (PRESERVATION).** *If $\vdash \mathcal{P}$, and $\Gamma \vdash_{\mathcal{P}} C$ with Γ reliable, and $C \longrightarrow_{\mathcal{P}} D$, then $\Gamma \vdash_{\mathcal{P}} D$.*

711 Preservation implies mailbox conformance: the property that a configuration will never evaluate
 712 to a singleton failure guard. To state mailbox conformance, it is useful to define the notion of a
 713 *configuration context* $\mathcal{H} ::= (va)\mathcal{H} \mid \mathcal{H} \parallel C \mid \langle _, \Sigma \rangle$, that allows us to focus on a single thread.

714 **COROLLARY 3.12 (MAILBOX CONFORMANCE).** *If $\vdash \mathcal{P}$ and $\Gamma \vdash_{\mathcal{P}} C$ with Γ reliable, then $C \not\rightarrow^* \mathcal{H}[\mathbf{fail} V]$.*

715 *Progress.* To prove a progress result for Pat, we begin with some auxiliary definitions.

716 **Definition 3.13 (Message set).** A message set \mathcal{M} is a configuration of the form: $a_1 \leftarrow \mathfrak{m}_1[\vec{V}_1] \parallel \dots \parallel$
 717 $a_n \leftarrow \mathfrak{m}_n[\vec{V}_n]$. We say that a message set \mathcal{M} contains a message \mathfrak{m} for a if $\mathcal{M} \equiv a \leftarrow \mathfrak{m}[\vec{V}] \parallel \mathcal{M}'$.

718 Next, we classify *canonical forms*, which give us a global view of a configuration. Every well
 719 typed process is structurally congruent to a canonical form.

720 **Definition 3.14 (Canonical form).** A configuration C is in *canonical form* if it is of the form:
 721 $(va_1) \dots (va_l)(\langle M_1, \Sigma_1 \rangle \parallel \dots \parallel \langle M_m, \Sigma_m \rangle \parallel \mathcal{M})$

722 **Definition 3.15 (Waiting).** We say that a term M is *waiting on mailbox a for a message with tag \mathfrak{m}* ,
 723 written $\mathbf{waiting}(M, a, \mathfrak{m})$, if M can be written $\mathbf{guard} a : E \{ \mathcal{G}[\mathbf{receive} \mathfrak{m}[x] \mathbf{from} y \mapsto N] \}$.

724 Let $\mathbf{fv}(-)$ denote the set of free variables in a term M or frame stack Σ . We can then use canonical
 725 forms to characterise a progress result: either each thread can reduce, has reduced to a value, or is
 726 waiting for a message which has not yet been sent by a different thread.

727 **THEOREM 3.16 (PARTIAL PROGRESS).** *Suppose $\vdash \mathcal{P}$ and $\cdot \vdash_{\mathcal{P}} C$ where C is in canonical form:*

$$728 \quad C = (va_1) \dots (va_l)(\langle M_1, \Sigma_1 \rangle \parallel \dots \parallel \langle M_m, \Sigma_m \rangle \parallel \mathcal{M})$$

729 *Then for each M_i , either:*

736	Pattern variables	α, β		Augmented Type Envs.	$\Theta ::= \cdot \mid \Theta, x : \tau$
737	Mailbox Patterns	$\gamma, \delta ::= \mathbb{0} \mid \mathbb{1} \mid \mathbf{m} \mid \gamma \oplus \delta$		Nullable Type Envs.	$\Psi ::= \Theta \mid \top$
738		$\mid \gamma \odot \delta \mid \star \gamma \mid \alpha$		Augmented Definitions	$D ::= \mathbf{def} f(\overline{x} : \overline{\tau}) : \sigma \{M\}$
739	Mailbox Types	$\zeta ::= !\gamma \mid ?\gamma$		Constraints	$\phi ::= \gamma <: \delta$
740	Types	$\pi, \rho ::= C \mid \zeta$		Constraint sets	Φ
741	Usage-Ann. Types	$\tau, \sigma ::= C \mid \zeta^n$			

Fig. 8. Pat syntax extended for algorithmic typing

- 743 • there exist M'_i, Σ'_i such that $(\llbracket M_i, \Sigma_i \rrbracket) \longrightarrow (\llbracket M'_i, \Sigma'_i \rrbracket)$; or
- 744 • M_i is a value and $\Sigma_i = \epsilon$; or
- 745 • *waiting* (M_i, a_j, \mathbf{m}_j) where M does not contain a message \mathbf{m}_j for a_j and $a_j \notin \text{fv}(\overrightarrow{G}_i) \cup \text{fv}(\Sigma_i)$, where
- 746 \overrightarrow{G}_i are the guard clauses of M_i .

748 The key consequence of Theorem 3.16 is the absence of self-deadlocks: since we can only guard
 749 on a returnable mailbox, and a returnable name must be the last occurrence in the thread, it cannot
 750 be that the **guard** expression is blocking a send to the same mailbox in the same thread.

751 **REMARK.** *The original formulation of mailbox typing in a process calculus [12] provides a global*
 752 *progress result by exploiting a dependency graph to eliminate cyclic dependencies and hence deadlocks.*
 753 *A language implementation cannot use this approach as it relies on knowing runtime names directly.*
 754 *However quasi-linear typing still allows us to rule out self-deadlocking interactions.*

756 4 ALGORITHMIC TYPING

757 Writing a typechecker based on Pat's declarative typing rules is challenging due to nondeterministic
 758 context splits, environment subtyping, and pattern inclusion. MC^2 [45] is a typechecker for the
 759 mailbox calculus, based on a typechecker for concurrent object usage protocols [46]. The type
 760 system used in MC^2 has, however, not been formalised. We use several ideas from MC^2 , including
 761 algorithmic type combination operations, and adapt the approach for a programming language.

762 This section describes a co-contextual [16] algorithmic type system based on *backwards bidirectional*
 763 *typing* [60]. The key idea is to *construct* a type environment based on how mailbox variables
 764 are used, along with a set of pattern inclusion constraints.

766 4.1 Algorithmic Type System

767 *Extended syntax and annotation.* A key difference to the declarative type system is the addition
 768 of *pattern variables* α , that act as a placeholder for part of a pattern and are generated during
 769 typechecking. We can then generate and solve *inclusion constraints* ϕ on patterns. Figure 8 shows
 770 the extended syntax used in algorithm.

771 *Constraints.* A key challenge for the algorithmic type system is determining whether one pattern
 772 is *included* within another: e.g. $\mathbf{m} \sqsubseteq \star \mathbf{m}$. Given that patterns may contain pattern variables, we may
 773 need to defer inclusion checking until more pattern variables are known, so we introduce inclusion
 774 constraints $\gamma <: \delta$ which require that pattern γ is included in pattern δ . We write the equivalence
 775 constraint $\gamma \sim \delta$ as syntactic sugar for the constraint set $\{\gamma <: \delta, \delta <: \gamma\}$ and abuse notation to treat
 776 $\gamma \sim \delta$ as a single constraint.

777 **4.1.1 Algorithmic type operations.** Fig. 9 shows the algorithmic type combination operators.

778 *Unrestrictedness and subtyping.* The algorithmic unrestrictedness operation $\text{unr}(\tau) \blacktriangleright \Phi$ states
 779 that τ is unrestricted subject to constraints Φ , and the definition reflects the fact that a type is
 780 unrestricted in the declarative system if it is a base type or a subtype of $!\mathbb{1}^\circ$. Algorithmic subtyping
 781 is similar: a base type is a subtype of itself, and we check that two mailbox types with the same
 782
 783
 784

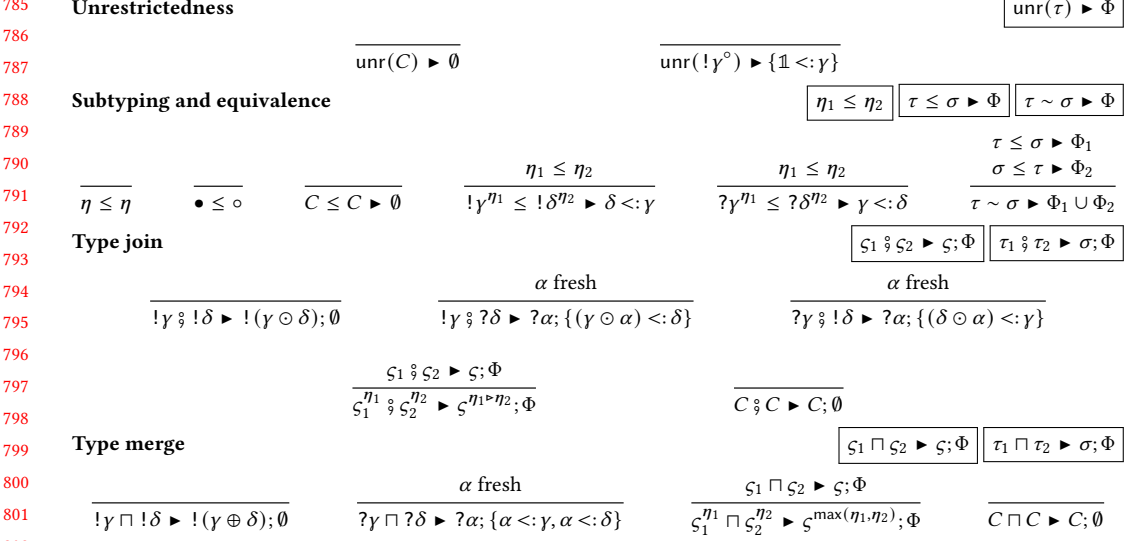


Fig. 9. Pat algorithmic type operations

805 capability are subtypes of each other by generating a contravariant constraint for a send type, and
 806 a covariant constraint for a receive type.

807 *Algorithmic type join.* Declarative mailbox typing relies on the subtyping rule to manipulate types
 808 into a form where they can be combined with the type combination operators, e.g., $!E \boxplus (E \odot F) =$
 809 $?F$. The algorithmic type system cannot apply the same technique as it does not know, *a priori*,
 810 the form of each pattern. Instead, the algorithmic *type join* operation allows the combination of
 811 two mailbox types irrespective of their syntactic form. Combining two send types is the same
 812 as in the declarative system, but combining a send type with a receive type (and vice versa) is
 813 more interesting: say we wish to combine $!\gamma$ and $?\delta$. In this case, we generate a fresh pattern
 814 variable α ; the result is $?\alpha$ along with the constraint that $(\gamma \odot \alpha) <: \delta$: namely, that the send pattern
 815 concatenated with the fresh pattern variable is included in the pattern δ .

816 For example, joining $!\mathbf{m}$ and $?(n \odot \mathbf{m})$ produces a receive mailbox type $?\alpha$ and a constraint
 817 $(\mathbf{m} \odot \alpha) <: (n \odot \mathbf{m})$, for which a valid solution is $\alpha \mapsto \mathbf{n}$, and hence the expected combined type $?\mathbf{n}$.

818 *Algorithmic type merge.* In the declarative type system branching control flow requires that
 819 each branch is typable under the same type environment (using the T-SUBS rule). The algorithmic
 820 type system instead generates constraints that ensure that each type is used consistently across
 821 branches using the *algorithmic type merge* operation $\tau_1 \sqcap \tau_2 \triangleright \sigma; \Phi$. Two base types are merged if
 822 they are identical. In the case of mailbox types, the function takes the maximum usage annotation,
 823 so $\max(\bullet, \circ) = \bullet$. It ensures that when merging two output capabilities the patterns are combined
 824 using pattern disjunction. Conversely merging two input capabilities generates a new pattern
 825 variable that must be included in both merged patterns.

826 *Algorithmic environment combination.* We can extend the algorithmic type operations to type
 827 environments; the (omitted, see Appendix A) rules are adaptations of the corresponding declarative
 828 combinations. Notably, when combining two environments where an output mailbox $!\gamma$ is used in
 829 one environment but not another, the resulting type is $!(\gamma \oplus \mathbb{1})$ to signify the *choice* of not sending
 830 on the mailbox name.

834	Constraint generation for programs and definitions	$\boxed{\vdash \mathcal{P} \triangleright \Phi}$	$\boxed{\vdash_{\mathcal{P}} \text{def } f(\vec{x} : \vec{\tau}) : \sigma \{M\} \triangleright \Phi}$
835			
836	$\frac{\mathcal{P} = (\mathcal{S}, \vec{D}, M) \quad (\vdash_{\mathcal{P}} D_i \triangleright \Phi_i)_i \quad M \Leftarrow \mathbf{1} \triangleright \cdot; \Phi}{\vdash \mathcal{P} \triangleright \Phi \cup \Phi_1 \cup \dots \cup \Phi_n}$	$\frac{M \Leftarrow \sigma \triangleright \Theta; \Phi_1 \quad \text{check}(\vec{x}, \vec{\tau}, \Theta) = \Phi_2 \quad \Theta - \vec{x} = \cdot}{\vdash_{\mathcal{P}} \text{def } f(\vec{x} : \vec{\tau}) : \sigma \{M\} \triangleright \Phi_1 \cup \Phi_2}$	
837			
838	Constraint generation (synthesis)		$\boxed{M \Rightarrow \tau \triangleright \Theta; \Phi}$
839			
840	TS-CONST	TS-NEW	TS-SPAWN
841	$\frac{c \text{ has base type } C}{c \Rightarrow_{\mathcal{P}} C \triangleright \cdot; \emptyset}$	$\frac{}{\text{new } \Rightarrow ?\mathbf{1}^{\bullet} \triangleright \cdot; \emptyset}$	$\frac{M \Leftarrow \mathbf{1} \triangleright \Theta; \Phi}{\text{spawn } M \Rightarrow \mathbf{1} \triangleright [\Theta]; \Phi}$
842			
843	TS-SEND		TS-APP
844	$\frac{\mathcal{P}(m) = \vec{\tau} \quad V \Leftarrow !m^{\circ} \triangleright \Theta'; \Phi \quad (W_i \Leftarrow [\pi_i] \triangleright \Theta'_i; \Phi'_i)_{i \in 1..n} \quad \Theta' + \Theta'_1 + \dots + \Theta'_n \triangleright \Theta; \Phi''}{V ! m[\vec{W}] \Rightarrow \mathbf{1} \triangleright \Theta; \Phi \cup \Phi'_1 \cup \dots \cup \Phi'_n \cup \Phi''}$		$\frac{\mathcal{P}(f) = \vec{\tau} \rightarrow \sigma \quad (V_i \Leftarrow \tau_i \triangleright \Theta_i; \Phi_i)_{i \in 1..n} \quad \Theta_1 + \dots + \Theta_n \triangleright \Theta; \Phi}{f(V_1, \dots, V_n) \Rightarrow \sigma \triangleright \Theta; \Phi \cup \Phi_1 \cup \dots \cup \Phi_n}$
845			
846			
847	Constraint generation (checking)		$\boxed{M \Leftarrow_{\mathcal{P}} \tau \triangleright \Theta; \Phi}$
848			
849	TC-VAR	TC-LET	
850	$\frac{}{x \Leftarrow \tau \triangleright x : \tau; \emptyset}$	$\frac{M \Leftarrow [T] \triangleright \Theta_1; \Phi_1 \quad N \Leftarrow \tau \triangleright \Theta_2; \Phi_2 \quad \text{check}(\Theta_2, x, [T]) = \Phi_3 \quad \Theta_1 - x \S \Theta_2 \triangleright \Theta; \Phi_4}{\text{let } x : T = M \text{ in } N \Leftarrow \tau \triangleright \Theta; \Phi_1 \cup \dots \cup \Phi_4}$	
851			
852	TC-GUARD		TC-SUB
853	$\frac{\{E\} \vec{G} \Leftarrow \tau \triangleright \Psi; \Phi_1; F \quad V \Leftarrow ?F^{\bullet} \triangleright \Theta'; \Phi_2 \quad \Psi + \Theta' \triangleright \Theta; \Phi_3}{\text{guard } V : E \{ \vec{G} \} \Leftarrow \tau \triangleright \Theta; \Phi_1 \cup \Phi_2 \cup \Phi_3 \cup \{E <: F\}}$		$\frac{M \Rightarrow \tau \triangleright \Theta; \Phi_1 \quad \tau \leq \sigma \triangleright \Phi_2}{M \Leftarrow \sigma \triangleright \Theta; \Phi_1 \cup \Phi_2}$
854			
855	Environment lookup		$\boxed{\text{check}(\Theta, x, \tau) = \Phi}$ $\boxed{\text{check}(\Theta, \vec{x}, \vec{\tau}) = \Phi}$
856			
857	$\frac{x \notin \text{dom}(\Theta) \quad \text{unr}(\tau) \triangleright \Phi}{\text{check}(\Theta, x, \tau) = \Phi}$	$\frac{\sigma \leq \tau \triangleright \Phi}{\text{check}((\Theta, x : \tau), x, \sigma) = \Phi}$	$\frac{(\text{check}(\Theta, x_i, \tau_i) = \Phi_i)_i}{\text{check}(\Theta, \vec{x}, \vec{\tau}) = \Phi_1 \cup \dots \cup \Phi_n}$
858			
859			
860			

Fig. 10. Pat algorithmic typing (programs, definitions, and terms)

Nullable type environments. Checking a **fail** guard produces a *null* environment \top which can be composed with *any other* type environment, as shown by the following definition:

Definition 4.1 (Nullable environment combination). For each combination operator $\star \in \{\S, \sqcap, +\}$ we extend environment combination to nullable type environments, $\Psi_1 \star \Psi_2 \triangleright \Psi; \Phi$ by extending each environment combination operation with the following rules:

$$\frac{}{\top \star \top \triangleright \top; \emptyset} \quad \frac{}{\top \star \Theta \triangleright \Theta; \emptyset} \quad \frac{}{\Theta \star \top \triangleright \Theta; \emptyset}$$

Nullable type environments are a supertype of every defined type environment: $\Theta \leq \top$.

Type system overview. Our algorithmic type system takes a *co-contextual* [16] approach: rather than taking a type environment as an *input* to the type-checking algorithm, we produce a type environment as an *output*. The intuition is that (read bottom-up), *splitting* an environment into two sub-environments is more difficult than *merging* two environments inferred from subexpressions. We also generate *inclusion constraints* on patterns to be solved later.

Bidirectional type systems [14, 48] split typing rules into two classes: those that *synthesise* a type A for a term M ($\Gamma \vdash M \Rightarrow A$), and those that *check* that a term M has type A ($\Gamma \vdash M \Leftarrow A$). Bidirectional type systems are syntax-directed and amenable to implementation.

We use a co-contextual variant of bidirectional typing first introduced by Zeilberger [60]. The key twist is the variable rule, which becomes a *checking* rule and records the given variable-type mapping in the inferred environment. Our synthesis judgement has the form $M \Rightarrow_{\mathcal{P}} \tau \triangleright \Theta; \Phi$,

which can be read “synthesise type τ for term M under program \mathcal{P} , inferring type environment Θ and producing constraints Φ ”. The checking judgement $M \Leftarrow_{\mathcal{P}} \tau \blacktriangleright \Theta; \Phi$ is defined analogously. As in the declarative system we omit the \mathcal{P} annotation for readability.

Figure 10 shows the Pat algorithmic typing of programs, definitions and terms. The key idea is to remain in checking mode for as long as possible, in order to propagate type information to the variable rule and construct a type environment.

Synthesis. Rule TS-CONST assigns a known base type to a constant, and rule TS-NEW synthesises a type $?1^\bullet$ (analogous to T-NEW); both rules produce an empty environment and constraint set.

Rule TS-SPAWN checks that the given computation M has the unit type, synthesises type 1 , and infers a type environment Θ and constraint set Φ . Like T-SPAWN in the declarative system, the usability annotations are masked as usable since usability restrictions are process-local.

Message sending $V ! \mathbf{m}[\vec{W}]$ is a side-effecting operation, and so we synthesise type 1 . Rule TS-SEND first looks up the payload types $\vec{\pi}$ in the signature, and checks that message target V has mailbox type $! \mathbf{m}^\circ$. In performing this check, the type system will produce environment Θ' that contains an entry mapping the variable in V to the desired mailbox type $! \mathbf{m}^\circ$. Next, the algorithm checks each payload value against the payload type described by the signature. The resulting environment is the algorithmic disjoint combination of the environments produced by checking each payload, and the resulting constraint set is the union of all generated constraints.

Function application is similar: rule TS-APP looks up the type signature for function f and checks that all arguments have the expected types. The resulting environment is again the disjoint combination of the environments, and the constraint set is the union of all generated constraints.

Checking. Rule TC-VAR checks that a variable x has type τ , producing a type environment $x : \tau$. The TC-LET rule checks that a let-binding $\mathbf{let} x : T = M \mathbf{in} N$ has type τ : first, we check that M has type $[T]$ noting that only values of returnable type may be returned, producing environment Θ_1 and constraints Φ_1 . Next we check that the body N has type τ , producing environment Θ_2 and Φ_2 . The next step is to check whether the types of the variable inferred in Θ_2 corresponds with the annotation. The check meta-function ensures that if x is not contained within Θ_2 , then the type of x is unrestricted; and conversely if x is contained within Θ_2 , then the annotation is a subtype of the inferred type as the annotation is a *lower bound* on what the body can expect of x .

REMARK. *Although our core calculus assumes an annotation on **let** expressions, this is unnecessary if the let-bound variable is used in the continuation N , or M has a synthesisable type. Specifically, TC-LETNOANN1 allows us to check the type of the continuation and inspect the produced environment for the type of x , which can be used to check M . Similarly, TC-LETNOANN2 allows us to type a **let**-binding where x is not used in the continuation, as long as the type of M is synthesisable and unrestricted.*

$$\begin{array}{c}
 \text{TC-LETNOANN1} \\
 \frac{N \Leftarrow \sigma \blacktriangleright \Theta_1, x : \tau; \Phi_1 \quad \text{returnable}(\tau)}{M \Leftarrow \tau \blacktriangleright \Theta_2; \Phi_2 \quad \Theta_2 \ddagger \Theta_1 \blacktriangleright \Theta; \Phi_3} \\
 \mathbf{let} x = M \mathbf{in} N \Leftarrow \sigma \blacktriangleright \Theta; \Phi_1 \cup \Phi_2 \cup \Phi_3
 \end{array}
 \qquad
 \begin{array}{c}
 \text{TC-LETNOANN2} \\
 \frac{N \Leftarrow \sigma \blacktriangleright \Theta_1; \Phi_1 \quad x \notin \text{dom}(\Theta_1)}{M \Rightarrow \tau \blacktriangleright \Theta_2; \Phi_2 \quad \text{returnable}(\tau) \quad \Theta_2 \ddagger \Theta_1 \blacktriangleright \Theta; \Phi_3} \\
 \mathbf{let} x = M \mathbf{in} N \Leftarrow \sigma \blacktriangleright \Theta; \Phi_1 \cup \Phi_2 \cup \Phi_3
 \end{array}$$

We use the explicitly-typed representation in the core calculus for simplicity and uniformity, however the implementation follows the above approach to avoid needless annotations.

Rule TC-GUARD checks that a guard expression $\mathbf{guard} V : E \{\vec{G}\}$ has return type τ . First, the rule checks that the guard sequence \vec{G} has type τ , producing nullable environment Ψ , constraint set Φ_1 , and pattern F in pattern normal form. Next, the rule checks that the mailbox name V has type $?F^\bullet$, producing environment Θ' and constraint set Φ_2 . Finally, the rule calculates the disjoint combination of Ψ and Θ' , producing final environment Θ and constraints Φ_3 .

Constraint generation for guards

$$\boxed{\{E\} \vec{G} \Leftarrow_{\rho} \tau \triangleright \Psi; \Phi; F} \quad \boxed{\{E\} G \Leftarrow_{\rho} \tau \triangleright \Psi; \Phi; F}$$

TCG-GUARDS

$$\frac{\begin{array}{c} (\{E\} G_i \Leftarrow \tau \triangleright \Psi_i; \Phi_i; F_i)_{i \in 1..n} \\ F = F_1 \oplus \dots \oplus F_n \quad \Psi_1 \sqcap \dots \sqcap \Psi_n \triangleright \Psi; \Phi \end{array}}{\{E\} \vec{G} \Leftarrow \tau \triangleright \Psi; \Phi \cup \Phi_1 \cup \dots \cup \Phi_n; F}$$

TCG-FAIL

$$\frac{}{\{E\} \mathbf{fail} \Leftarrow \tau \triangleright \top; \emptyset; \emptyset}$$

TCG-FREE

$$\frac{M \Leftarrow \tau \triangleright \Theta; \Phi}{\{E\} \mathbf{free} \mapsto M \Leftarrow \tau \triangleright \Theta; \Phi; \mathbb{1}}$$

TCG-RECV

$$\frac{M \Leftarrow \tau \triangleright \Theta', y : ?\gamma^*; \Phi_1 \quad \mathcal{P}(\mathbf{m}) = \vec{\pi} \quad \Theta = \Theta' - \vec{x} \quad \text{base}(\vec{\pi}) \vee \text{base}(\Theta) \quad \text{check}(\Theta', \vec{x}, \overline{\pi}) = \Phi_2}{\{E\} \mathbf{receive} \mathbf{m}[\vec{x}] \mathbf{from} y \mapsto M \Leftarrow \tau \triangleright \Theta; \Phi_1 \cup \Phi_2 \cup \{E/\mathbf{m} \prec: \gamma\}; \mathbf{m} \odot (E/\mathbf{m})}$$

$$\Theta - \vec{x} \triangleq \{y : \tau \in \Theta \mid y \notin \vec{x}\}$$

Fig. 11. Pat algorithmic typing (guards)

Finally, rule TC-SUB states that if a term M is synthesisable with type τ , where τ is a subtype of σ , then M is checkable with type σ . The resulting environment is that produced by synthesising the type for M , and the resulting constraint set is the union of the synthesis and subtyping constraints.

Guards. Figure 11 shows the typing rules for guards; the judgement $\{E\} G \Leftarrow \tau \triangleright \Psi; \Phi; F$ can be read “Check that guard G has type τ , producing environment Ψ , constraints Φ , and closed pattern literal F in pattern normal form with respect to E ”. Rule TCG-GUARDS types a guard sequence, producing the algorithmic merge of all environments and the sum of all produced patterns. Rule TCG-FAIL types the **fail** guard with any type and produces a null type environment, empty constraint set, and pattern \emptyset . Rule TCG-FREE checks that guard **free** $\mapsto M$ has type τ by checking that M has type τ ; the guard produces pattern $\mathbb{1}$.

Finally, rule TCG-RECV checks that a receive guard **receive** $\mathbf{m}[\vec{x}]$ **from** $y \mapsto M$ has type τ . First, the rule checks that M has type τ , producing environment $\Theta', y : ?\gamma^*$ and constraint set Φ_1 ; since a mailbox type with input capability is linear, it *must* be present in the inferred environment. Next, the rule checks that the inferred types for \vec{x} in Θ' are compatible with the payloads for \mathbf{m} declared in the signature, producing constraint set Φ_2 . As with the declarative rule, to rule out unsafe aliasing either the payloads or inferred environment must consist only of base types. The resulting environment is Θ (i.e., the inferred environment without the mailbox variable or any payloads). The resulting constraint set is the union of Φ_1 and Φ_2 along with an additional constraint which ensures that E/\mathbf{m} is included in γ , allowing us to produce the closed PNF literal $\mathbf{m} \odot (E/\mathbf{m})$.

4.2 Metatheory

We can now establish that the algorithmic type system is sound and complete with respect to the declarative type system. We begin by introducing the notion of pattern substitutions and solutions.

A *pattern substitution* Ξ is a mapping from type variables α to (fully-defined) patterns E ; applying Ξ to a pattern γ substitutes all occurrences of a type variable α for $\Xi(\alpha)$. We extend application of pattern substitutions to types and environments. We write $\text{pv}(E)$ for the set of pattern variables in a pattern and extend it to types and environments.

Definition 4.2 (Pattern solution). A pattern substitution Ξ is a *pattern solution* for a constraint set Φ (or *solves* Φ) if $\text{pv}(\Phi) \subseteq \text{dom}(\Xi)$ and for each $\gamma \prec: \delta \in \Xi$, we have that $\Xi(\gamma) \sqsubseteq \Xi(\delta)$. A solution Ξ is a *usable solution* if its range does not contain any pattern equivalent to \emptyset .

4.2.1 Algorithmic soundness.

Definition 4.3 (Covering solution). We say that a pattern substitution Ξ is a *covering solution* for a derivation $M \Rightarrow_{\rho} \tau \triangleright \Theta; \Phi$ or $M \Leftarrow_{\rho} \tau \triangleright \Theta; \Phi$ if given $\vdash \mathcal{P} \triangleright \Phi'$, it is the case that Ξ is a usable solution for $\Phi \cup \Phi'$ such that $\text{pv}(\tau) \cup \text{pv}(\mathcal{P}) \subseteq \text{dom}(\Xi)$.

If a term is well typed in the algorithmic system then, given a covering solution, the term is also well typed in the declarative system.

THEOREM 4.4 (ALGORITHMIC SOUNDNESS).

- If Ξ is a covering solution for $M \Rightarrow_{\mathcal{P}} \tau \blacktriangleright \Theta; \Phi$, then $\Xi(\Theta) \vdash_{\Xi(\mathcal{P})} M : \Xi(\tau)$.
- If Ξ is a covering solution for $M \Leftarrow_{\mathcal{P}} \tau \blacktriangleright \Theta; \Phi$, then $\Xi(\Theta) \vdash_{\Xi(\mathcal{P})} M : \Xi(\tau)$.

4.2.2 *Algorithmic completeness.* We also obtain a completeness result, but only for the checking direction. This is because the type system *requires* type information to construct a type environment. In practice the lack of a completeness result for synthesis is unproblematic since all functions have return type annotations, and therefore the only terms typable in the declarative system but unsynthesisable are top-level terms containing free variables. In the following we assume that program \mathcal{P} is *closed*, i.e. no definitions or message payloads contain type variables.

THEOREM 4.5 (ALGORITHMIC COMPLETENESS). If $\vdash_{\mathcal{P}} \mathcal{P}$ where \mathcal{P} is closed, and $\Gamma \vdash_{\mathcal{P}} M : A$, then there exist some Θ, Φ and usable solution Ξ of Φ such that $M \Leftarrow_{\mathcal{P}} A \blacktriangleright \Theta; \Phi$ where $\Gamma \leq \Xi(\Theta)$.

An unannotated **let** binding **let** $x = M$ **in** N is also typable by the algorithmic type system if either x occurs free in N , or the type of M is synthesisable; in practice this encompasses both base types and linear usages of mailbox types, i.e. the vast majority of use cases.

Constraint solving. Padovani [46] shows how to solve a constraint set, relying on a closed-form solution [30]. Since the procedure is not novel, we simply provide an overview in Appendix B.

5 EXTENSIONS

It is straightforward to extend Pat with product and sum types, and by using contextual typing information prior to constraint generation, we can add higher-order functions and *interfaces* that allow finer-grained alias analysis. The formalisation can be found in Appendix C.

5.1 Product and Sum Types

Product and sum constructors are checking cases, and must contain only returnable components since we must be able to safely substitute their contents in any context. As with **let** expressions we can omit annotations on elimination forms, i.e. **let** $(x, y) = M$ **in** N or **case** V **of** $\{x \mapsto M; y \mapsto N\}$, provided that x and y are used in their continuations, or the sum or product consists of base types.

An advantage of adding product types is that we can avoid nested **guard** clauses, as we can return both a received value and an updated mailbox name. Consider the following examples of a process that receives two integers and returns their sum. The example on the left requires nested **guard** expressions, whereas the example on the right does not.

<pre> 981 guard mb : Arg ⊙ Arg { 982 receive Arg[x] from mb' ↦ 983 guard mb' : Arg { 984 receive Arg[y] from mb'' ↦ 985 free mb''; x+y 986 } 987 } </pre>	<pre> 981 let (x, mb') = 982 guard mb : Arg ⊙ Arg { 983 receive Arg[x] from mb' ↦ (x, mb') 984 } in 985 guard mb' : Arg { 986 receive Arg[y] from mb'' ↦ 987 free mb''; x+y 988 } </pre>
---------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------	--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------

Since product types can only contain returnable components, they cannot be used to replace n -ary argument sequences in function definitions and **receive** clauses.

5.2 Using Contextual Type Information

A co-contextual approach is required to generate the pattern inclusion constraints. Sometimes, however, it is useful to have contextual type information *before* the constraint generation pass.

Consider applying a first-class function: $(\lambda(x : \text{Int}) : \text{Int} . x)(5)$. Although the annotated λ expression allows us to synthesise a type and use a rule similar to TS-APP, the lack of contextual type information means that the approach founders as soon as we stray from applying function literals as in **let** $f = (\lambda(x : \text{Int}) : \text{Int} . x)$ **in** $f(5)$. A typical backwards bidirectional typing approach requires *synthesising* the argument to a function, but this is too inflexible in our setting as each mailbox argument would need a type annotation at the application site.

```

1036  guard self: Ready1  $\circ$  Ready2 {
1037    receive Ready1 [reply1] from mb'  $\mapsto$ 
1038      guard mb' : Ready2 {
1039        receive Ready2 [reply2] from mb''  $\mapsto$ 
1040          reply1! Go []; reply2! Go [];
1041          free mb''
1042      }
1043  }

```

Fig. 12. Term requiring interfaces

In the base system a global signature maps message tags to payload types. While technically convenient, this is inflexible. First, distinct entities may wish to use the same mailbox tags with different payload types. For example, a client may send a **Login** message containing credentials to a server, which may then send a **Login** message containing the credentials and a timestamp to a session management server. Second, we need a syntactic check on a **receive** guard to avoid aliasing, as outlined in §2: either the received payloads or free variables in the guard body must be base types. This conservative check rules out innocuous cases such as in Figure 12, which waits for two actors to both be ready before signalling them to continue.

With contextual information we can associate each mailbox name with an *interface* I , which maps tags to payload types, and allows us to syntactically distinguish different kinds of mailboxes (e.g. a future and its client). Since a name cannot have two interfaces at once, we can loosen our syntactic check on **receive** guards to require only that the *interfaces* of mailbox names in the payloads and free variables differ, as typing guarantees that they will refer to different mailboxes.

We implement the above extensions via a contextual type-directed translation: we annotate function applications with the type of the function (i.e. $V \vec{\tau} \rightarrow \sigma (\vec{W})$) which allows us to synthesise the function type. Users specify an interface when creating a mailbox (**new** $[I]$); our pass then annotates sends and guards with interface information (i.e. $V !^I m [\vec{W}]$ and **guard** $^I V : E \{\vec{G}\}$) for use in constraint generation.

6 IMPLEMENTATION AND EXPRESSIVENESS

We outline the implementation of a prototype type checker written in OCaml [59], and evidence the expressiveness of Pat via a selection of example programs taken from the literature. We first show that using quasi-linear typing in place of dependency graphs (cf. §2.2) does not prevent Pat from expressing *all* of the examples in [12]. The Savina benchmarks [34] capture typical concurrent communication patterns and are used both to compare actor languages and to demonstrate the expressiveness of programming models, e.g. Neykova and Yoshida [42]. We show that Pat can express 10 of the 11 Savina expressiveness benchmarks used in [42]. Finally, we encode a case study provided by an industrial partner that develops highly concurrent control software for factories.

6.1 Implementation Overview

Pat programs are type checked in a six-phase pipeline:

- (1) **Parsing**. Standard lexing and parsing using the OCaml Menhir library, producing the AST;
- (2) **Desugaring**. Traverses the AST to expand the sugared form of guards (i.e. rewrites **free** V as **guard** $V : \mathbb{1} \{\text{free} \mapsto ()\}$ and **fail** V as **guard** $V : \mathbb{0} \{\text{fail}\}$) and adds omitted pattern variables;
- (3) **IR conversion**. Transforms the surface language (supporting nested expressions) to our explicitly-sequenced intermediate representation;
- (4) **Contextual type-checking**. Performs a (standard) typing pass to propagate contextual type information (refer to §5.2 for details);

#	Name	Description	Strict	Time (ms)
<i>Original mailbox calculus models taken from de'Liguoro and Padovani [12]</i>				
1	Lock	Concurrent lock modelling mutual exclusion	•	28.5
2	Future	Future variable that is written to once and read multiple times	•	22.5
3	Account	Concurrent accounts exchanging debit and credit instructions	•	19.5
4	AccountF	Concurrent accounts where debit instructions are effected via futures	•	33.5
5	Master-Worker	Master-worker parallel network	•	29.0
6	Session Types	Session-typed communicating actors using one arbiter	○	75.5
<i>Selected micro-benchmarks adapted from Imam and Sarkar [34], based on Neykova and Yoshida [42]</i>				
7	Ping Pong	Process pair exchanging k ping and pong messages	•	24.6
8	Thread Ring	Ring network where actors cyclically relay one token with counter k	○	37.2
9	Counter	One actor sending messages to a second that sums the count, k	○	29.8
10	K-Fork	Fork-join pattern where a central actor delegates k requests to workers	•	7.1
11	Fibonacci	Fibonacci server delegating terms $(k - 1)$ and $(k - 2)$ to parallel actors	•	27.1
12	Big	Peer-to-peer network where actors exchange k messages randomly	○	62.8
13	Philosopher	Dining philosophers problem	○	57.1
14	Smokers	Centralised network where one arbiter allocates k messages to actors	○	31.3
15	Log Map	Computes the term $x_{k+1} = r \cdot x_k (1 - x_k)$ by delegating to parallel actors	○	57.9
16	Transaction	Request-reply actor communication initiated by a central teller actor	○	46.7

Tbl. 1. Typechecking concurrent actor examples in Pat

- (5) **Constraint generation.** Implements the algorithmic type system from §4 and generates a set of pattern inclusion constraints;
- (6) **Constraint solving.** Applies the constraint-solving approach given in Appendix B, and invokes the Z3 SMT solver [11] to determine whether the constraints generated in (5) are satisfiable.

The Pat typechecker operates in two modes that determine how receive guards are type checked. *Strict* mode uses the lightweight syntactic checks outlined in §3 and §4, whereas *interface* mode uses interface type information (§5.2) to relax these checks. This means that every Pat program accepted in strict mode is also accepted in interface mode. More details are given in Appendix D.

6.2 Expressiveness and Typechecking Time

Tbl. 1 lists the examples implemented in Pat. Examples 1-6 are the mailbox calculus examples from [12, Ex. 1–3, and Sec. 4.1–4.3]. Examples 7-16 are the selection of Savina benchmarks [34, Table 1, No. 1–4, 6, 7, 12, 14–16] used in [42]. The table indicates whether a Pat program can be checked in strict (denoted by •), *in addition* to interface mode (denoted by ○). We report the mean typechecking time, excluding phases 1–3 of the pipeline. Measurements are made on a MacBook M1 Pro with 16GB of memory, running macOS 13.2 and OCaml 5.0, and averaging over 1000 repetitions.

6.2.1 Benchmarks. Tbl. 1 shows that all but one of the mailbox calculus examples from [12] can be checked in strict mode. The Savina examples capture typical concurrent programming patterns, namely, master-worker (K-Fork, Fibonacci, Log Map), client-server (Ping Pong, Counter), and peer-to-peer (Big), and common network topologies such as star (Philosopher, Smokers, Transaction) and ring (Thread Ring). Most of these programs require contextual type information (8, 9, and 12–16) to type check. As Pat does not yet support recursive types, we instead emulate fixed collections using definition parameters in examples 8, 10, 12–16. We could not encode the Sleeping Barber [42, Ex. 8] example since the number of collection elements varies throughout execution.

The examples reveal the benefits of mailbox typing. Boilerplate runtime checks, such as manual error handling (§1.2) are unnecessary since errors (*e.g.* unexpected messages) are *statically* ruled out by the type system. Mailbox types also have an edge over session typing tools for actor systems, *e.g.* [42, 53]. In the latter approach, one typically specifies protocols in external tools and writes

code to accommodate the session typing framework. By contrast, mailbox typing *naturally* fits idiomatic actor programming. This flexibility does not incur high typechecking runtime (see Tbl. 1).

6.2.2 *Case Study.* Finally we describe a real-world use case written by *Actyx AG* [1], who develop control software for factories. The use case captures a scenario where multiple robots on a factory floor acquire parts from a warehouse that provides access through a single door. Robots negotiate with the door to gain entry into the warehouse and obtain the part they require. The behaviour of our three entities, *Robot*, *Door*, and *Warehouse* is shown in Fig. 13. Our concrete syntax closely follows the core calculus of §3, without requiring that pattern variables in mailbox types are specified explicitly. Type checking our completed case study given in Appendix D.2 relies on contextual type information (see §5), and takes ≈ 89.6 ms.

We give an excerpt of our *Warehouse* process (below) that maps the interactions of its lifeline in Fig. 13. In its initial state, empty, the *Warehouse* expects a *Prepare* message (if there are *Robots* in the system), or none (if *no Robot* requests access), expressed as the guard *Prepared + 1* on line 2. When a part is requested, the *Warehouse* transitions to the state engaged, where it awaits a *Deliver* message from the *Door* and notifies the *Robot* collecting the part via a *Delivered* message (lines 9–15). Subsequent interactions that the *Warehouse* undertakes with the *Door* and *Robot* are detailed in Appendix D.2. Note that our type system enables us to be *precise* with respect to the messages mailboxes receive. Specifically, the guard on line 2 expects *at most* one *Prepare* message, capturing the mutual exclusion requirement between *Robots*, whereas the guard on line 10 expects *exactly* *Deliver*.

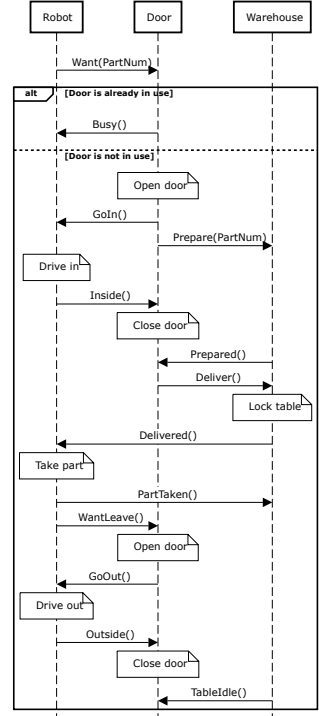


Fig. 13. Factory use case

```

1 def empty(self: wh?): Unit {
2   guard self: Prepare + 1 {
3     free → ()
4     receive Prepare(partNum, door) from self →
5       door ! Prepared(self);
6       engaged(self)
7   }
8 }
9 def engaged(self: wh?): Unit {
10  guard self: Deliver {
11    receive Deliver(robot, door) from self →
12      robot ! Delivered(self, door);
13      given(self, door)
14  }
15 }

```

7 RELATED WORK

TAKka [26] introduced typed actor communication for Akka [50], where PIDs are parameterised by the type an actor may receive. The authors uncover the *type pollution problem*, where an actor reference must expose all types it can receive, and show how it can be mitigated via subtyping. Akka Typed (now standard in Akka) is inspired by TAKka. Fowler et al. [20] characterise core calculi for typed channels and actors and give translations between the two models. They show that modelling channels with actors is more complex than the modelling actors with channels, underlining the expressiveness mismatch, and show that synchronisation alleviates the type pollution problem; we can achieve a similar effect using multiple mailboxes (e.g. as done in example 3 of Tbl. 1).

Developing behavioural type systems for actor languages is challenging due to the unidirectional and asymmetric nature of mailboxes. Mostrous and Vasconcelos [40] investigate session typing for

1177 Core Erlang, using selective message reception and unique references to encode binary session-
 1178 typed channels. Tabone and Francalanza [52, 53] develop a tool that statically checks Elixir [35]
 1179 actors against binary session types to prove session fidelity. In contrast, our system is more general
 1180 and supports many-to-one mailbox communication.

1181 Neykova and Yoshida [42] propose a programming model for dynamically checking actor com-
 1182 munication against multiparty session types [29], which was later implemented in Erlang [18]. Later
 1183 work [41] shows how causality information in global types can support efficient recovery strategies.
 1184 Harvey et al. [25] use multiparty session types with explicit connection actions [31] to give strong
 1185 guarantees about actors that support dynamic discovery and code replacement, although an actor
 1186 can only participate in one session at a time. Using session types to structure communication
 1187 requires specifying point-to-point interactions, typically using different libraries and formalisms.
 1188 In contrast, our mailbox typing approach naturally fits idiomatic actor programming paradigms.

1189 *Active objects* [10] are actor-like entities, which return the result of a remote method invocation
 1190 via a future. Bagherzadeh and Rajan [4] define a type system for active objects which can rule out
 1191 data races; unlike our approach, this work targets an imperative calculus and is not validated via
 1192 an implementation. Kamburjan et al. [36] apply session-based reasoning to a core active object
 1193 calculus where types encode remote calls and future resolutions. In their calculus, communication
 1194 correctness is ensured by static checks against session automata [5] derived from session types.

1195 Mailbox types are inspired by behavioural type systems [9] for the *objective join calculus* [17].
 1196 The technique can be implemented in Java using code generation via *matching automata* [22], and
 1197 dependency graphs can rule out deadlocks [44], but the authors do not consider a programming
 1198 language design. Scalas et al. [51] define a behavioural type system for Scala actors. Types are
 1199 written in a domain-specific language, and type-level model checking determines safety and liveness
 1200 properties. Their system focuses on the behaviour of a process, rather than the state of the mailbox.

1201 Christakis and Sagonas [8] implement a static analysis pass for Erlang that detects communica-
 1202 tion errors such as receiving when a mailbox is empty, payload mismatches, redundant patterns,
 1203 and orphan messages. All of these issues can be detected with mailbox types, and mailbox types
 1204 additionally allow us to specify the mailbox state. Harrison [24] implements an approach incorpo-
 1205 rating aspects of both typechecking and static analysis to detect message passing errors such as
 1206 orphan messages and redundant patterns.

1207

1208 8 CONCLUSION AND FUTURE WORK

1209 Concurrent and distributed applications can harbour subtle and insidious bugs, including protocol
 1210 violations and deadlocks. Behavioural types ensure *correct-by-construction* communication-centric
 1211 software, but are difficult to apply to actor languages. We have proposed the *first* language design
 1212 incorporating *mailbox types* which characterise mailbox communication. The multiple-writer,
 1213 single-reader nature of mailbox-oriented messaging makes the integration of mailbox types in
 1214 programming languages highly challenging. We have addressed these challenges through a novel
 1215 use of quasi-linear types and have formalised and implemented an algorithmic type system based
 1216 on backwards bidirectional typing (§4), proving it to be sound and complete with respect to the
 1217 declarative type system (§3). Our approach can flexibly express common communication patterns
 1218 (e.g. master-worker) and a real-world case study based on factory automation.

1219

1220 *Future work.* We are investigating implementing mailbox types in a tool for mainstream actor
 1221 languages, e.g. Erlang; in parallel, we are investigating how languages with first-class mailboxes can
 1222 be compiled to standard actor languages in order to leverage mature runtimes. We plan to consider
 1223 finer-grained inter-process alias control, and co-contextual typing with *type* constraints (as well as
 1224 pattern constraints), enabling us to study more advanced language features, e.g. polymorphism.

1225

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A OMITTED DEFINITIONS

Here we add in the omitted definitions from the main body of the paper.

A.1 Algorithmic environment combination operators

Environment join

$$\Theta_1 \mathbin{\text{\textcircled{;}}} \Theta_2 \blacktriangleright \Theta; \Phi$$

$$\frac{}{\cdot \mathbin{\text{\textcircled{;}}} \cdot \blacktriangleright \cdot; \emptyset} \quad \frac{x \notin \text{dom}(\Theta_2) \quad \Theta_1 \mathbin{\text{\textcircled{;}}} \Theta_2 \blacktriangleright \Theta; \Phi}{\Theta_1, x:\tau \mathbin{\text{\textcircled{;}}} \Theta_2 \blacktriangleright \Theta, x:\tau; \Phi} \quad \frac{x \notin \text{dom}(\Theta_1) \quad \Theta_1 \mathbin{\text{\textcircled{;}}} \Theta_2 \blacktriangleright \Theta; \Phi}{\Theta_1 \mathbin{\text{\textcircled{;}}} \Theta_2, x:\tau \blacktriangleright \Theta, x:\tau; \Phi}$$

$$\frac{\tau_1 \mathbin{\text{\textcircled{;}}} \tau_2 \blacktriangleright \sigma; \Phi_1 \quad \Theta_1 \mathbin{\text{\textcircled{;}}} \Theta_2 \blacktriangleright \Theta; \Phi_2}{\Theta_1, x:\tau_1 \mathbin{\text{\textcircled{;}}} \Theta_2, x:\tau_2 \blacktriangleright \Theta, x:\sigma; \Phi_1 \cup \Phi_2}$$

Environment merge

$$\Theta_1 \sqcap \Theta_2 \blacktriangleright \Theta; \Phi$$

$$\frac{}{\cdot \sqcap \cdot \blacktriangleright \cdot; \emptyset} \quad \frac{x \notin \text{dom}(\Theta_2) \quad \Theta_1 \sqcap \Theta_2 \blacktriangleright \Theta; \Phi}{\Theta_1, x:C \sqcap \Theta_2 \blacktriangleright \Theta, x:C; \Phi} \quad \frac{x \notin \text{dom}(\Theta_2) \quad \Theta_1 \sqcap \Theta_2 \blacktriangleright \Theta; \Phi}{\Theta_1, x:!\gamma^\eta \sqcap \Theta_2 \blacktriangleright \Theta, x:!(\gamma \oplus \mathbb{1})^\eta; \Phi}$$

$$\frac{x \notin \text{dom}(\Theta_1) \quad \Theta_1 \sqcap \Theta_2 \blacktriangleright \Theta; \Phi_2}{\Theta_1 \sqcap \Theta_2, x:C \blacktriangleright \Theta, x:\tau; \Phi} \quad \frac{x \notin \text{dom}(\Theta_1) \quad \Theta_1 \sqcap \Theta_2 \blacktriangleright \Theta; \Phi_2}{\Theta_1 \sqcap \Theta_2, x:!\gamma^\eta \blacktriangleright \Theta, x:!(\gamma \oplus \mathbb{1})^\eta; \Phi}$$

$$\frac{\tau_1 \sqcap \tau_2 \blacktriangleright \sigma; \Phi_1 \quad \Theta_1 \sqcap \Theta_2 \blacktriangleright \Theta; \Phi_2}{\Theta_1, x:\tau_1 \sqcap \Theta_2, x:\tau_2 \blacktriangleright \Theta, x:\sigma; \Phi_1 \cup \Phi_2}$$

Disjoint combination

$$\Theta_1 + \Theta_2 \blacktriangleright \Theta; \Phi$$

$$\frac{}{\cdot + \cdot \blacktriangleright \cdot; \emptyset} \quad \frac{x \notin \text{dom}(\Theta_2) \quad \Theta_1 + \Theta_2 \blacktriangleright \Theta; \Phi}{\Theta_1, x:\tau + \Theta_2 \blacktriangleright \Theta, x:\tau; \Phi} \quad \frac{x \notin \text{dom}(\Theta_1) \quad \Theta_1 + \Theta_2 \blacktriangleright \Theta; \Phi}{\Theta_1 + \Theta_2, x:\tau \blacktriangleright \Theta, x:\tau; \Phi}$$

$$\frac{\Theta_1 + \Theta_2 \blacktriangleright \Theta; \Phi_1 \quad \tau \sim \sigma \blacktriangleright \Phi_2 \quad \text{unr}(\tau) \blacktriangleright \Phi_3 \quad \text{unr}(\sigma) \blacktriangleright \Phi_4}{\Theta_1, x:\tau + \Theta_2, x:\sigma \blacktriangleright \Theta, x:\tau; \Phi_1 \cup \dots \cup \Phi_4}$$

The environment join operator $\mathbin{\text{\textcircled{;}}}$ concatenates Θ_1 and Θ_2 , computing the algorithmic type join of any types for overlapping variables, and produces constraints Φ .

The environment merge computes the algorithmic type merge of any overlapping types. If a variable is in one environment but not another, then if it is a base type, it is simply added to the output environment. If it is a send mailbox type $!\gamma^\eta$, then its type is changed to $!(\gamma \oplus \mathbb{1})^\eta$ to denote the fact that it may not be used.

Disjoint environment combination combines two environments; if there are two overlapping types then they must be equivalent and unrestricted.

1471 B CONSTRAINT SOLVING OVERVIEW

1472 This appendix outlines how to solve and check the satisfiability of the pattern inclusion constraints
 1473 generated by the algorithmic type system. As this process isn't novel, and is covered in depth
 1474 elsewhere [46], we provide only an informal overview.

1475 **Identify and group bounds** A *pattern bound* is of the form $\gamma <: \alpha$ i.e. a constraint whose right-
 1476 hand-side is a pattern variable. The first step is to identify and group all pattern bounds
 1477 using pattern disjunction: for example, given a constraint set $\{\gamma <: \alpha, \delta \sqsubseteq \beta, \mathbb{1} <: \mathbb{1}\}$ we
 1478 would produce a grouped constraint $\gamma \oplus \delta <: \alpha$.

1479 **Calculate closed-form solutions** Hopkins and Kozen [30] define a closed-form solution for
 1480 pattern bounds: given a set of pattern bound constraints $(\gamma_i <: \alpha_i)_i$ there exists a pattern
 1481 $\delta_i \simeq \gamma_i$ for each γ_i such that $\alpha_i \notin \text{pv}(\delta_i)$. We can then substitute each closed pattern
 1482 throughout the set of pattern bound constraints to obtain a set of closed pattern bounds,
 1483 providing a mapping from pattern variables to closed patterns. This allows us to substitute
 1484 out all pattern variables in the remaining constraints to obtain a system of closed inclusion
 1485 constraints.

1486 **Translate to Presburger formulae and check satisfiability** Finally, we translate the system
 1487 of inclusions into Presburger formulae. Commutative regular expressions, and therefore
 1488 patterns, can be expressed as semilinear sets [47] that describe Presburger formulae [23].
 1489 Since checking the satisfiability of a Presburger formula is decidable, an external solver like
 1490 Z3 [11] can be used to determine whether each constraint holds.

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C DETAILS OF EXTENSIONS

Here we discuss the details of the extensions overviewed in §5.

C.1 Product and sum types

Product and sum types can be added relatively straightforwardly. In both cases, their components must be returnable as otherwise it would not be possible to substitute their contents upon deconstruction.

Product types. We can write the declarative typing rules for products as follows; the rules are unremarkable apart from the requirement that each component of the pair must be returnable in the elimination form.

$$\frac{\text{T-PAIR} \quad \Gamma_1 \vdash V : A \quad \Gamma_2 \vdash W : B}{\Gamma_1 + \Gamma_2 \vdash (V, W) : A \times B}$$

$$\frac{\text{T-LETPAIR} \quad \Gamma_1 \vdash V : A_1 \times A_2 \quad \text{returnable}(A) \quad \text{returnable}(B) \quad \Gamma_2, x : A_1, y : A_2 \vdash V : B}{\Gamma_1 + \Gamma_2 \vdash \mathbf{let} (x, y) = V \mathbf{in} M : B}$$

We can write the corresponding algorithmic rules as follows:

$$\frac{\text{TC-PAIR} \quad V \Leftarrow \tau \triangleright \Theta_1; \Phi_1 \quad W \Leftarrow \sigma \triangleright \Theta_2; \Phi_2 \quad \Theta_1 + \Theta_2 \triangleright \Theta; \Phi_3}{(V, W) \Leftarrow \tau \times \sigma \triangleright \Theta; \Phi_1 \cup \Phi_2 \cup \Phi_3}$$

$$\frac{\text{TC-LETPAIR} \quad V \Leftarrow \tau_1 \times \tau_2 \triangleright \Theta_1; \Phi_1 \quad \text{returnable}(\tau_1) \quad \text{returnable}(\tau_2) \quad M \Leftarrow \tau \triangleright \Theta_2; \Phi_2 \quad \text{check}(\Theta_2, x, A_1) = \Phi_3 \quad \text{check}(\Theta_2, y, A_2) = \Phi_4 \quad \Theta_1 + \Theta_2 \triangleright \Theta; \Phi_5}{\mathbf{let} (x, y) : (\tau_1 \times \tau_2) = V \mathbf{in} M \Leftarrow \tau \triangleright \Theta; \Phi_1 \cup \dots \cup \Phi_5}$$

$$\frac{\text{TC-LETPAIRNOANN} \quad M \Leftarrow B \triangleright \Theta, x : \tau_1, y : \tau_2; \Theta_1 \Phi_1 \quad \text{returnable}(\tau_1) \quad \text{returnable}(\tau_2) \quad V \Leftarrow \tau_1 \times \tau_2 \triangleright \Theta_2; \Phi_2 \quad \Theta_1 + \Theta_2 \triangleright \Theta; \Phi_3}{\mathbf{let} (x, y) = V \mathbf{in} M \Leftarrow \sigma \triangleright \Theta; \Phi_1 \cup \Phi_2 \cup \Phi_3}$$

Pair construction (TC-PAIR) checks that both components have the given types. Environment combination and constraints are handled as usual. Deconstructing the pair in general requires an annotation (TC-LETPAIR); as with the let rule, we check that the pair has the given annotation and that the types inferred in the environment of the continuation are consistent with the annotation. If both components of the pair are used within the continuation then we can omit the annotation (TC-LETPAIRNOANN): the rule first checks that the continuation has the given type, and inspects the resulting environment to construct the product type used for checking V .

Sum types. Sum types are similar to product types; again, the declarative rules are unremarkable except for the requirement that sum components must be returnable in the elimination rule.

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$$\begin{array}{c}
\text{T-INL} \\
\frac{\Gamma \vdash V : A}{\Gamma \vdash \mathbf{inl} V : A + B} \\
\text{T-INR} \\
\frac{\Gamma \vdash V : B}{\Gamma \vdash \mathbf{inr} V : A + B} \\
\text{T-CASE} \\
\frac{\text{returnable}(A) \quad \text{returnable}(B) \quad \Gamma_1 \vdash V : A_1 + A_2 \quad \Gamma_2, x : A_1 \vdash M : B \quad \Gamma_2, y : A_2 \vdash N : B}{\Gamma \vdash \mathbf{case} V \mathbf{of} \{ \mathbf{inl} x : A_1 \mapsto M; \mathbf{inr} y : A_2 \mapsto N \} : B} \\
\text{T-CASENoANN} \\
\frac{\Gamma_1 \vdash V : A_1 + A_2 \quad \Gamma_2, x : A_1 \vdash M : B \quad \Gamma_2, y : A_2 \vdash N : B}{\Gamma \vdash \mathbf{case} V \mathbf{of} \{ \mathbf{inl} x \mapsto M; \mathbf{inr} y \mapsto N \} : B}
\end{array}$$

We can also write the corresponding algorithmic rules:

$$\begin{array}{c}
\text{TC-INL} \\
\frac{V \leftarrow \tau \blacktriangleright \Theta; \Phi}{\mathbf{inl} V \leftarrow \tau + \sigma \blacktriangleright \Theta; \Phi} \\
\text{TC-INR} \\
\frac{V \leftarrow \sigma \blacktriangleright \Theta; \Phi}{\mathbf{inr} V \leftarrow \tau + \sigma \blacktriangleright \Theta; \Phi} \\
\text{TC-CASE} \\
\frac{V \leftarrow A + B \blacktriangleright \Theta_1; \Phi_1 \quad M \leftarrow \tau \blacktriangleright \Theta_2; \Phi_2 \quad N \leftarrow \tau \blacktriangleright \Theta_3; \Phi_3 \quad \text{check}(\Theta_2, x, A) = \Phi_4 \quad \text{check}(\Theta_3, y, B) = \Phi_5 \quad \Theta_2 - x \sqcap \Theta_3 - y \blacktriangleright \Theta_4; \Phi_6 \quad \Theta_1 + \Theta_4 \blacktriangleright \Theta; \Phi_7}{\mathbf{case} V \mathbf{of} \{ \mathbf{inl} x : A \mapsto M; \mathbf{inr} y : B \mapsto N \} \leftarrow \tau \blacktriangleright \Theta; \Phi_1 \cup \dots \cup \Phi_7} \\
\text{TC-CASENoANN} \\
\frac{M \leftarrow \tau \blacktriangleright \Theta_1, x : \tau_1; \Phi_1 \quad N \leftarrow \tau \blacktriangleright \Theta_2, y : \tau_2; \Phi_2 \quad V \leftarrow \tau_1 + \tau_2 \blacktriangleright \Theta_3; \Phi_3 \quad \Theta_1 \sqcap \Theta_2 \blacktriangleright \Theta_4; \Phi_4 \quad \Theta_3 + \Theta_4 \blacktriangleright \Theta; \Phi_5}{\mathbf{case} V \mathbf{of} \{ \mathbf{inl} x \mapsto M; \mathbf{inr} y \mapsto N \} \leftarrow \sigma \blacktriangleright \Theta; \Phi_1 \cup \dots \cup \Phi_5}
\end{array}$$

As expected, sum injections are checking cases; similar to the product rules, we also have two separate rules for case expressions which allow annotations to be elided if both x and y are used within continuations M and N .

C.2 Contextual Type Information

The other main extension supplements co-contextual type checking with contextual type information in order to enable extensions such as higher-order functions and interfaces.

C.2.1 Extended syntax. We begin by showing the modified syntax.

Syntax

$$\begin{array}{ll}
\text{Modified types} & \pi, \rho ::= C \mid !^I \gamma \mid ?^I \delta \mid \vec{\tau} \xrightarrow{\diamond} \sigma \\
\text{Interfaces} & I ::= \cdot \mid I, \mathbf{m} \mapsto \pi \\
\text{Linearity annotations} & \diamond ::= \square \mid \blacksquare \\
\text{Additional values} & V, W ::= \dots \mid \lambda^{\circ}(\vec{x} : \vec{\tau}) : \sigma . M \\
\text{Modified computations} & M, N ::= \dots \mid V \vec{\tau} \rightarrow^{\sigma} (W) \mid \mathbf{new}[I] \mid \mathbf{guard}^I V : E \{ \vec{G} \} \\
& \quad \mid V !^I \mathbf{m} [\vec{W}]
\end{array}$$

Like signatures in the core calculus, interfaces I map message names to lists of types. We modify types π, ρ to include *interface-annotated* mailbox types, as well as n -ary function types $\vec{\tau} \overset{\circ}{\rightarrow} \sigma$ that are annotated as either *linear* (\square , meaning that the function closes over linear variables and therefore must be used precisely once) or *unrestricted* (\blacksquare , meaning that the function only closes over unrestricted variables and therefore can be used an unlimited number of times).

First-class functions. We extend values with fully-annotated, n -ary anonymous functions. We require a return annotation since we wish to check the body type, while also synthesising a return type. We opt for an n -ary function rather than a curried representation because anonymous functions may only close over returnable values, to ensure they do not violate the conditions on lexical scoping once applied.

Example C.1. Consider the following expression:

```

let  $mb = \mathbf{new}$  in
let  $f = (\lambda^{\square}(): 1 . mb! \mathbf{m}[])$  in
guard  $mb : \mathbf{m}$  {
    receive  $\mathbf{m}[]$  from  $mb \mapsto$  free  $mb$ 
}
 $f()$ 
    
```

Here we bind f to a function which sends message \mathbf{m} to mailbox mb ; note that it is used lexically before the **guard**, which aligns with type combination. However, after reducing the expression (assuming that a is chosen as a runtime name), we obtain the following term:

```

guard  $a : \mathbf{m}$  {
    receive  $\mathbf{m}[]$  from  $mb \mapsto$  free  $mb$ 
}
 $(\lambda^{\square}(): 1 . mb! \mathbf{m}[])()$ 
    
```

After substituting the function body for f we now have a second-class use *after* the first-class use, violating the ordering of returnable and second-class usages.

Mailbox terms. We extend computations so that a user specifies an interface I when creating a mailbox (**new** $[I]$). Furthermore, we also augment send and guard expressions with the interface of the mailbox they operate on. Unlike the annotation on **new**, this does not need to be specified by the user, but instead is added by a straightforward type-directed translation.

C.2.2 Type-directed translation. We propagate annotations to function application and mailbox terms via a contextual type-directed translation.

To do so, we introduce *pre-types* P, Q : the main difference is that mailbox types *do not* carry a pattern, but only an interface.

Pre-types	$P, Q ::=$	$C \mid \text{Mailbox}(I) \mid \vec{P} \overset{\circ}{\rightarrow} Q$
Pre-type environments	$\Omega ::=$	$\cdot \mid \Omega, x : P$

The type-directed translation pass follows the form of a standard type system for the simply-typed λ calculus so we omit the rules here. However the judgement has the form $\Omega \vdash M : P \rightsquigarrow N$ which can be read “under pre-type environment Ω , term M has pre-type P and produces annotated term N ”.

C.2.3 *Constraint generation rules.* Finally, we can see how to write constraint generation rules for the extended calculus. The rules in the declarative setting are similar.

Modified constraint generation rules

$$\boxed{M \Rightarrow \tau \blacktriangleright \Theta; \Phi} \quad \boxed{M \leftarrow \tau \blacktriangleright \Theta; \Phi} \quad \boxed{\{E; I\} G \leftarrow \tau \blacktriangleright \Psi; \Phi; F}$$

TS-LINLAM

$$\frac{M \leftarrow \sigma \blacktriangleright \Theta'; \Phi_1 \quad \Theta = \Theta' - \vec{x} \quad \text{check}(\vec{x}, \vec{\tau}, \Theta') = \Phi_2 \quad \text{returnable}(\Theta)}{\lambda^\square(\vec{x} : \vec{\tau}) : \sigma . M \Rightarrow \vec{\tau} \xrightarrow{\square} \sigma \blacktriangleright \Theta; \Phi_1 \cup \Phi_2}$$

TS-UNLAM

$$\frac{M \leftarrow \sigma \blacktriangleright \Theta'; \Phi_1 \quad \Theta = \Theta' - \vec{x} \quad \text{check}(\vec{x}, \vec{\tau}, \Theta') = \Phi_2 \quad \text{unr}(\Theta) \blacktriangleright \Phi_3 \quad \text{returnable}(\Theta)}{\lambda^\blacksquare(\vec{x} : \vec{\tau}) : \sigma . M \Rightarrow \vec{\tau} \xrightarrow{\blacksquare} \sigma \blacktriangleright \Theta; \Phi_1 \cup \Phi_2 \cup \Phi_3}$$

TS-FNAPP

$$\frac{V \leftarrow \vec{\tau} \xrightarrow{\circ} \sigma \blacktriangleright \Theta'; \Phi \quad (W_i \leftarrow \tau_i \blacktriangleright \Theta_i; \Phi_i)_{i \in 1..n} \quad \Theta' + \Theta_1 + \dots + \Theta_n \blacktriangleright \Theta; \Phi}{V \vec{\tau} \xrightarrow{\circ} \sigma(\vec{W}) \Rightarrow \sigma \blacktriangleright \Theta; \Phi \cup \Phi_1 \cup \dots \cup \Phi_n}$$

TS-SEND

$$\frac{I(\mathbf{m}) = \vec{\pi} \quad V \leftarrow !^I \mathbf{m}^\circ \blacktriangleright \Theta'; \Phi \quad (W_i \leftarrow [\pi_i] \blacktriangleright \Theta_i; \Phi'_i)_i \quad \Theta' + \Theta_1 + \dots + \Theta_n \blacktriangleright \Theta; \Phi''}{V !^I \mathbf{m}[\vec{W}] \Rightarrow \mathbf{1} \blacktriangleright \Theta; \Phi \cup \Phi'_1 \cup \dots \cup \Phi'_n \cup \Phi''} \quad \text{TS-NEW} \quad \frac{}{\text{new}[I] \Rightarrow ?^I \mathbf{1}^\bullet \blacktriangleright \cdot; \emptyset}$$

TC-GUARD

$$\frac{\{E; I\} G \leftarrow \tau \blacktriangleright \Psi; \Phi_1; F \quad V \leftarrow ?^I F^\bullet \blacktriangleright \Theta'; \Phi_2 \quad \Psi + \Theta' \blacktriangleright \Theta; \Phi_3}{\text{guard}^I V : E \{G\} \leftarrow \tau \blacktriangleright \Theta; \Phi_1 \cup \Phi_2 \cup \Phi_3 \cup \{E <: F\}}$$

TCG-RECV

$$\frac{M \leftarrow \tau \blacktriangleright \Theta', y : ?^I \gamma^\bullet; \Phi_1 \quad I(\mathbf{m}) = \vec{\pi} \quad \Theta = \Theta' - \vec{x} \quad \text{interfaces}(\vec{\pi}) \cap \text{interfaces}(\Theta) = \emptyset \quad \text{check}(\Theta', \vec{x}, [\vec{\pi}]) = \Phi_2}{\{E; I\} \text{ receive } \mathbf{m}[\vec{x}] \text{ from } y \mapsto M \leftarrow \tau \blacktriangleright \Theta; \Phi_1 \cup \Phi_2 \cup \{E / \mathbf{m} <: \gamma\}; \mathbf{m} \odot (E / \mathbf{m})}$$

We require three new rules for first-class functions: TS-LINLAM types a linear anonymous function by checking that the body has the given result type, and the inferred environment uses variables consistently with the parameter annotations; the rule synthesises a type consistent with the annotation. Further, we require that the inferred environment only closes over variables with returnable types. Rule TS-UNLAM is similar, but additionally requires that the inferred environment is unrestricted. Rule TS-FNAPP types an annotated function application, checking that the function has the given annotation and that the arguments have the correct types.

As for the rules that support interfaces, rule TS-SEND is similar but looks up the types according to the interface rather than the global signature, and checks that the target mailbox has the given interface. Rule TS-NEW synthesises a mailbox type with the user-supplied interface. Finally, we

1716 modify the shape of the guard typing judgement to record the interface of the mailbox being
1717 guarded upon, and use this to look up the desired payload types in TCG-RECV.
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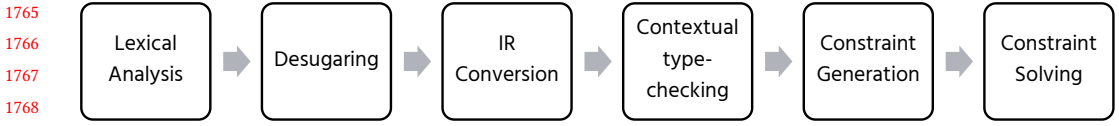


Fig. 14. Pat type checking pipeline

D SUPPLEMENTARY IMPLEMENTATION AND EVALUATION MATERIAL

Our typechecking tool processes Pat programs specified in plain text files that are structured in three segments:

- (1) **Interface definitions** that establish the set of messages that a mailbox can receive;
- (2) **Function definitions** that specify processes that are instantiable using `spawn`;
- (3) **Body** an invocation of a function defined in (2) that acts as the program entry point.

Pat programs are type checked following the six-stage pipeline of Fig. 14; see §6.1 for an overview.

D.1 Experimental Conditions

We report the mean typechecking time, excluding phases 1–3 of the pipeline. Measurements are made on a MacBook M1 Pro with 16GB of memory, running macOS 13.2 and OCaml 5.0. To ensure minimal variability in our measurements show in Tbl. 1, we preformed 1000 repetition of each experiment. The number of repetitions was determined empirically by calculating the coefficient of variation (CV) [13], *i.e.* the ratio of the standard deviation to the mean, $CV = \sigma/\bar{x}$, for different repetitions until an adequately-low value ($< 10\%$) was obtained.

D.2 Case Study

We give the full Pat program for our factory case study described in §6.2.2. The interaction sequence between our different entities, Robots, Door, and Warehouse, is captured in Fig. 13 and naturally translates to the code that follows.

Interfaces. The messages that Robot, Door, and Warehouse accept are defined by the interfaces:

```

1797 1 interface Robot {
1798 2   GoIn(Door!), GoOut(Door!), Busy(), Delivered(Warehouse!, Door!)
1799 3 }
1800 4
1801 5 interface Door {
1802 6   Want(Int, Robot!), Inside(Robot!), Outside(), WantLeave(Robot!), Prepared(Warehouse!), TableIdle()
1803 7 }
1804 8
1805 9 interface Warehouse {
1806 10  Prepare(Int, Door!), Deliver(Robot!, Door!), PartTaken()
1807 11 }
  
```

Robot. Robots are initially `idle` and issue a `want` message to the Door to obtain Warehouse access (line 13). The Door replies either with the message `Busy`, in which case the Robot terminates (lines 15–16), or `GoIn`, to which the Robot replies by an `Inside` message before transitioning to the `working` state (lines 17–19). When in `working` state, the Robot expects one `Delivered` message, as the guard on line 23 asserts. This informs the Robot that the part is delivered by the Warehouse. The recipient Robot replies by sending `PartTaken`, and notifies the Door that it wants to exit via `WantLeave` on lines 25–26. It then awaits `GoOut` and finalises its negotiation with the Door through an `Outside` message.

```

1814 12 def idle(self: Robot?, door: Door!): Unit {
1815 13   door ! Want(0, self);
1816 14   guard self: (Busy + GoIn) {
1817 15     receive Busy() from self →
1818 16     free(self)
1819 17   receive GoIn(door) from self →
1820 18     door ! Inside(self);
1821 19     working(self)
1822 20 }
1823 21 }
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1838 33 def clear(self: Door?, wh: Warehouse!): Unit {
1839 34   guard self: *Want {
1840 35     free → ()
1841 36     receive Want(part, robot) from self →
1842 37       robot ! GoIn(self);
1843 38       wh ! Prepare(part, self);
1844 39       busy(self)
1845 40 }
1846 41 }
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22 def working(self: Robot?): Unit {
23   let self = guard self: Delivered {
24     receive Delivered(wh, door) from self →
25     wh ! PartTaken();
26     door ! WantLeave(self); self
27   } in guard self: GoOut {
28     receive GoOut(door) from self →
29     door ! Outside();
30     free(self)
31   }
32 }

```

Door. The Door accepts zero or more Want messages, replying to each with Busy or GoIn. In the latter case, the Door informs the Warehouse of an inbound Robot by sending it a Prepare message, and transitioning to the busy state (lines 36–39). Both GoIn and Prepare include an updated self-reference to ensure precise types. The clause **free** on line 35 handles the case where no Robots are present. When busy, the Door mailbox potentially contains an Inside message from the admitted Robot, a Prepared message from the Warehouse, and Want messages sent by other Robots requesting access (line 44). These Want messages are answered with Busy, as lines 45–47 show. Once the Door receives the Inside message, it awaits a Prepared message issued by the Warehouse, before notifying the latter that the Robot is collecting its part via Deliver (lines line 48–51). Eventually, the Robot demands exit by sending WantLeave to the Door, which handles it on lines line 53–54. The Door transitions to the ready state, whereupon it confirms that the Robot has exited and that the Warehouse is available; these interactions are captured by the Outside and TableIdle messages respectively (lines 64–73). Finally, the Door transitions back to clear on line 74, ready to service other Robots.

```

60 def ready(self: Door?, wh: Warehouse!): Unit {
61   guard self: Outside.TableIdle.*Want {
62     # Handle messages Outside and TableIdle in
63     # any order (code omitted) and clear door.
64     receive Outside() from self →
65     guard self: TableIdle.*Want {
66       receive TableIdle(wh) from self →
67       clear(self, wh)
68     }
69     receive TableIdle(wh) from self →
70     guard self: Outside.*Want {
71       receive Outside() from self →
72       clear(self, wh)
73     }
74     clear(self, wh)
75   }
76 }

```

Warehouse. The Warehouse in its empty state expects a Prepare message (if there are Robots in the system), or none (if no Robot requests access), *i.e.* the guard Prepared + 1 on line 78. When a part is requested, the Warehouse transitions to the engaged state and awaits a Deliver message from the Door, notifying the Robot collecting the part via a Delivered message (lines 86–92). The Robot

1863 acknowledges the delivery by sending `PartTaken`, as the guard on line 94 stipulates. To conclude its
 1864 interaction with the Door, the Warehouse sends `TableIdle` before transitioning back to `empty`.

```

1865 77 def empty(self: wh?): Unit {
1866 78   guard self: Prepare + 1 {
1867 79     free → ()
1868 80     receive Prepare(partNum, door) from self →
1869 81       door ! Prepared(self);
1870 82       engaged(self)
1871 83   }
1872 84 }
1873 85
1874 86 def engaged(self: wh?): Unit {
1875 87   guard self: Deliver {
1876 88     receive Deliver(robot, door) from self →
1877 89       robot ! Delivered(self, door);
1878 90       given(self, door)
1879 91   }
1880 92 }
1881
1882 93 def given(self: wh?, door: Door!): Unit {
1883 94   guard self : PartTaken {
1884 95     receive PartTaken() from self →
1885 96       door ! TableIdle(self);
1886 97       empty(self)
1887 98   }
1888 99 }
1889 100
1890 101 def main(): Unit { # Launcher function.
1891 102   let roboti = new[Robot] in # n Robot mailboxes.
1892 103   let door = new[Door] in
1893 104   let wh = new[Warehouse] in
1894 105   spawn { clear(door, wh) }; # Door.
1895 106   spawn { idle(roboti, door) }; # n Robots.
1896 107   spawn { empty(wh) } # Warehouse.
1897 108 }

```

1877 The function `main()` creates n Robot mailboxes, together with a Door and Warehouse mailbox,
 1878 spawning the respective processes on lines 105–107.

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1912 E PROOFS

1913 E.1 Preservation

1914 *E.1.1 Auxiliary Definitions and Lemmas.* We extend $\text{returnable}(-)$ to typing environments, writing
 1915 $\text{returnable}(\Gamma)$ if $\text{returnable}(A)$ for each $x : A \in \Gamma$. Similarly, we write $\text{irrelevant}(A)$ if A is irrelevant
 1916 (i.e., it is a mailbox type $!E^\eta \leq !\mathbb{1}^\eta$), and extend this to environments.

1917 We write $\text{fv}(M)$ to return the free variables of a term.

1918 Environment subtyping includes a notion of weakening. Read top-down, environment subtyping
 1919 rules allow us to add a variable with mailbox type $!\mathbb{1}$, replace a type with its subtype, and add in
 1920 base types. It is therefore useful to introduce a definition referring to the class of types which can
 1921 be added in through T-SUBS which may not be used by a term. We call these types *cruft*. Cruft is a
 1922 refinement of $\text{un}(-)$ since it also encompasses types which are *subtypes* of $!\mathbb{1}$.

1924 *Definition E.1 (Cruft).* A type T is *cruft*, written $\text{cruft}(T)$, if either T is a base type, or irrelevant(T).
 1925 A usage-aware type T^η is *cruft* if $\eta = \circ$ and T is *cruft*.

1926 It helps to define a stricter version of environment subtyping which does not permit weakening:

1927 *Definition E.2 (Strict environment subtyping).* An environment Γ is a *strict subtype environment*
 1928 of an environment Γ' , written $\Gamma \leq \Gamma'$ if $\Gamma \leq \Gamma'$ and $\text{dom}(\Gamma) = \text{dom}(\Gamma')$.

1930 We extend $\text{cruft}(-)$ to type environments and usage-aware type environments in the usual way.

1932 *Definition E.3 (Cruftless).* We say that an environment is *cruftless for a term* M if $\Gamma \vdash M : A$ and
 1933 $\text{dom}(\Gamma) = \text{fv}(M)$.

1934 Let us also use Π to range over type environments. A crucial lemma for taming the complexity of
 1935 environment subtyping is the following, which allows us to separate the type environment required
 1936 for typing the term from the *cruft* introduced by environment subtyping.

1938 LEMMA E.4. *If* $\Gamma \vdash M : A$, *then there exist* Π_1, Π_2, Π_3 *such that:*

- 1939 • $\Gamma = \Pi_1, \Pi_2$
- 1940 • $\Pi_3 \vdash M : A'$
- 1941 • Π_1 *is cruftless for* M , *and* $\Pi_1 \leq \Pi_3$
- 1942 • $A' \leq A$
- 1943 • $\text{cruft}(\Pi_2)$

1944 PROOF. Follows from the definition of environment subtyping: read top-down, each application
 1945 of environment subtyping will either add a variable with an unrestricted type, or alter the type of
 1946 an existing variable. □

1948 The substitution lemma is only defined on disjoint environments: we should not be substituting
 1949 a name into a term where it is already free. This is ensured by distinguishing between *returnable*
 1950 and *second-class usages* of a variable: if a variable is *returnable*, then we know it cannot be used
 1951 within the term into which it is being substituted. If a variable is *second-class*, then there will be
 1952 no applicable reduction rules which result in substitution.

1953 LEMMA E.5 (SUBSTITUTION). *If:*

- 1954 • $\Gamma_1, x : A \vdash M : B$
- 1955 • $\Gamma_2 \vdash V : A'$
- 1956 • $A' \leq A$
- 1957 • $\Gamma_1 + \Gamma_2$ *is defined*
- 1958 *then* $\Gamma_1 + \Gamma_2 \vdash M\{V/x\} : B$.

- 1961 PROOF. By induction on the derivation of $\Gamma_1, x : A \vdash M : B$. □
- 1962 LEMMA E.6 (SUBTYPING PRESERVES RELIABILITY / USABILITY [12]). *If $A \leq B$, then:*
- 1963 (1) *A reliable implies B reliable*
- 1964 (2) *B usable implies A usable*
- 1965
- 1966 COROLLARY E.7. *If $\Gamma_1 \leq \Gamma_2$ then:*
- 1967 (1) *Γ_1 reliable implies Γ_2 reliable*
- 1968 (2) *Γ_2 usable implies Γ_2 usable*
- 1969
- 1970 LEMMA E.8 (BALANCING [12]). *If $\mathfrak{m} \odot F \sqsubseteq E$ where $F \not\sqsubseteq \emptyset$ and E / \mathfrak{m} is defined, then $F \sqsubseteq E / \mathfrak{m}$.*
- 1971
- 1972 LEMMA E.9. *If $A \leq B$ and $\text{returnable}(B)$, then $\text{returnable}(A)$*
- 1973
- 1974 PROOF. Follows from the fact that $\bullet \leq \circ$. □
- 1975 COROLLARY E.10. *If $\Gamma_1 \leq \Gamma_2$ and $\text{returnable}(\Gamma_2)$, then $\text{returnable}(\Gamma_1)$.*
- 1976 LEMMA E.11. *If $\Gamma \vdash V : A$ where $\text{returnable}(A)$ and Γ is *crutchless* for V , then $\text{returnable}(\Gamma)$.*
- 1977
- 1978 PROOF. By case analysis on the derivation of $\Gamma \vdash V : A$. □
- 1979
- 1980 LEMMA E.12. *If $(\Pi_1, \Pi_2) \triangleright \Gamma$ is defined and $\text{returnable}(\Pi_1)$, then $\Pi_1, \Pi_2 \triangleright \Gamma = \Pi_1 + (\Pi_2 \triangleright \Gamma)$.*
- 1981
- 1982 PROOF. Follows from the definition of usage combination: the operation is not symmetric for
- 1983 returnable mailbox types, so the returnable mailbox type must be the last occurrence of that name
- 1984 in the combination. For base types, the definitions of combination for \triangleright and $+$ coincide. □
- 1985 LEMMA E.13. *If $\Gamma_1 \triangleright \Gamma_2$ is defined, with Γ_1 and Γ_2 sharing only variables of base type, then $\Gamma_1 + \Gamma_2$ is*
- 1986 *defined.*
- 1987
- 1988 PROOF. Immediate from the definitions. □
- 1989 LEMMA E.14 (\triangleright IS ASSOCIATIVE).
$$A_1 \triangleright (A_2 \triangleright A_3) \iff (A_1 \triangleright A_2) \triangleright A_3$$
- 1990
- 1991 PROOF. Follows from the fact that usage combination is associative, and that we identify patterns
- 1992 up to commutativity and associativity. □
- 1993 Extending to usage-aware type environments, we get the following corollary:
- 1994
- 1995 COROLLARY E.15.
$$\Gamma_1 \triangleright (\Gamma_2 \triangleright \Gamma_3) \iff (\Gamma_1 \triangleright \Gamma_2) \triangleright \Gamma_3$$
- 1996 The same result holds for runtime type environments and \bowtie :
- 1997
- 1998 LEMMA E.16 (\bowtie IS ASSOCIATIVE).
$$\Delta_1 \bowtie (\Delta_2 \bowtie \Delta_3) \iff (\Delta_1 \bowtie \Delta_2) \bowtie \Delta_3$$
- 1999
- 2000 PROOF. Follows the same reasoning as for \triangleright . □
- 2001 LEMMA E.17. *The \bowtie operator is commutative: $\Delta_1 \bowtie \Delta_2 = \Delta_2 \bowtie \Delta_1$.*
- 2002
- 2003 PROOF. Follows from the fact that \boxplus is commutative. □
- 2004 LEMMA E.18. $\Gamma_1 + (\Gamma_2 \triangleright \Gamma_3) = (\Gamma_1 + \Gamma_2) \triangleright \Gamma_3$.
- 2005
- 2006 PROOF. Follows directly from the definitions. □
- 2007 LEMMA E.19. *If $\Gamma_1, \Gamma_2 = \Gamma$, then $\Gamma_1 \triangleright \Gamma_2 = \Gamma$*
- 2008
- 2009 PROOF. Follows from the definition of \triangleright given that Γ_1 and Γ_2 are disjoint. □

LEMMA E.20. If $\Gamma_1 \triangleright \Gamma_2 = \Gamma$, then $|\Gamma_1| \bowtie |\Gamma_2| = |\Gamma|$.

PROOF. Follows directly from the definitions, since \bowtie is more liberal than \triangleright . \square

LEMMA E.21. $|\Gamma| \bowtie \Delta = |[\Delta] \triangleright \Gamma|$.

PROOF. For each x such that $x : T \in |\Gamma|$ and $x : U \in \Delta$, since $|\Gamma| \bowtie \Delta$ is defined, we have that $T \boxplus U$ is defined. The result then follows from the definition of \triangleright , noting that all types in $[\Delta]$ are usable and therefore combinable with any other usage. \square

LEMMA E.22. If $\Gamma_1 \triangleright \Gamma_2 = \Gamma$ and $\text{irrelevant}(\Gamma_1)$, then $\Gamma_2 \simeq \Gamma$.

PROOF. Since $\text{irrelevant}(\Gamma_1)$, we have that for each $x : A$, it is the case that $A = !E^\circ$ where $E \sqsubseteq \mathbb{1}$. \square

E.1.2 Preservation proof.

LEMMA E.23 (PRESERVATION (EQUIVALENCE)). If $\Gamma \vdash C$ and $C \equiv \mathcal{D}$, then $\Gamma \vdash \mathcal{D}$.

PROOF. By induction on the derivation of $C \equiv \mathcal{D}$, relying on Lemmas E.16 and E.17 and TC-SUBS. \square

THEOREM 3.11 (PRESERVATION). If $\vdash \mathcal{P}$, and $\Gamma \vdash_{\mathcal{P}} C$ with Γ reliable, and $C \longrightarrow_{\mathcal{P}} \mathcal{D}$, then $\Gamma \vdash_{\mathcal{P}} \mathcal{D}$.

PROOF. By induction on the derivation of $\Gamma \vdash C$.

Case E-LET

Assumption:

$$\Gamma_1 \triangleright \Gamma_2 = [\Delta'] \quad \frac{\Gamma_3 \triangleright \Gamma_4 = \Gamma_1 \quad \Gamma_3 \vdash M : [T] \quad \Gamma_4, x : [T] \vdash N : B}{\Gamma_1 \vdash \mathbf{let} x : T = M \mathbf{in} N : B} \quad \Gamma_2 \vdash B \triangleright \Sigma}{\Delta' \vdash (\mathbf{let} x : T = M \mathbf{in} N, \Sigma)} \quad \Delta \vdash (\mathbf{let} x : T = M \mathbf{in} N, \Sigma)$$

where

- $\Delta \leq \Delta'$
- $[\Delta'] = \Gamma_1 \triangleright \Gamma_2$
- $\Gamma_1 = \Gamma_3 \triangleright \Gamma_4$

so, $[\Delta'] = (\Gamma_3 \triangleright \Gamma_4) \triangleright \Gamma_2$.

By Lemma E.14, $[\Delta'] = \Gamma_3 \triangleright (\Gamma_4 \triangleright \Gamma_2)$.

Recomposing:

$$\Gamma_3 \triangleright (\Gamma_4 \triangleright \Gamma_2) = [\Delta'] \quad \Gamma_3 \vdash M : [T] \quad \frac{\Gamma_4, x : [T] \vdash N : B \quad \Gamma_2 \vdash B \triangleright \Sigma}{(\Gamma_4 \triangleright \Gamma_2) \vdash [T] \triangleright \langle x, N \rangle \cdot \Sigma}}{\Delta' \vdash (M, \langle x, N \rangle \cdot \Sigma)} \quad \Delta \vdash (M, \langle x, N \rangle \cdot \Sigma)$$

Case E-RETURN

Assumption:

$$\frac{\Gamma_1 \triangleright \Gamma_2 = [\Delta] \quad \Gamma_1 \vdash V : A \quad \text{returnable}(A) \quad \frac{\Gamma_2 = \Gamma_3 \triangleright \Gamma_4 \quad \Gamma_3, x : A \vdash M : B \quad \Gamma_4 \vdash B \triangleright \Sigma}{\Gamma_2 \vdash A \triangleright \langle x, M \rangle \cdot \Sigma}}{\Delta \vdash \langle V, \langle x, M \rangle \cdot \Sigma \rangle}$$

Environments:

- $[\Delta] = \Gamma_1 \triangleright \Gamma_2$
- $\Gamma_2 = \Gamma_3 \triangleright \Gamma_4$

so, $[\Delta] = \Gamma_1 \triangleright (\Gamma_3 \triangleright \Gamma_4)$.

By Lemma E.4, we have that there exist Π_1, Π_2, Π_3 such that:

- $\Gamma_1 = \Pi_1, \Pi_2$
- $\Pi_3 \vdash V : A'$
- Π_1 is cruftless for V , and $\Pi_1 \leq \Pi_3$
- $A' \leq A$
- $\text{cruft}(\Pi_2)$

By Lemma E.9, $\text{returnable}(A')$, and by Lemma E.11, $\text{returnable}(\Pi_3)$.

By Corollary E.10, $\text{returnable}(\Pi_1)$.

By Lemma E.5, $\Pi_1 + \Gamma_3 \vdash M\{V/x\} : B$.

Equational reasoning on environments:

$$\begin{aligned} & [\Delta] \\ &= (\text{expanding}) \\ & \Gamma_1 \triangleright \Gamma_2 \\ &= (\text{expanding}) \\ & \Gamma_1 \triangleright (\Gamma_3 \triangleright \Gamma_4) \\ &= (\text{expanding}) \\ & \Pi_1, \Pi_2 \triangleright (\Gamma_3 \triangleright \Gamma_4) \\ &= (\text{Lemma E.14}) \\ & (\Pi_1, \Pi_2 \triangleright \Gamma_3) \triangleright \Gamma_4 \\ &= (\text{Lemma E.12}) \\ & (\Pi_1 + (\Pi_2 \triangleright \Gamma_3)) \triangleright \Gamma_4 \end{aligned}$$

Let $\Delta' = |(\Pi_1 + (\Pi_2 \triangleright \Gamma_3)) \triangleright \Gamma_4|$.

By the definitions of environment subtyping, follows that $\Pi_1 + (\Pi_2 \triangleright \Gamma_3) \leq \Pi_1 + \Gamma_3$.

Therefore:

$$\frac{(\Pi_1 + (\Pi_2 \triangleright \Gamma_3)) \triangleright \Gamma_4 = [\Delta'] \quad \frac{\Pi_1 + \Gamma_3 \vdash M\{V/x\} : B}{\Pi_1 + (\Pi_2 \triangleright \Gamma_3) \vdash M\{V/x\} : B} \quad \Gamma_4 \vdash B \triangleright \Sigma}{\Delta' \vdash \langle M\{V/x\}, \Sigma \rangle}}{\Delta \vdash \langle M\{V/x\}, \Sigma \rangle}$$

as required.

Case E-APP

2108 Assumption:

$$\begin{array}{c}
 2109 \\
 2110 \quad \mathcal{P}(f) = \overrightarrow{A} \rightarrow B \quad (\Gamma'_i \vdash V_i : A_i)_i \\
 2111 \quad \frac{}{\Gamma'_1 + \dots + \Gamma'_n \vdash f(\overrightarrow{V}) : B} \\
 2112 \\
 2113 \quad \frac{[\Delta] = \Gamma_1 \triangleright \Gamma_2 \quad \Gamma_1 \vdash f(\overrightarrow{V}) : B \quad \Gamma_2 \vdash B \blacktriangleright \Sigma}{\Delta \vdash (\downarrow f(\overrightarrow{V}), \Sigma)}
 \end{array}$$

2116 Since we also assume $\vdash \mathcal{P}$, we know by definition typing that:

$$\begin{array}{c}
 2117 \\
 2118 \quad \frac{x : \overrightarrow{A} \vdash_{\mathcal{P}} M : B}{\vdash_{\mathcal{P}} \mathbf{def} f(x : \overrightarrow{A}) : B \{M\}}
 \end{array}$$

2122 By Lemma E.5 we have that $\Gamma'_1 + \dots + \Gamma'_n \vdash M\{\overrightarrow{V}/\overrightarrow{x}\} : B$.

2123 Thus we can recompose:

$$\begin{array}{c}
 2124 \\
 2125 \\
 2126 \quad \frac{[\Delta] = \Gamma_1 \triangleright \Gamma_2 \quad \Gamma'_1 + \dots + \Gamma'_n \vdash M\{\overrightarrow{V}/\overrightarrow{x}\} : B \quad \Gamma_2 \vdash B \blacktriangleright \Sigma}{\Delta \vdash (\downarrow M\{\overrightarrow{V}/\overrightarrow{x}\}, \Sigma)}
 \end{array}$$

2130 as required.

2132 Case E-NEW

2134 Assumption:

$$\begin{array}{c}
 2135 \\
 2136 \\
 2137 \quad \frac{\Gamma_1 \triangleright \Gamma_2 = [\Delta'] \quad \frac{\cdot \vdash \mathbf{new} : ?\mathbb{1}^\bullet}{\Gamma_1 \vdash \mathbf{new} : ?\mathbb{1}^\bullet} \quad \Gamma_2 \vdash ?\mathbb{1}^\bullet \blacktriangleright \Sigma}{\Delta' \vdash (\downarrow \mathbf{new}, \Sigma)} \\
 2138 \\
 2139 \\
 2140 \\
 2141 \quad \frac{}{\Delta \vdash (\downarrow \mathbf{new}, \Sigma)}
 \end{array}$$

2143 where $\Delta \leq \Delta'$.

$$\begin{array}{c}
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 2145 \\
 2146 \quad \frac{\Gamma_1, a : ?\mathbb{1}^\bullet \triangleright \Gamma_2 = [\Delta', a : ?\mathbb{1}] \quad \frac{a : ?\mathbb{1}^\bullet \vdash a : ?\mathbb{1}^\bullet}{\Gamma_1, a : ?\mathbb{1} \vdash a : ?\mathbb{1}^\bullet} \quad \Gamma_2 \vdash ?\mathbb{1}^\bullet \blacktriangleright \Sigma}{\Delta', a : ?\mathbb{1} \vdash (\downarrow a, \Sigma)} \\
 2147 \\
 2148 \\
 2149 \quad \frac{}{\Delta' \vdash (va)(\downarrow a, \Sigma)} \\
 2150 \\
 2151 \quad \frac{}{\Delta \vdash (va)(\downarrow a, \Sigma)}
 \end{array}$$

2153 as required.

2155 Case E-SEND

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$$\frac{\Gamma_1 \triangleright \Gamma_2 = [\Delta] \quad \Gamma_1 \vdash a! \mathbf{m}[\vec{V}] : 1 \quad \Gamma_2 \vdash \mathbf{1} \triangleright \Sigma}{\Delta' \vdash (a! \mathbf{m}[\vec{V}], \Sigma)}$$

$$\Delta \vdash (a! \mathbf{m}[\vec{V}], \Sigma)$$

By Lemma E.4 we have that:

- $\Gamma_1 = \Pi_1, \Pi_2$
- $\Pi_3 \vdash a! \mathbf{m}[\vec{V}] : 1$
- Π_1 is cruftless for $a! \mathbf{m}[\vec{V}]$ and $\Pi_1 \ll \Pi_3$
- $\text{cruft}(\Pi_2)$

Therefore we have that $\Pi_3 = \Pi'_3, a : !\mathbf{m}$ such that:

$$\frac{a : !\mathbf{m}^\circ \vdash a : !\mathbf{m} \quad \Pi'_3 \vdash \vec{V} : \vec{A} \quad \vec{A} \leq \mathcal{P}(\mathbf{m})}{\Pi'_3, a : !\mathbf{m}^\circ \vdash a! \mathbf{m}[\vec{V}] : 1}$$

$$\begin{aligned} \Delta' &= (\text{expanding}) \\ |\Gamma_1 \triangleright \Gamma_2| &= (\text{expanding}) \\ |(\Pi_1, \Pi_2) \triangleright \Gamma_2| &= (\text{expanding}) \\ |(\Pi'_1, a : !\mathbf{m}^\circ, \Pi_2) \triangleright \Gamma_2| &= (\text{Lemma E.19}) \\ |(\Pi'_1, a : !\mathbf{m}^\circ \triangleright \Pi_2) \triangleright \Gamma_2| &= (\text{Lemma E.15}) \\ |\Pi'_1, a : !\mathbf{m}^\circ \triangleright (\Pi_2 \triangleright \Gamma_2)| &= (\text{Lemma E.20}) \\ |\Pi'_1, a : !\mathbf{m}^\circ| \bowtie |(\Pi_2 \triangleright \Gamma_2)| &= (\bowtie \text{ is commutative}) \\ |\Pi_2 \triangleright \Gamma_2| \bowtie |\Pi'_1, a : !\mathbf{m}^\circ| \end{aligned}$$

Recomposing:

$$\frac{\frac{\Pi_2 \triangleright \Gamma_2 = [|\Pi_2 \triangleright \Gamma_2|] \quad \Pi_2 \vdash () : 1 \quad \Gamma_2 \vdash \mathbf{1} \triangleright \Sigma}{|\Pi_2 \triangleright \Gamma_2| \vdash ((), \Sigma)} \quad \frac{a : !\mathbf{m} \vdash a : !\mathbf{m} \quad [\Pi'_1] \vdash \vec{V} : \vec{A} \quad \vec{A} \leq [\mathcal{P}(\mathbf{m})]}{|\Pi'_1, a : !\mathbf{m}| \vdash a \leftarrow \mathbf{m}[\vec{V}]}}{|\Pi_2 \triangleright \Gamma_2| \bowtie |\Pi'_1, a : !\mathbf{m}| \vdash ((), \Sigma) \parallel a \leftarrow \mathbf{m}[\vec{V}]}$$

$$\Delta \vdash ((), \Sigma) \parallel a \leftarrow \mathbf{m}[\vec{V}]$$

as required.

Case E-SPAWN

Assumption:

$$\begin{array}{c}
 \Gamma'_1 \vdash M : \mathbf{1} \\
 \hline
 \Gamma_1 \vdash M : \mathbf{1} \\
 \hline
 \frac{[\Gamma_1] \triangleright \Gamma_2 = [\Delta'] \quad \frac{\Gamma_1 \vdash M : \mathbf{1}}{[\Gamma_1] \vdash \mathbf{spawn} M : \mathbf{1}} \quad \Gamma_2 \vdash \mathbf{1} \triangleright \Sigma}{\Delta' \vdash (\mathbf{spawn} M, \Sigma)}}{\Delta \vdash (\mathbf{spawn} M, \Sigma)}
 \end{array}$$

where $\Gamma_1 \leq \Gamma'_1$.

By Lemma E.4, there exist Π_1, Π_2, Π_3 such that:

- $\Gamma_1 = \Pi_1, \Pi_2$
- $\Pi_3 \vdash M : \mathbf{1}$
- Π_1 is cruftless for M and $\Pi_1 \leq \Pi_3$
- $\text{cruft}(\Pi_2)$

We now prove that $\Delta' \leq |\Pi_2 \triangleright \Gamma_2| \bowtie |\Pi_1|$.

$$\begin{aligned}
 \Delta' &= (\text{expanding}) \\
 &|\Gamma_1| \triangleright \Gamma_2| \\
 &= (\text{expanding}) \\
 &|[\Pi_1, \Pi_2] \triangleright \Gamma_2| \\
 &= (\Pi_2 \text{ cruft, so usable}) \\
 &|([\Pi_1], \Pi_2) \triangleright \Gamma_2| \\
 &= (\text{Lemma E.19}) \\
 &|([\Pi_1] \triangleright \Pi_2) \triangleright \Gamma_2| \\
 &= (\text{Lemma E.15}) \\
 &|[\Pi_1] \triangleright (\Pi_2 \triangleright \Gamma_2)| \\
 &= (\text{Lemma E.20}) \\
 &|[\Pi_1]| \bowtie |(\Pi_2 \triangleright \Gamma_2)| \\
 &= (\bowtie \text{ is commutative}) \\
 &|(\Pi_2 \triangleright \Gamma_2)| \bowtie |[\Pi_1]| \\
 &= (|-| \text{ cancels } [-]) \\
 &|(\Pi_2 \triangleright \Gamma_2)| \bowtie |\Pi_1|
 \end{aligned}$$

It follows that since $\bullet \leq \circ$ and $\Pi_1 \leq \Pi_3$, that $[\Pi_1] \leq \Pi_3$.

From that, we can construct the following derivation:

$$\begin{array}{c}
 \frac{\frac{\frac{\cdot \vdash () : \mathbf{1}}{\Pi_2 \triangleright \Gamma_2 = [|\Pi_2 \triangleright \Gamma_2|]} \quad \frac{\cdot \vdash () : \mathbf{1}}{\Pi_2 \vdash () : \mathbf{1}} \quad \Gamma_2 \vdash \mathbf{1} \triangleright \Sigma}{|\Pi_2 \triangleright \Gamma_2| \vdash (\cdot, \Sigma)} \quad \frac{[\Pi_1] \triangleright \cdot = [|\Pi_1|]}{|\Pi_1| \vdash (\cdot, \Sigma)} \quad \frac{\frac{\Pi_3 \vdash M : \mathbf{1}}{[\Pi_1] \vdash M : \mathbf{1}} \quad \cdot \vdash \mathbf{1} \triangleright \epsilon}{|\Pi_1| \vdash (M, \epsilon)}}{|\Pi_2 \triangleright \Gamma_2| \bowtie |\Pi_1| \vdash (\cdot, \Sigma) \parallel (M, \epsilon)}}{\Delta' \vdash (\cdot, \Sigma) \parallel (M, \epsilon)}}{\Delta \vdash (\cdot, \Sigma) \parallel (M, \epsilon)}
 \end{array}$$

as required.

Case E-FREE

Assumption (assuming WLOG that the **free** guard is the first guard in the sequence):

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$$\frac{\Gamma_1, a : ?F_{env}^\bullet \triangleright \Gamma_2 = [\Delta', a : ?F_{env}^\bullet] \quad \Gamma_1, a : ?F_{env}^\bullet \vdash \mathbf{guard} a : E \{ \mathbf{free} \mapsto M \cdot \vec{G} \} : A \quad \Gamma_2 \vdash A \blacktriangleright \Sigma}{\Delta', a : ?F_{env} \vdash (\mathbf{guard} a : E \{ \mathbf{free} \mapsto M \cdot \vec{G} \}, \Sigma)}$$

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where $\Delta \leq \Delta'$, and $?1 \leq ?F$, and (by Lemma E.12) $a \notin \text{dom}(\Gamma_2)$.

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Furthermore:

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as required.

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Case E-RECV

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Assumption:

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$$\frac{\frac{\Gamma_1 \triangleright \Gamma_2 = [\Delta_1] \quad \mathbf{D} \quad \Gamma_2 \vdash A \blacktriangleright \Sigma \quad \frac{[\Delta_2] \vdash \vec{V} : \vec{B} \quad \vec{U} \leq [\mathcal{P}(\mathbf{m})]}{\Delta_2, a : !\mathbf{m} \vdash a \leftarrow \mathbf{m}[\vec{V}]}}{\Delta_1 \vdash (\mathbf{guard} a : E_{ann} \{ \mathcal{G}[\mathbf{receive} \mathbf{m}[\vec{x}]] \mathbf{from} y \mapsto M \}, \Sigma)} \quad \Delta_1 \bowtie (\Delta_2, a : !\mathbf{m}) \vdash (\mathbf{guard} a : E_{ann} \{ \mathcal{G}[\mathbf{receive} \mathbf{m}[\vec{x}]] \mathbf{from} y \mapsto M \}, \Sigma) \parallel a \leftarrow \mathbf{m}[\vec{V}]}{\Delta \vdash (\mathbf{guard} a : E_{ann} \{ \mathcal{G}[\mathbf{receive} \mathbf{m}[\vec{x}]] \mathbf{from} y \mapsto M \}, \Sigma) \parallel a \leftarrow \mathbf{m}[\vec{V}]}$$

where \mathbf{D} is the following derivation:

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By Lemma E.4, $\Gamma_3 = \Pi, a : ?E_{env}^\bullet$, where:

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- $?E_{env} \leq ?E$
- $?E \leq ?E_{ty}$

and thus $?E_{env} \leq ?E \leq ?E_{ty}$.

Without loss of generality, let us consider the case where the **receive** is the first guard. We can therefore write $\mathcal{G}[\mathbf{receive} \ \mathbf{m}[\vec{x}] \ \mathbf{from} \ y \mapsto M]$ as $\mathbf{receive} \ \mathbf{m}[\vec{x}] \ \mathbf{from} \ y \mapsto M \cdot \vec{G}$ for some sequence \vec{G} .

By T-GUARSEQ and TG-RECV, and since $\vDash E_{ty}$, we have that $E_{ty} = F_1 \oplus \dots \oplus F_n$, where $F_1 = \mathbf{m} \odot F'$ and $F' \simeq E_{ty} / \mathbf{m}$.

Furthermore:

$$\frac{\mathcal{P}(\mathbf{m}) = \vec{U}' \quad \text{un}(\Gamma_4) \quad \Gamma_4, \vec{x} : [\vec{U}'], y : ?F' \bullet \vdash M : A}{\Gamma_4 \vdash \mathbf{receive} \ \mathbf{m}[\vec{x}] \ \mathbf{from} \ y \mapsto M : A :: (\mathbf{m} \odot F')}$$

Now, by the definition of \bowtie , we know that $E_{env} = \mathbf{m} \odot E_{pat}$ for some pattern E_{pat} .

By the definition of \triangleright , we also know that $a \notin \text{dom}(\Gamma_4)$.

By Lemma E.8, we have that $E_{pat} \sqsubseteq E / \mathbf{m}$, and thus $?E_{pat} \bullet \leq ?(E / \mathbf{m}) \bullet$.

Further, it follows that $?E / \mathbf{m} \leq ?F'$.

By Lemma E.5, $[\Delta_2] + \Gamma_4, a : ?F' \bullet \vdash M\{\vec{V}/\vec{x}, a/y\} : A$.

Equational reasoning:

$$\begin{aligned} & \Delta_1 \bowtie (\Delta_2, a : !\mathbf{m}) \\ & = (\text{expanding}) \\ & |\Gamma_1 \triangleright \Gamma_2| \bowtie (\Delta_2, a : !\mathbf{m}) \\ & = (\text{expanding}) \\ & |(\Gamma_3 + \Gamma_4) \triangleright \Gamma_2| \bowtie (\Delta_2, a : !\mathbf{m}) \\ & = (\text{expanding}) \\ & |(\Pi, a : ?E_{env} \bullet + \Gamma_4) \triangleright \Gamma_2| \bowtie (\Delta_2, a : !\mathbf{m}) \\ & = (\text{expanding}) \\ & |(\Pi, a : ?(\mathbf{m} \odot E_{pat}) \bullet + \Gamma_4) \triangleright \Gamma_2| \bowtie (\Delta_2, a : !\mathbf{m}) \\ & = (\text{Lemma E.12}) \\ & |(\Pi + \Gamma_4) \triangleright \Gamma_2, a : ?(\mathbf{m} \odot E_{pat}) \bullet| \bowtie (\Delta_2, a : !\mathbf{m}) \\ & = (\text{Definition of } \bowtie) \\ & (|(\Pi + \Gamma_4) \triangleright \Gamma_2| \bowtie \Delta_2), a : ?E_{pat} \\ & = (\text{Lemma E.21, since } \text{un}(\Gamma_4)) \\ & (|[\Delta_2] \triangleright ((\Pi + \Gamma_4) \triangleright \Gamma_2)|), a : ?E_{pat} \\ & = (\text{Lemma E.14}) \\ & (|([\Delta_2] \triangleright (\Pi + \Gamma_4)) \triangleright \Gamma_2|), a : ?E_{pat} \\ & = (\text{Lemma E.13}) \\ & (|([\Delta_2] + (\Pi + \Gamma_4)) \triangleright \Gamma_2|), a : ?E_{pat} \\ & = (a \text{ disjoint from environments}) \\ & |([\Delta_2] + (\Pi + \Gamma_4), a : ?E_{pat} \bullet) \triangleright \Gamma_2| \end{aligned}$$

Let $\Delta' = |([\Delta_2] + (\Pi + \Gamma_4), a : ?E_{pat} \bullet) \triangleright \Gamma_2|$

Recomposing:

$$\frac{\frac{[\Delta] = [\Delta_2] + (\Pi + \Gamma_4), a : ?E_{pat} \bullet \triangleright \Gamma_2 \quad [\Delta_2] + \Gamma_4, a : ?F' \bullet \vdash M\{\vec{V}/\vec{x}, a/y\} : A \quad \Gamma_2 \vdash A \blacktriangleright \Sigma}{\Delta' \vdash \langle M\{\vec{V}/\vec{x}, a/y\}, \Sigma \rangle}}{\Delta \vdash \langle M\{\vec{V}/\vec{x}, a/y\}, \Sigma \rangle}}$$

as required.

2353 **Case E-N \cup**

2354 Follows immediately from the induction hypothesis.
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2356 **Case E-PAR**

2357 Follows immediately from the induction hypothesis.
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2359 **Case E-STRUCT**

2360 Follows immediately from Lemma E.23 and the induction hypothesis. □
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E.2 Progress

LEMMA E.24 (CANONICAL FORMS). *If $\cdot \vdash C$ then there exists some \mathcal{D} such that $C \equiv \mathcal{D}$ and \mathcal{D} is in canonical form.*

PROOF. Follows from the structural congruence rules. \square

LEMMA E.25 (PROGRESS (THREAD REDUCTION)). *If $\Gamma \vdash_{\mathcal{P}} (\!| M, \Sigma \!|)$, then either:*

- *M is a value and $\Sigma = \epsilon$; or*
- *there exists some M', Σ' such that $(\!| M, \Sigma \!|) \longrightarrow (\!| M', \Sigma' \!|)$; or*
- *M is a communication and concurrency construct, i.e. **new**, or **spawn** M , or $V ! \mathbf{m}[\vec{W}]$, or **guard** $V : E \{\vec{G}\}$.*

PROOF. By case analysis on the derivation of $\Gamma \vdash (\!| M, \Sigma \!|)$ and inspection of the reduction rules. \square

THEOREM 3.16 (PARTIAL PROGRESS). *Suppose $\vdash \mathcal{P}$ and $\cdot \vdash_{\mathcal{P}} C$ where C is in canonical form:*

$$C = (\nu a_1) \cdots (\nu a_l) (\!| M_1, \Sigma_1 \!| \parallel \cdots \parallel \!| M_m, \Sigma_m \!| \parallel \mathcal{M})$$

Then for each M_i , either:

- *there exist M'_i, Σ'_i such that $(\!| M_i, \Sigma_i \!|) \longrightarrow (\!| M'_i, \Sigma'_i \!|)$; or*
- *M_i is a value and $\Sigma_i = \epsilon$; or*
- *waiting(M_i, a_j, \mathbf{m}_j) where \mathcal{M} does not contain a message \mathbf{m}_j for a_j and $a_j \notin \text{fv}(\vec{G}_i) \cup \text{fv}(\Sigma_i)$, where \vec{G}_i are the guard clauses of M_i .*

PROOF. Functional reduction enjoys progress (E.25), and the constructs **new**, **spawn** M , and $a ! \mathbf{m}[\vec{V}]$ can all always reduce. Therefore, the body of an irreducible thread $(\!| M_k, \Sigma_k \!|)$ must be waiting for a message \mathbf{m} on some name a . To be waiting, name a must be returnable, and therefore cannot occur free in M_k or Σ_k . It cannot be the case that message \mathbf{m} for a is contained in \mathcal{M} (in which case the configuration could reduce), so typing ensures that a is free in one of the other threads. Extending this reasoning we see that if a configuration contains irreducible non-value threads, then C must contain a cyclic inter-thread dependency. \square

2451 E.3 Algorithmic Soundness

2452 A solution for a set of constraints is also a solution for a subset of those constraints.

2453 LEMMA E.26. *If Ξ is a solution for a constraint set $\Phi_1 \cup \Phi_2$, then Ξ is a solution for Φ_1 .*

2455 PROOF. Since Ξ is a solution for $\Phi_1 \cup \Phi_2$, it follows that $\text{dom}(\Phi_1 \cup \Phi_2) \subseteq \text{dom}(\Xi)$. The result
 2456 follows from the fact that $\text{dom}(\Phi_1) \subseteq \text{dom}(\Phi_1 \cup \Phi_2) \subseteq \text{dom}(\Xi)$. \square

2457 The pattern variables in an inferred environment must either occur in the type, program, or
 2458 constraint set.

2460 LEMMA E.27. *If $M \Rightarrow_{\rho} \tau \blacktriangleright \Theta; \Phi$ or $M \Leftarrow_{\rho} \tau \blacktriangleright \Theta; \Phi$, then $\text{pv}(\Theta) \subseteq \text{pv}(\tau) \cup \text{pv}(\mathcal{P}) \cup \text{pv}(\Phi)$.*

2461 PROOF. By mutual induction on the two derivations, noting that whenever a pattern variable is
 2462 introduced fresh, it is always added to the constraint set. \square

2464 Application of a usable substitution preserves algorithmic subtyping in the declarative setting.

2465 LEMMA E.28. *If $\tau \leq \sigma \blacktriangleright \Phi$ and Ξ is a usable solution of Φ with $\text{pv}(\sigma) \subseteq \text{dom}(\Xi)$, then $\Xi(\tau) \leq \Xi(\sigma)$.*

2467 PROOF. By case analysis on the derivation of $\tau \leq \sigma \blacktriangleright \Phi$. \square

2468 As a direct corollary, we can show that constraints generated by equivalence preserve subtyping
 2469 in both directions.

2471 COROLLARY E.29. *If $\tau \sim \sigma \blacktriangleright \Phi$ and Ξ is a usable solution of Φ with $\text{pv}(\sigma) \subseteq \text{dom}(\Xi)$, then both
 2472 $\Xi(\tau) \leq \Xi(\sigma)$ and $\Xi(\sigma) \leq \Xi(\tau)$.*

2473 Similarly, application of a usable substitution preserves unrestrictedness.

2475 LEMMA E.30. *If $\text{unr}(\tau) \blacktriangleright \Phi$ and Ξ is a usable solution of Φ with $\text{pv}(\sigma) \subseteq \text{dom}(\Xi)$, then there exists
 2476 some A such that $\text{un}(A)$ and $A \leq \Xi(\tau)$.*

2477 PROOF. By case analysis on the derivation of $\text{unr}(\tau) \blacktriangleright \Phi$, noting that cases are undefined for
 2478 linear types, and the result follows straightforwardly for base types.

2480 The only interesting case is $\text{unr}(!\gamma^\circ) \blacktriangleright \mathbb{1} <: \gamma$; since Ξ is a usable solution, we have that $\mathbb{1} \sqsubseteq \Xi(\gamma)$
 2481 and $\Xi(\gamma) \not\sqsubseteq \mathbb{0}$.

2482 Thus, it follows that $\Xi(\gamma) \simeq \mathbb{1}$ and therefore $!\mathbb{1} \leq \Xi(\gamma)$, noting that $\text{un}(!\mathbb{1})$ as required. \square

2483 Again, this is straightforward to extend to environments.

2484 COROLLARY E.31. *If Ξ is a usable solution of $\text{unr}(\Theta) \blacktriangleright \Phi$ where $\text{pv}(\Theta) \subseteq \text{dom}(\Xi)$, then there exists
 2485 some Γ such that $\Gamma \leq \Xi(\Theta)$ and $\text{un}(\Gamma)$.*

2487 If two environments are combinable, and we have a solution for the constraints generated by
 2488 their algorithmic combination, then their combination is defined.

2489 LEMMA E.32. *If $\Theta_1 + \Theta_2 \blacktriangleright \Theta; \Phi$ and Ξ is a usable solution of Φ where $\text{pv}(\Theta_1) \cup \text{pv}(\Theta_2) \subseteq \text{dom}(\Xi)$,
 2490 then there exists some Γ such that $\Gamma \leq \Xi(\Theta_2)$ and $\Xi(\Theta_1) + \Gamma = \Xi(\Theta)$.*

2492 PROOF. By induction on the derivation of $\Theta_1 + \Theta_2 \blacktriangleright \Theta; \Phi$.

2493 **Case $\Theta_1, x : \tau + \Theta_2 \blacktriangleright \Theta; \Phi$**

2495 Assumption:

$$\frac{x \notin \text{dom}(\Theta_2) \quad \Theta_1 + \Theta_2 \blacktriangleright \Theta; \Phi}{\Theta_1, x : \tau + \Theta_2 \blacktriangleright \Theta, x : \tau; \Phi}$$

2500 We also assume that Ξ is a usable solution for Φ .

2501 By the IH, we have that there exists some $\Gamma \leq \Xi(\Theta_2)$ such that $\Xi(\Theta_1) + \Gamma = \Xi(\Theta)$.

2502 Since $x \notin \text{dom}(\Theta_2)$, by the definition of $+$ in the declarative setting, we have that

$$2503 \quad \Xi(\Theta_1), x : \Xi(\tau) + \Xi(\Theta_2) \leq \Xi(\Theta), x : \Xi(\tau)$$

2504 as required.

2506 **Case** $\Theta_1 + \Theta_2, x : \tau \blacktriangleright \Theta; \Phi$

2507 Symmetric to the first case.

2509 **Case** $\Theta_1, x : \tau + \Theta_2, x : \sigma \blacktriangleright \Theta; \Phi$

2510 Assumption:

$$2512 \quad \frac{\begin{array}{cc} \Theta_1 + \Theta_2 \blacktriangleright \Theta; \Phi_1 & \tau \sim \sigma \blacktriangleright \Phi_2 \\ \text{unr}(\tau) \blacktriangleright \Phi_3 & \text{unr}(\sigma) \blacktriangleright \Phi_4 \end{array}}{\Theta_1, x : \tau + \Theta_2, x : \sigma \blacktriangleright \Theta, x : \tau; \Phi_1 \cup \dots \cup \Phi_4}$$

2515 We also assume that Ξ is a usable solution for $\Phi_1 \cup \dots \cup \Phi_4$.

2516 By the IH, there exists some Γ such that $\Gamma \leq \Xi(\Theta_2)$ and

$$2518 \quad \Xi(\Theta_1) + \Gamma = \Xi(\Theta)$$

2519 By the definitions of \sim and $\text{unr}(-)$, and knowing that Ξ is a usable solution for $\Phi_2 \cup \Phi_3 \cup \Phi_4$, we
2520 have that either $\tau = \sigma = C$ for some base type C (in which case we can conclude with logic similar
2521 to the previous case), or $\tau = !\gamma^\circ$ and $\sigma = !\delta^\circ$ where $\Xi(\gamma), \Xi(\delta) \sqsubseteq \mathbb{1}$.

2522 Since Ξ is usable, we know that $\Xi(\gamma), \Xi(\delta) \not\sqsubseteq 0$. Therefore, we have that $\tau, \sigma \leq !\mathbb{1}^\circ$.

2523 We can then show that $\Gamma, x : \Gamma, x : \Xi(!\tau^\circ) \leq \Xi(\Theta_2), x : \Xi(!\sigma^\circ)$

2524 and further that $\Xi(\Theta_1), x : \Xi(!\tau^\circ) + \Gamma, x : \Xi(!\tau^\circ) = \Xi(\Theta), x : \Xi(!\tau^\circ)$ as required.

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□

2527 We can generalise the previous result to an n -ary combination:

2528 **COROLLARY E.33.** *If $\Theta_1 + \dots + \Theta_n \blacktriangleright \Theta; \Phi$ where Ξ is a usable solution for Φ such that $\text{pv}(\Theta_1) \cup$
2529 $\dots \cup \text{pv}(\Theta_n) \subseteq \text{dom}(\Xi)$, then there exist $(\Gamma_i \leq \Theta_i)_i$ such that $\Gamma_1 + \dots + \Gamma_n = \Xi(\Theta)$.*

2531 We now turn our attention to the relation between the algorithmic join and type combination
2532 operators.

2533 **LEMMA E.34.** *If $\tau_1 \circ \tau_2 \blacktriangleright \sigma; \Phi$ and Ξ is a usable solution of Φ such that $\text{pv}(\tau_1) \cup \text{pv}(\tau_2) \subseteq \text{dom}(\Xi)$,
2534 then there exist $\tau'_1 \leq \Xi(\tau_1), \tau'_2 \leq \Xi(\tau_2)$ where $\tau'_1 \blacktriangleright \tau'_2 = \Xi(\sigma)$.*

2535 **PROOF.** By case analysis on the derivation of $\tau_1 \circ \tau_2 \blacktriangleright \sigma; \Phi$.

2537 **Case** $!\gamma^{\eta_1} \circ !\delta^{\eta_2} \blacktriangleright !(\gamma \odot \delta)^{\eta_1 \blacktriangleright \eta_2}; \emptyset$

2538 We can immediately conclude with $!(\Xi(\gamma))^{\eta_1} \blacktriangleright !(\Xi(\delta))^{\eta_2} = !(\Xi(\gamma) \odot \Xi(\delta))^{\eta_1 \blacktriangleright \eta_2}$ as required.

2540 **Case** $!\gamma^{\eta_1} \circ ?\delta^{\eta_2} \blacktriangleright ?(\alpha)^{\eta_1 \blacktriangleright \eta_2}; \gamma \odot \alpha <: \delta$

2541 Since Ξ is a solution for $\gamma \odot \alpha <: \delta$, we have that $\Xi(\gamma \odot \alpha) \sqsubseteq \Xi(\delta)$.

2542 By expansion of $\Xi(-)$, we have that $\Xi(\gamma) \odot \Xi(\delta) \sqsubseteq \Xi(\delta)$.

2543 Since receive mailbox types are covariant in their patterns, we can show that $?(\Xi(\gamma) \odot \Xi(\alpha)) \leq$
2544 $?\Xi(\delta)$

2545 and we can conclude that

$$2547 \quad !(\Xi(\gamma))^{\eta_1} \blacktriangleright ?(\Xi(\gamma) \odot \Xi(\alpha))^{\eta_2} = ?\Xi(\alpha)^{\eta_1 \blacktriangleright \eta_2}$$

2548

2549 as required.

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2551 **Case** $? \gamma \ ; \ ! \delta \triangleright ? \alpha ; \delta \odot \alpha < : \gamma$

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Symmetric to the previous case.

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2554 **Case** $\tau \ ; \ \sigma \triangleright \tau ; \Phi$

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Assumption: τ, σ are not mailbox types and $\tau \sim \sigma \triangleright \Phi$.

2556

2557 By Lemma E.28, $\Xi(\tau) \simeq \Xi(\sigma)$. Since neither type is a mailbox type we have that $\Xi(\tau) = \tau = \sigma =$
2558 $\Xi(\sigma) = C$ for some base type C , as required. \square

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We can extend this result to environments.

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2561 **LEMMA E.35.** *If $\Theta_1 \ ; \ \Theta_2 \triangleright \Theta ; \Phi$ and Ξ is a usable solution of Φ such that $pv(\Theta_1) \cup pv(\Theta_2) \subseteq dom(\Xi)$,*
2562 *then there exist $\Gamma_1 \leq \Xi(\Theta_1)$ and $\Gamma_2 \leq \Xi(\Theta_2)$ such that $\Gamma_1 \triangleright \Gamma_2 = \Xi(\Theta)$.*

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PROOF. A direct consequence of Lemma E.34. \square

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2565 **LEMMA E.36.** *If $\tau_1 \sqcap \tau_2 \triangleright \sigma ; \Phi$ and Ξ is a usable substitution of Φ such that $pv(\tau_1) \cup pv(\tau_2) \subseteq dom(\Xi)$,*
2566 *then $\Xi(\sigma) \leq \Xi(\tau_1)$ and $\Xi(\sigma) \leq \Xi(\tau_2)$.*

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PROOF. By case analysis on the derivation of $\tau_1 \sqcap \tau_2 \triangleright \sigma ; \Phi$.

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2569 For two mailbox types J^{η_1} and J^{η_2} , since $\bullet \leq \circ$ it is always the case that $\max(\eta_1, \eta_2) \leq \eta_1$ and
2570 $\max(\eta_1, \eta_2) \leq \eta_2$, so therefore it suffices to consider the non-usage-annotated merge $\pi_1 \sqcap \pi_2 \triangleright \rho ; \emptyset$

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Case $! \gamma \sqcap ! \delta \triangleright !(\gamma \oplus \delta) ; \emptyset$

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By appeal to the definition of $\llbracket - \rrbracket$ we have that $\llbracket \Xi(\gamma) \oplus \Xi(\delta) \rrbracket = \llbracket \Xi(\gamma) \rrbracket \uplus \llbracket \Xi(\delta) \rrbracket$ and therefore:

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• $\llbracket \Xi(\gamma) \rrbracket \subseteq \llbracket \Xi(\gamma) \oplus \Xi(\delta) \rrbracket$; and

2575

• $\llbracket \Xi(\delta) \rrbracket \subseteq \llbracket \Xi(\gamma) \oplus \Xi(\delta) \rrbracket$

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By the reflexivity of subtyping and the definition of pattern inclusion, it follows that:

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• $\Xi(\gamma) \sqsubseteq (\Xi(\gamma) \oplus \Xi(\delta))$; and

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• $\Xi(\delta) \sqsubseteq (\Xi(\gamma) \oplus \Xi(\delta))$

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Therefore, since output mailbox types are contravariant in their patterns, it follows that both:

2580

• $!(\Xi(\gamma) \oplus \Xi(\delta)) \leq !(\Xi(\gamma))$; and

2581

• $!(\Xi(\gamma) \oplus \Xi(\delta)) \leq !(\Xi(\delta))$

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as required.

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2584 **Case** $? \gamma \sqcap ? \delta \triangleright ? \alpha ; \{ \alpha < : \gamma, \alpha < : \delta \}$

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(where α fresh).

2586

Since Ξ is a usable solution, it follows that:

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• $\Xi(\alpha) \sqsubseteq \Xi(\gamma)$; and

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• $\Xi(\alpha) \sqsubseteq \Xi(\delta)$

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Since receive mailbox types are covariant in their pattern arguments, it follows that:

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• $?(\Xi(\alpha)) \leq ?(\Xi(\gamma))$; and

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• $?(\Xi(\alpha)) \leq ?(\Xi(\delta))$

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as required.

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2594 **Case** $\tau \sqcap \sigma \triangleright \tau ; \Phi$

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where τ, σ are not mailbox types and $\tau \sim \sigma \blacktriangleright \Phi$.

By Lemma E.29:

- (1) $\Xi(\tau) \leq \Xi(\sigma)$; and
- (2) $\Xi(\sigma) \leq \Xi(\tau)$.

By the reflexivity of subtyping we have that $\Xi(\tau) \leq \Xi(\tau)$, and for the second obligation we can conclude with (2) as required. \square

LEMMA E.37. *If $\Theta_1 \sqcap \Theta_2 \blacktriangleright \Theta; \Phi$ and Ξ is a usable solution of Φ such that $pv(\Theta_1) \cup pv(\Theta_2) \subseteq dom(\Xi)$, then $\Xi(\Theta) \leq \Xi(\Theta_1)$ and $\Xi(\Theta) \leq \Xi(\Theta_2)$.*

PROOF. By induction on the derivation of $\Theta_1 \sqcap \Theta_2 \blacktriangleright \Theta; \Phi$ with appeal to Lemma E.36. \square

LEMMA E.38 (SUBPATTERN PNF). *If $E \vDash F$ and $E \sqsubseteq F$, then $\vDash F$.*

PROOF. For it to be the case that $E \vDash F$ it must be the case that $F = F_1 \oplus \dots \oplus F_n$ where $E \vDash_{lit} F_i$ for $i \in 1..n$.

It suffices to consider the case where we have some $F_j = \mathbf{m}_j \odot F'_j$ where $F_j \not\sqsubseteq E$. In this case, the following must hold:

$$\frac{F_j \simeq E / \mathbf{m}_j}{E \vDash_{lit} \mathbf{m}_j \odot F_j}$$

and by the definition of pattern residual and the fact that $\mathbf{m}_j \not\sqsubseteq E$ it must be the case that $E / \mathbf{m}_j \simeq \emptyset$. Consequently we know that $F_j \simeq \emptyset$.

To ensure that $\vDash F$ we need to show $F \vDash F$ and therefore that $\emptyset \simeq F / \mathbf{m}_j$, which follows by the definition of pattern derivative as required. \square

Algorithmic soundness relies on the following generalised result:

LEMMA E.39 (ALGORITHMIC SOUNDNESS (GENERALISED)).

- If $\vdash \mathcal{P} \triangleright \Phi_1$ and $M \Rightarrow_{\mathcal{P}} \tau \blacktriangleright \Theta; \Phi_2$ where Ξ is a usable solution of $\Phi_1 \cup \Phi_2$ and $pv(\tau) \cup pv(\mathcal{P}) \subseteq dom(\Xi)$, then $\Xi(\Theta) \vDash_{\Xi(\mathcal{P})} M : \Xi(\tau)$.
- If $\vdash \mathcal{P} \triangleright \Phi_1$ and $M \Leftarrow_{\mathcal{P}} \tau \blacktriangleright \Theta; \Phi_2$ where Ξ is a usable solution of $\Phi_1 \cup \Phi_2$ and $pv(\tau) \cup pv(\mathcal{P}) \subseteq dom(\Xi)$, then $\Xi(\Theta) \vDash_{\Xi(\mathcal{P})} M : \Xi(\tau)$.
- If $\vdash \mathcal{P} \triangleright \Phi_1$ and $\{E\} G \Leftarrow_{\mathcal{P}} \tau \blacktriangleright \Theta; \Phi; F$ where Ξ is a usable solution of $\Phi_1 \cup \Phi_2$ and $pv(\tau) \cup pv(\mathcal{P}) \subseteq dom(\Xi)$, then $\Xi(\Theta) \vDash_{\Xi(\mathcal{P})} G : \Xi(\tau) :: F$ and $E \vDash_{lit} F$.
- If $\vdash \mathcal{P} \triangleright \Phi_1$ and $\{E\} \vec{G} \Leftarrow_{\mathcal{P}} \tau \blacktriangleright \Theta; \Phi; F$ where Ξ is a usable solution of $\Phi_1 \cup \Phi_2$ and $pv(\tau) \cup pv(\mathcal{P}) \subseteq dom(\Xi)$, then $\Xi(\Theta) \vDash_{\Xi(\mathcal{P})} G : \Xi(\tau) :: F$ and $E \vDash_{lit} F$.

PROOF. By mutual induction on all statements. We inline our proof of statement 4 with TC-GUARD.

We know in all cases that the solution covers the pattern variables in the program, return type, and constraints. Therefore by Lemma E.27 we know that any produced environment will contain pattern variables contained in the solution. We make use of this fact implicitly throughout the proof.

Statement 1: Synthesis.

Case TS-BASE

2647 Assumption:

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2652 By T-CONST:

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2656 noting that:

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2662 **Case TS-UNIT**

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2664 Similar to TS-BASE.

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2670 Assumption:

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$$\frac{c \text{ has base type } D}{c \Rightarrow D \blacktriangleright \cdot; \emptyset}$$

$$\frac{}{\cdot \vdash c : D}$$

noting that:

- $\text{un}(\cdot)$
 - $\Xi(c) = c$
 - $\Xi(D) = D$
- as required.

Case TS-UNIT

Similar to TS-BASE.

Case TS-NEW

Similar to TS-BASE.

Case TS-SPAWN

Assumption:

$$\frac{M \Leftarrow \mathbf{1} \blacktriangleright \Theta; \Phi}{\text{spawn } M \Rightarrow \mathbf{1} \blacktriangleright [\Theta]; \Phi}$$

Furthermore, we assume that Ξ is a usable solution for Φ .

By the IH (2),

$$\Xi(\Theta) \vdash M : \mathbf{1}$$

Recomposing by T-SPAWN:

$$\frac{\Xi(\Theta) \vdash M : \mathbf{1}}{[\Xi(\Theta)] \vdash \text{spawn } M : \mathbf{1}}$$

as required.

Case TS-SEND

Assumption:

$$\frac{\mathcal{P}(\mathbf{m}) = \vec{\pi} \quad V \Leftarrow !\mathbf{m}^\circ \blacktriangleright \Theta'; \Phi \quad (W_i \Leftarrow [\pi_i] \blacktriangleright \Theta'_i; \Phi'_i)_{i \in 1..n} \quad \Theta' + \Theta'_1 + \dots + \Theta'_n \blacktriangleright \Theta; \Phi''}{V !\mathbf{m}[\vec{W}] \Rightarrow \mathbf{1} \blacktriangleright \Theta; \Phi \cup \Phi'_1 \cup \dots \cup \Phi'_n \cup \Phi''}$$

Also, we assume $\vdash \mathcal{P} \blacktriangleright \Phi_{prog}$.

Furthermore, we assume that Ξ is a solution for $\Phi_{prog} \cup \Phi \cup \Phi'_1 \cup \dots \cup \Phi'_n \cup \Phi''$. By Lemma E.26, we have that Ξ is also a solution for each constraint set individually.

Thus, by the IH:

2696 • $\Xi(\Theta') \vdash V : !\mathbf{m}^\circ$
 2697 • $\Xi(\Theta'_i) \vdash W_i : [\Xi(\pi_i)]$ for $i \in 1..n$
 2698 By Corollary E.33, there exist $\Gamma' \leq \Xi(\Theta')$ and $\Gamma'_i \leq \Xi(\Theta'_i)$ for $i \in 1..n$ such that $\Gamma' + \Gamma'_1 + \dots + \Gamma'_n =$
 2699 $\Xi(\Theta)$. Therefore:

$$\frac{\Xi(\mathcal{P})(\mathbf{m}) = \overrightarrow{\Xi(\pi)} \quad \frac{\Xi(\Theta') \vdash V : !\mathbf{m}^\circ}{\Gamma' \vdash V : !\mathbf{m}^\circ} \quad \frac{(\Xi(\Theta'_i) \vdash W_i : \Xi(A_i))_{i \in 1..n}}{(\Gamma'_i \vdash W_i : \Xi(A_i))_{i \in 1..n}}}{\Gamma' + \Gamma'_1 + \dots + \Gamma'_n \vdash V !\mathbf{m}[\overrightarrow{W}] : 1}$$

2704 as required.

2707 Case TS-APP

2709 Assumption:

$$\text{TS-APP} \quad \frac{\mathcal{P}(f) = \overrightarrow{\tau} \rightarrow \sigma \quad (V_i \leftarrow \tau_i \blacktriangleright \Theta_i; \Phi_i)_{i \in 1..n} \quad \Theta_1 + \dots + \Theta_n \blacktriangleright \Theta; \Phi}{f(\overrightarrow{V}) \Rightarrow \sigma \blacktriangleright \Theta; \Phi \cup \Phi_1 \cup \dots \cup \Phi_n}$$

2715 Also, we assume $\vdash \mathcal{P} \blacktriangleright \Phi_{prog}$.

2716 We can also assume that there exists some Ξ which is a usable solution of $\Phi_{prog} \cup \Phi_1 \cup \dots \cup \Phi_n$.

2717 By Lemma E.26, we have that Ξ is a solution for all Φ_i individually.

2718 By the IH, $\Xi(\Theta_i) \vdash V_i : \Xi(\tau_i)$ for all i .

2719 By Corollary E.33, there exist $(\Gamma_i \leq \Theta_i)_{i \in 1..n}$ such that $\Gamma_1 + \dots + \Gamma_n = \Xi(\Theta)$.

2720 Thus by T-SUBS and T-APP:

$$\frac{\Xi(\mathcal{P}(f)) = \overrightarrow{\Xi(\tau)} \rightarrow \Xi(\sigma) \quad \frac{(\Xi(\Theta_i) \vdash V_i : \Xi(\tau_i))_{i \in 1..n}}{(\Gamma_i \vdash V_i : \Xi(\tau_i))_{i \in 1..n}}}{\Gamma_1 + \dots + \Gamma_n \vdash f(\overrightarrow{V}) : \Xi(\sigma)}$$

2727 as required.

2728 *Statement 2: Checking.*

2730 Case TC-VAR

2732 Assumption:

$$\text{TC-VAR} \quad \frac{}{x \leftarrow \tau \blacktriangleright x : \tau; \emptyset}$$

2736 By T-VAR:

$$\frac{}{x : \Xi(\tau) \vdash x : \Xi(\tau)}$$

2741 as required.

2743 Case TC-LET

2745 Assumption:

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$$\text{TC-LET} \quad \frac{M \leftarrow [T] \triangleright \Theta_1; \Phi_1 \quad N \leftarrow \sigma \triangleright \Theta_2; \Phi_2 \quad \text{check}(\Theta_2, x, [T]) = \Phi_3 \quad \Theta_1 - x \circlearrowleft \Theta_2 \triangleright \Theta; \Phi_4}{\mathbf{let} \ x : T = M \ \mathbf{in} \ N \leftarrow \sigma \triangleright \Theta; \Phi_1 \cup \dots \cup \Phi_4}$$

We also assume that we have some usable solution Ξ for $\Phi_1 \cup \dots \cup \Phi_4$, and by Lemma E.26, we know that Ξ is a usable solution for all Φ_i individually.

By the IH, we have that:

- $\Xi(\Theta_1) \vdash M : \lfloor \Xi(T) \rfloor$
- $\Xi(\Theta_2) \vdash N : \Xi(\sigma)$

Since T does not contain any type variables we have that $\Xi([T]) = [T]$.

By Lemma E.35, there exist some Γ_1, Γ_2 such that $\Gamma_1 \leq \Xi(\Theta_1 - x), \Gamma_2 \leq \Xi(\Theta_2)$ and $\Gamma_1 \triangleright \Gamma_2 = \Xi(\Theta)$

By the definition of check , we have two subcases based on whether $x \in \text{dom}(\Theta_2)$:

Subcase $x \notin \text{dom}(\Theta_2)$

In this case we have that $\text{unr}([T]) \triangleright \Phi$.

By Lemma E.30, we have that $\text{un}([T])$.

Thus by T-LET and T-SUBS:

$$\frac{\frac{\Xi(\Theta_2) \vdash N : \Xi(\sigma)}{\Xi(\Theta_2), x : [T] \vdash N : \Xi(\sigma)}}{\frac{\Xi(\Theta_1) \vdash M : [T] \quad \Gamma \vdash N : \Xi(\sigma)}{\Xi(\Theta) \vdash \mathbf{let} \ x : T = M \ \mathbf{in} \ N : \Xi(\sigma)}}$$

as required.

Subcase $x \in \text{dom}(\Theta_2)$

In this case, we have that $x : [T] \in \Theta_2$ and $[T] \leq \sigma \triangleright \Phi_1$.

By Lemma E.28, $[T] \leq \Xi(\sigma)$.

Thus by T-LET and T-SUBS:

$$\frac{\frac{\Xi(\Theta_2), x : [T] \vdash N : \Xi(\sigma)}{\Gamma \vdash N : \Xi(\sigma)}}{\frac{\Xi(\Theta_1) \vdash M : [T] \quad \Gamma \vdash N : \Xi(\sigma)}{\Xi(\Theta) \vdash \mathbf{let} \ x : T = M \ \mathbf{in} \ N : \Xi(\sigma)}}$$

as required.

Case TC-GUARD

Assumption:

$$\frac{\frac{\frac{\{E\} G_i \leftarrow \tau \triangleright \Psi_i; \Phi_i; F_i\}_{i \in 1..n}}{\Psi_1 \sqcap \dots \sqcap \Psi_n \triangleright \Psi; \Phi \quad \Phi' = \bigcup_{i \in 1..n} \Phi_i}}{\{E\} \vec{G} \leftarrow \tau \triangleright \Psi; \Phi \cup \Phi'; F_1 \oplus \dots \oplus F_n} \quad M \leftarrow ?F^\bullet \triangleright \Theta'; \Phi_2 \quad \Psi + \Theta' \triangleright \Theta; \Phi_3}{\mathbf{guard} \ V : E \{ \vec{G} \} \leftarrow \tau \triangleright \Theta; \Phi \cup \Phi' \cup \Phi_2 \cup \Phi_3 \cup \{E <: F\}}$$

2794 where $F = F_1 \oplus \dots \oplus F_n$.

2795 Since guards must be unique we know that there will be at most one **fail** branch in \vec{G} . Without
 2796 loss of generality assume that $G_1 = \mathbf{fail}$ (the order of guards does not matter, and the argument is
 2797 the same if there is no **fail** guard).

2798 Let us assume without loss of generality that $n > 1$ (i.e., **fail** is not the only guard).

2799 Thus we have that:

- 2800 • $\{E\} \mathbf{fail} \leftarrow \tau \triangleright \top; \emptyset; \emptyset$ (i.e., $\Psi_1 = \top, \Phi_1 = \emptyset, F_1 = \emptyset$)
- 2801 • $\{E\} G_i \leftarrow \tau \triangleright \Theta_i; \Phi_i; F_i$ for $2 \leq i \leq n$
- 2802 • $\Theta_2 \sqcap \dots \sqcap \Theta_n \triangleright \Theta; \Phi$

2804 By repeated use of the induction hypothesis (statement 3), we have that $\Xi(\Theta_i) \vdash G_i : \Xi(\tau) :: F_i$
 2805 where $E \vDash_{\text{lit}} F_i$ for $2 \leq i \leq n$.

2806 Since $F = F_1 \oplus \dots \oplus F_n$ and $E \vDash_{\text{lit}} F_i$ for $i \in 1..n$, it follows by the definition of pattern normal
 2807 form that $E \vDash F$.

2808 Since Ξ is a usable solution of the constraint set we have that $E \sqsubseteq F$.

2809 Now since $E \vDash F$ and $E \sqsubseteq F$, by Lemma E.38 we have that $\vDash F$.

2810 By Lemma E.37, we have that there exists some Γ such that $\Gamma \leq \Theta_i$ for each i . Thus, by T-SUBS,
 2811 we can show: $\Gamma \vdash G_i : \Xi(\tau) :: F_i$.

2812 Therefore, by T-GUARDSEQ we can show that $\Gamma \vdash \mathbf{fail} \cdot G_2 \cdot \dots \cdot G_n : \Xi(\tau) :: F$.

2813 By the IH (statement 2), we have that $\Xi(\Theta') \vdash V : ?F$.

2814 By Lemma E.32, there exists some $\Theta'' \leq \Theta'$ such that $\Gamma + \Xi(\Theta'') = \Xi(\Theta)$.

2815 Thus, we can show:

$$\begin{array}{c}
 2816 \quad \Xi(\Theta') \vdash V : ?F^\bullet \\
 2817 \quad \Xi(\Theta'') \vdash V : ?F^\bullet \\
 \hline
 2818 \quad \Xi(\Theta'') + \Gamma \vdash \mathbf{guard} V : E \{ \mathbf{fail} \cdot \vec{G} \} : \Xi(\tau)
 \end{array}$$

2821 as required.

2822 Case TC-SUB

2824 Assumption:

$$\begin{array}{c}
 2826 \quad M \Rightarrow \tau \triangleright \Theta; \Phi_1 \quad \tau \leq \sigma \triangleright \Phi_2 \\
 \hline
 2827 \quad M \leftarrow \sigma \triangleright \Theta; \Phi_1 \cup \Phi_2
 \end{array}$$

2829 By the IH (statement 1), $\Xi(\Theta) \vdash M : \Xi(\tau)$.

2830 By Lemma E.28, $\Xi(\tau) \leq \Xi(\sigma)$.

2831 Therefore by T-SUB:

$$\begin{array}{c}
 2833 \quad \Xi(\Theta) \vdash M : \Xi(\tau) \\
 \hline
 2834 \quad \Xi(\Theta) \vdash M : \Xi(\sigma)
 \end{array}$$

2836 as required.

2838 *Statement 3: Guards.* Note that there is no case for TCG-FAIL since (contrary to the theorem
 2839 statement) it is not typable under a non-null typing environment.

2841 Case TCG-FREE

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2843 Assumption:

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$$\frac{M \leftarrow \tau \triangleright \Theta; \Phi}{\{E\} \mathbf{free} \mapsto M \leftarrow \tau \triangleright \Theta; \Phi; \mathbb{1}}$$

By the IH (statement 2), we have that $\Xi(\Theta) \vdash M : \Xi(\tau)$.

Trivially, $E \vDash_{\text{lit}} \mathbb{1}$.

Therefore, we can reconstruct by TG-FREE:

$$\frac{\Xi(\Theta) \vdash M : \Xi(\tau)}{\Xi(\Theta) \vdash \mathbf{free} \mapsto M : \Xi(\tau) :: \mathbb{1}}$$

as required.

Case TCG-RECV

Assumption:

TCG-RECV

$$\frac{\begin{array}{l} M \leftarrow \sigma \triangleright \Theta', y : ?\delta^*; \Phi_1 \\ \mathcal{P}(\mathbf{m}) = \vec{\pi} \quad \Theta = \Theta' - \vec{x} \quad \text{base}(\vec{\pi}) \vee \text{base}(\Theta') \quad \text{check}(\Theta', \vec{x}, \lceil \vec{\pi} \rceil) = \Phi_3 \end{array}}{\{E\} \mathbf{receive} \mathbf{m}[\vec{x}] \mathbf{from} y \mapsto M \leftarrow \sigma \triangleright \Theta; \Phi_1 \cup \Phi_2 \cup \Phi_3 \cup \{E/\mathbf{m} <: \delta\}; \mathbf{m} \odot (E/\mathbf{m})}$$

We also assume that we have some usable solution Ξ for $\Phi_1 \cup \Phi_2 \cup \Phi_3 \cup \{E/\mathbf{m} <: \delta\}$.

As usual, by Lemma E.26 we can assume that Ξ is a usable solution for all Φ_i .

By the IH, $\Xi(\Theta'), y : ?\Xi(\delta)^* \vdash M : \Xi(\sigma)$.

Suppose $\Theta' = \Theta, x_1 : \tau_1, \dots, x_m : \tau_m$ and $\vec{x} = x_1, \dots, x_m$.

Then by the definition of check we have that:

- $(\tau_i \leq \lceil \pi_i \rceil \triangleright \Phi'_i)_{i \in 1..m}$
- $(\text{unr}(\tau_i) \triangleright \Phi'_i)_{i \in m+1..n}$

Thus by Lemma E.28, $\lceil \Xi(\pi_i) \rceil \leq \Xi(\tau_i)$ for each $i \in 1..m$.

By Lemma E.30, there exist $A_j \leq \Xi(\tau_j)$ such that $\text{un}(A_j)$ for $j \in m+1..n$.

Thus it follows by the definition of environment subtyping that $\Xi(\Theta) \leq \Xi(\Theta')$.

It follows from the fact that pattern substitution preserves type shape that if $\text{base}(\vec{T}) \vee \text{base}(\Theta')$, we have that $\text{base}(\vec{\Xi(T)}) \vee \text{base}(\Xi(\Theta'))$.

Since Ξ is a usable solution of $E/\mathbf{m} <: \delta$ we know that $E/\mathbf{m} \sqsubseteq \Xi(\delta)$ and therefore that $?(E/\mathbf{m}) \leq ?(\Xi(\delta))$.

It remains to be shown that $E \vDash_{\text{lit}} \mathbf{m} \odot (E/\mathbf{m})$:

$$\frac{\mathbf{m} \odot (E/\mathbf{m}) \simeq E}{E \vDash_{\text{lit}} \mathbf{m} \odot (E/\mathbf{m})}$$

The pattern residual and concatenation cancel, so the premise holds and therefore we can conclude that $E \vDash_{\text{lit}} \mathbf{m} \odot (E/\mathbf{m})$.

Finally, we can reconstruct using TG-RECV:

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$$\frac{\Xi(\mathcal{P})(\mathbf{m}) = \overrightarrow{\Xi(\pi)} \quad \text{base}(\overrightarrow{\Xi(\pi)}) \vee \text{base}(\Xi(\Theta)) \quad \frac{\Xi(\Theta'), y : ?\Xi(\delta)^\bullet \vdash M : \Xi(\sigma)}{\Xi(\Theta), y : ?(E/\mathbf{m})^\bullet, \vec{x} : \overrightarrow{[T]} \vdash M : \Xi(\sigma)}}{\Xi(\Theta) \vdash \mathbf{receive} \mathbf{m}[\vec{x}] \mathbf{from} y \mapsto M : \Xi(\sigma) :: \mathbf{m} \odot (E/\mathbf{m})}$$

as required. □

THEOREM 4.4 (ALGORITHMIC SOUNDNESS).

- If Ξ is a covering solution for $M \Rightarrow_{\mathcal{P}} \tau \blacktriangleright \Theta; \Phi$, then $\Xi(\Theta) \vdash_{\Xi(\mathcal{P})} M : \Xi(\tau)$.
- If Ξ is a covering solution for $M \Leftarrow_{\mathcal{P}} \tau \blacktriangleright \Theta; \Phi$, then $\Xi(\Theta) \vdash_{\Xi(\mathcal{P})} M : \Xi(\tau)$.

PROOF. A direct consequence of Lemma E.39. □

2941 E.4 Algorithmic Completeness

2942 Every Γ is also a valid Θ and every A is a valid τ . We will therefore allow ourselves to use Γ and A
 2943 in algorithmic type system derivations directly.

2944 *Definition E.40 (Closed program).* A program (S, \vec{D}, M) is *closed* if $\text{pv}(S) = \emptyset$ and $\text{pv}(\vec{D}) = \emptyset$.

2945 *E.4.1 Useful auxiliary lemmas.* We begin by stating two useful results. The first lemma states that
 2946 values are typable in the algorithmic system without constraints.

2947 **LEMMA E.41.** *If $\Gamma \vdash V : A$, then there exists some Γ' such that $\Gamma \leq \Gamma'$ and $V \Leftarrow A \blacktriangleright \Gamma' ; \emptyset$.*

2948 **PROOF.** The proof is by induction on the derivation of $\Gamma \vdash V : A$.

2949 Case T-VAR

2950 We assume that $x : A \vdash x : A$. By TC-VAR we can show $x \Leftarrow A \blacktriangleright x : A ; \emptyset$, as required.

2951 Case T-CONST

2952 We assume that $\cdot \vdash c : C$, where c has base type C . By TS-BASE, we can show that $c \Rightarrow C \blacktriangleright \cdot ; \emptyset$.
 2953 Finally, by TC-SUB (noting that $C \leq C \blacktriangleright \emptyset$) we have that $c \Leftarrow C \blacktriangleright \cdot ; \emptyset$, as required.

2954 Case T-SUBS

2955 Assumption:

$$\frac{\Gamma \leq \Gamma' \quad A \leq B \quad \Gamma' \vdash V : A}{\Gamma \vdash V : B}$$

2956 By the IH, there exists some Γ'' such that $\Gamma' \leq \Gamma''$ and $\Gamma'' \Leftarrow V \blacktriangleright A ; \emptyset$.

2957 By the transitivity of subtyping, we have that $\Gamma \leq \Gamma' \leq \Gamma''$, as required. \square

2958 **LEMMA E.42.** *If $M \Rightarrow \tau \blacktriangleright \Theta ; \Phi$, then $M \Leftarrow \tau \blacktriangleright \Theta ; \Phi$.*

2959 **PROOF.** Follows from the definition of TC-SUBS, noting that the subtyping constraint is instanti-
 2960 ated as $\tau \leq \tau \blacktriangleright \Phi$. There are two ways we can create a derivation of $\tau \leq \tau \blacktriangleright \Phi$: either if $\tau = C$ and
 2961 we have $\tau \leq \tau \blacktriangleright \emptyset$, or if τ is a mailbox type (take an output mailbox type here, although the reason-
 2962 ing is the same for an input mailbox). In this case, we would have a derivation of $!\gamma^n \leq !\gamma^n \blacktriangleright \gamma < : \gamma$.
 2963 Since $\gamma < : \gamma$ is a tautology, it follows that we need not add an additional constraint and can show
 2964 $!\gamma^n \leq !\gamma^n \blacktriangleright \emptyset$.

2965 Using TC-SUBS we can construct:

$$\frac{M \Rightarrow \tau \blacktriangleright \Theta ; \Phi \quad \tau \leq \tau \blacktriangleright \emptyset}{M \Leftarrow \tau \blacktriangleright \Theta ; \Phi}$$

2966 as required. \square

2967 *E.4.2 Completeness of auxiliary definitions.* We now need to show completeness for all auxiliary
 2968 judgements (e.g., subtyping, environment combination).

2969 **LEMMA E.43 (COMPLETENESS OF TYPE JOIN).** *If:*

- 2970 • $A_1 \triangleright A_2 = B$,
- 2971 • $A_1 \leq \Xi_1(\tau_1)$,
- 2972 • $A_2 \leq \Xi_2(\tau_2)$; and
- 2973 • $\text{pv}(\Xi_1) \cap \text{pv}(\Xi_2) = \emptyset$

then there exist Θ, Φ such that $\tau_1 \circ \tau_2 \triangleright \sigma; \Phi$, and there exists a usable solution $\Xi \supseteq \Xi_1 \cup \Xi_2$ of Φ such that $B \leq \Xi(\sigma)$.

PROOF. We proceed by case analysis on the derivation of $A_1 \triangleright A_2 = B$. Base types follow straightforwardly, so we concentrate on mailbox types.

Case $A_1 = !E_1^{\eta_1}, A_2 = !E_2^{\eta_2}$

Assumption:

$$\frac{\overline{!E_1 \triangleright !E_2 = !E_1 \odot E_2}}{!E_1^{\eta_1} \triangleright !E_2^{\eta_2} = !(E_1 \odot E_2)^{\eta_1 \triangleright \eta_2}}$$

Since the domains of Ξ_1, Ξ_2 are disjoint, let $\Xi = \Xi_1 \cup \Xi_2$.

In order for $!E_i \leq \Xi_i(\tau_i)$ (for $i \in 1, 2$) to hold, it must be the case that $\tau_i = !\gamma_i$ with $\Xi(\gamma_i) \sqsubseteq E_i$.

In this case we can construct a derivation:

$$\frac{!\gamma_1 \circ !\gamma_2 \triangleright !(\gamma_1 \odot \gamma_2); \emptyset}{!\gamma_1^{\eta_1} \circ !\gamma_2^{\eta_2} \triangleright !(\gamma_1 \odot \gamma_2)^{\eta_1 \triangleright \eta_2}; \emptyset}$$

Noting that $\Xi(\gamma_i) \sqsubseteq E_i$, it follows by the definition of pattern semantics that $\Xi(\gamma_1 \odot \gamma_2) \sqsubseteq E_1 \odot E_2$ and therefore that $!(\gamma_1 \odot \gamma_2)^{\eta_1 \triangleright \eta_2} \leq \Xi(!(\gamma_1 \odot \gamma_2)^{\eta_1 \triangleright \eta_2})$

with $\Xi \supseteq \Xi_1 \cup \Xi_2$ and a solution of \emptyset , as required.

Case $A_1 = !E^{\eta_1}, A_2 = ?(E \odot F)^{\eta_2}$

Assumption:

$$\frac{\overline{!E \triangleright ?(E \odot F) = ?F}}{!E^{\eta_1} \triangleright ?(E \odot F)^{\eta_2} = F^{\eta_1 \triangleright \eta_2}}$$

Since the domains of Ξ_1, Ξ_2 are disjoint, let $\Xi = \Xi_1 \cup \Xi_2$.

In order for $!E \leq \Xi_1(\tau_1)$ to hold, it must be the case that $\tau_1 = !\gamma$ with $\Xi_1(\gamma) \sqsubseteq E$.

Similarly, for $?(E \odot F) \leq \Xi_2(\tau_2)$ to hold, it must be the case that $\tau_2 = ?\delta$ with $(E \odot F) \sqsubseteq \Xi_2(\delta)$.

In this case we can construct a derivation: Using algorithmic type joining, we can construct the following derivation:

$$\frac{\alpha \text{ fresh}}{!\gamma \circ ?\delta \triangleright ?\alpha; \{\delta \circ \alpha <: \delta\}}{\!\gamma^{\eta_1} \circ ?\delta^{\eta_2} \triangleright ?\alpha^{\eta_1 \triangleright \eta_2}; \{\gamma \circ \alpha <: \delta\}}$$

At this point we know that the domains of Ξ_1 and Ξ_2 are disjoint. Let us construct $\Xi = \Xi_1 \cup \Xi_2$ $\alpha \mapsto F$.

It remains to be shown that Ξ is a solution; it suffices to show that $(\Xi(\gamma) \odot F) \sqsubseteq \Xi(\delta)$.

By the transitivity of pattern inclusion we have that

$$(\Xi(\gamma) \odot F) \sqsubseteq (E \odot F) \sqsubseteq \Xi(\delta)$$

We have that $\Xi(? \alpha) = ?F$

and therefore we have that (trivially) $?F \leq F$

with $\Xi \supseteq \Xi_1 \cup \Xi_2$ a solution for the constraint set, as required.

3039 **Case** $A_1 = ?E \odot F^{\eta_1}, A_2 = !E^{\eta_2}$

3040 Similar to the above case.

□

3043 LEMMA E.44 (COMPLETENESS OF ENVIRONMENT JOIN). *If:*

- 3044 • $\Gamma_1 \triangleright \Gamma_2 = \Gamma$,
- 3045 • $\Gamma_1 \leq \Xi_1(\Theta_1)$,
- 3046 • $\Gamma_2 \leq \Xi_2(\Theta_2)$; and
- 3047 • $pv(\Xi_1) \cap pv(\Xi_2) = \emptyset$

3048 *then there exist Θ, Φ such that $\Theta_1 \circ \Theta_2 \triangleright \Theta; \Phi$, and there exists a usable solution $\Xi \supseteq \Xi_1 \cup \Xi_2$ of Φ*
 3049 *such that $\Gamma \leq \Xi(\Theta)$.*

3051 PROOF. By induction on the derivation of $\Gamma_1 \triangleright \Gamma_2$, with appeal to Lemma E.43. □

3052 LEMMA E.45 (COMPLETENESS OF DISJOINT ENVIRONMENT COMBINATION). *If:*

- 3053 • $\Gamma_1 + \Gamma_2 = \Gamma$,
- 3054 • $\Gamma_1 \leq \Xi_1(\Theta_1)$,
- 3055 • $\Gamma_2 \leq \Xi_2(\Theta_2)$; and
- 3056 • $pv(\Xi_1) \cap pv(\Xi_2) = \emptyset$

3057 *then there exist Θ, Φ such that $\Theta_1 + \Theta_2 \triangleright \Theta; \Phi$, and there exists a usable solution $\Xi \supseteq \Xi_1 \cup \Xi_2$ of Φ*
 3058 *such that $\Gamma \leq \Xi(\Theta)$.*

3060 PROOF. By induction on the derivation of $\Gamma_1 + \Gamma_2 = \Gamma$.

3061 **Case** $\Gamma_1 = \cdot$ and $\Gamma_2 = \cdot$.

$$\frac{}{\cdot + \cdot = \cdot}$$

3062 By the definition of environment subtyping, the only environment that can be a supertype of
 3063 the empty environment is \cdot . Therefore, we can immediately conclude with the corresponding base
 3064 case in algorithmic type environment combination:
 3065
 3066
 3067

$$\frac{}{\cdot + \cdot \triangleright \cdot; \emptyset}$$

3071 **Case** $x \notin \text{dom}(\Gamma_2)$

3072 Assumption:

$$\frac{x \notin \text{dom}(\Gamma_2) \quad \Gamma_1 + \Gamma_2 = \Gamma}{\Gamma_1, x : A + \Gamma_2 = \Gamma, x : A}$$

3076 where:

- 3077 • $\Gamma_1, x : A \leq \Xi_1(\Theta_1)$
- 3078 • $\Gamma_2 \leq \Xi_2(\Theta_2)$
- 3079 • $pv(\Xi_1) \cap pv(\Xi_2) = \emptyset$

3081 Since we are considering strict subtyping on environments rather than general subtyping, we
 3082 can assume that $x : A \in \text{dom}(\Theta_1)$. Therefore, let $\Theta_1 = \Theta'_1, x : \tau$ with $A \leq \Xi_1(\tau)$.

3083 By the IH, $\Theta'_1 + \Theta_2 \triangleright \Theta; \Phi$ for some Θ, Φ and there exists some usable solution $\Xi \supseteq \Xi_1 \cup \Xi_2$ of Φ
 3084 such that $\Gamma_1 + \Gamma_2 \leq \Xi(\Theta)$.

3085 Since $A \leq \Xi_1(\tau)$ and $\Xi_1 \subseteq \Xi$, it follows that $A \leq \Xi(\tau)$.

3086 Therefore it follows that $\Gamma_1 + \Gamma_2, x : A \leq \Xi(\Theta, x : \tau)$ as required.

3088 **Case** $x \notin \text{dom}(\Gamma_1)$

$$\frac{x \notin \text{dom}(\Gamma_1) \quad \Gamma_1 + \Gamma_2 = \Gamma}{\Gamma_1 + \Gamma_2, x : A = \Gamma, x : A}$$

3092 Symmetric to the above case.

3093 **Case** $x \in \text{dom}(\Gamma_1) \cap \text{dom}(\Gamma_2)$

$$\frac{\text{un}(A) \quad \Gamma_1 + \Gamma_2 = \Gamma}{\Gamma_1, x : A + \Gamma_2, x : A = \Gamma, x : A}$$

3097 In this case, we have that:

- 3098 • $\Theta_1 = \Theta'_1, x : \sigma_1$
- 3099 • $\Theta_2 = \Theta'_2, x : \sigma_2$

3101 By the IH, there exist Θ, Φ such that $\Theta'_1 + \Theta'_2 \blacktriangleright \Theta; \Phi$ and some usable solution $\Xi \supseteq \Xi_1 \cup \Xi_2$ of Φ such that $\Gamma \leq \Xi(\Theta)$.

3103 By algorithmic environment combination we have:

$$\frac{\Theta'_1 + \Theta'_2 \blacktriangleright \Theta; \Phi_1 \quad \sigma_1 \sim \sigma_2 \blacktriangleright \Phi_2 \quad \text{unr}(\sigma_1) \blacktriangleright \Phi_3 \quad \text{unr}(\sigma_2) \blacktriangleright \Phi_4}{\Theta'_1, x : \sigma_1 + \Theta'_2, x : \sigma_2 \blacktriangleright \Theta, x : B_1; \Phi_1 \cup \Phi_2 \cup \Phi_3 \cup \Phi_4}$$

3107 From $\text{un}(A)$, we have two subcases based on whether A is a base type C , or a mailbox type $!1^\circ$.

3108 **Subcase** $A = C$

3109 In this case, by the definition of subtyping we have that $B_1 = B_2 = C$ and therefore:

$$\frac{\Theta'_1 + \Theta'_2 \blacktriangleright \Theta; \Phi \quad C \sim C \blacktriangleright \emptyset \quad \text{unr}(C) \blacktriangleright \emptyset \quad \text{unr}(C) \blacktriangleright \emptyset}{\Theta'_1, x : C + \Theta'_2, x : C \blacktriangleright \Theta, x : C; \Phi}$$

3114 with Ξ remaining a usable solution of Φ .

3115 It follows that $\Theta'_1, x : C + \Theta'_2, x : C \leq \Xi(\Theta), x : C$, as required.

3117 **Subcase** $A = !1^\circ$

3118 In this case, we have that $B_1 = !\delta_1^\circ$ and $B_2 = !\delta_2^\circ$.

3120 and:

$$\frac{\Theta'_1 + \Theta'_2 \blacktriangleright \Theta; \Phi \quad !\delta_1^\circ \sim !\delta_2^\circ \blacktriangleright \{\delta_1 <: \delta_2, \delta_2 <: \delta_1\} \quad \text{unr}(\delta_1) \blacktriangleright \{\delta_1 <: \mathbb{1}\} \quad \text{unr}(\delta_2) \blacktriangleright \{\delta_2 <: \mathbb{1}\}}{\Theta'_1, !\delta_1^\circ + \Theta'_2, !\delta_2^\circ \blacktriangleright \Theta, x : !\delta_1^\circ; \Phi \cup \{\delta_1 <: \delta_2, \delta_2 <: \delta_1, \delta_1 <: \mathbb{1}, \delta_2 <: \mathbb{1}\}}$$

3124 Let $\Xi' = \Xi[\delta_1 \mapsto \mathbb{1}, \delta_2 \mapsto \mathbb{1}]$, which is now a usable solution for the additional constraints.

3125 Finally, we have that $\Gamma, x : !1^\circ \leq \Xi'(\Theta, x : !\delta_1^\circ) \leq \Xi'(\Theta), x : !1^\circ$, as required. \square

3127 As a corollary we can show the completeness of combining nullable environments:

3128 **COROLLARY E.46.** *If:*

- 3130 • $\Gamma_1 + \Gamma_2 = \Gamma$,
- 3131 • $\Gamma_1 \leq \Xi_1(\Psi_1)$,
- 3132 • $\Gamma_2 \leq \Xi_2(\Psi_2)$; and
- 3133 • $\text{pv}(\Xi_1) \cap \text{pv}(\Xi_2) = \emptyset$

3134 *then there exist Θ, Φ such that $\Psi_1 + \Psi_2 \blacktriangleright \Theta; \Phi$, and there exists a usable solution $\Xi \supseteq \Xi_1 \cup \Xi_2$ of Φ such that $\Gamma \leq \Xi(\Theta)$.*

3137 Next, we need to show completeness of merging.

3138 LEMMA E.47. *If:*

- 3139
- 3140 • $A \leq \Xi_1(\tau_1)$,
 - 3141 • $A \leq \Xi_2(\tau_2)$; and
 - 3142 • $pv(\Xi_1) \cap pv(\Xi_2) = \emptyset$

3143 then there exist τ, Φ such that $\tau_1 \sqcap \tau_2 \blacktriangleright \sigma; \Phi$ and there exists a usable solution $\Xi \sqsupseteq \Xi_1 \cup \Xi_2$ of Φ
 3144 such that $A \leq \Xi(\sigma)$.

3145 PROOF. By case analysis on the structure of A .

3146 Base types follow directly, so we need instead to examine mailbox types.

3148 **Case $A = !E^\eta$**

3149 In this case, by the definition of subtyping, we have that:

- 3151 • $!E^\eta \leq \Xi_1(!\gamma^{\eta_1})$
 3152 • $!E^\eta \leq \Xi_2(!\delta^{\eta_2})$

3153 We first show that $\eta \leq \max(\eta_1, \eta_2)$. If $\eta = \circ$ then it must be the case that $\eta_1, \eta_2 = \circ$ and
 3154 $\max(\eta_1, \eta_2) = \circ$. If $\eta = \bullet$ then we have that $\eta \leq \max(\eta_1, \eta_2)$.

3155 Using algorithmic type merging, we can construct:

$$\frac{!\gamma \sqcap !\delta \blacktriangleright !(\gamma \oplus \delta); \emptyset}{!\gamma^{\eta_1} \sqcap !\delta^{\eta_2} \blacktriangleright !(\gamma \oplus \delta)^{\max(\eta_1, \eta_2)}; \emptyset}$$

3160 Since $\text{dom}(\Xi_1) \cap \text{dom}(\Xi_2) = \emptyset$, we can set $\Xi = \Xi_1 \cup \Xi_2$ (which is trivially a solution of \emptyset).

3161 It remains to be shown that $!E^\eta \leq !(\Xi(\gamma \oplus \delta))^{\max(\eta_1, \eta_2)}$.

3162 First we note that: $\Xi(!(\gamma \oplus \delta)) = !(\Xi(\gamma) \oplus \Xi(\delta))$

3163 Now since $!E \leq !\Xi(\gamma)$ and $!E \leq !\Xi(\delta)$, it follows by the definition of subtyping that $\Xi(\gamma) \sqsubseteq E$
 3164 and $\Xi(\delta) \sqsubseteq E$. Therefore it follows by the definition of pattern semantics that $\Xi(\gamma) \oplus \Xi(\delta) \sqsubseteq E$ and
 3165 therefore that $!E^\eta \leq !(\Xi(\gamma \oplus \delta))^{\max(\eta_1, \eta_2)}$ as required.

3167 **Case $A = ?E^\eta$**

3168 In this case, by the definition of subtyping, we have that:

- 3170 • $!E^\eta \leq \Xi_1(!\gamma^{\eta_1})$
 3171 • $!E^\eta \leq \Xi_2(!\delta^{\eta_2})$

3172 The reasoning for usage subtyping follows from the previous case, so we take for given that
 3173 $\eta \leq \max(\eta_1, \eta_2)$.

3174 Next, we construct the following derivation using algorithmic type merging:

$$\frac{\alpha \text{ fresh}}{?\gamma \sqcap ?\delta \blacktriangleright ?\alpha; \{\alpha <: \gamma, \alpha <: \delta\}}$$

$$\frac{\eta_1^\eta ?\gamma \sqcap \eta_2^\eta ?\delta \blacktriangleright \max(\eta_1, \eta_2)^\eta ?\alpha; \{\alpha <: \gamma, \alpha <: \delta\}}$$

3180 Since $\text{dom}(\Xi_1) \cap \text{dom}(\Xi_2) = \emptyset$, we can set $\Xi = \Xi_1 \cup \Xi_2 \cup \{\alpha \mapsto E\}$.

3181 To show that Ξ is a usable solution of the constraint set, it remains to be shown that:

- 3183 • $E \sqsubseteq \Xi(\gamma)$
 3184 • $E \sqsubseteq \Xi(\delta)$

3185

Since $?E \leq ?\Xi_1(\gamma)$ it follows that $E \sqsubseteq \Xi_1(\gamma)$ and likewise for $\Xi_2(\delta)$; since $\text{dom}(\Xi_1) \cap \text{dom}(\Xi_2) = \emptyset$ it follows that $?E \sqsubseteq \Xi(\gamma)$ and likewise for δ , as required. \square

LEMMA E.48. *If:*

- $\Gamma \leq \Xi_1(\Theta_1)$,
- $\Gamma \leq \Xi_2(\Theta_2)$; and
- $\text{pv}(\Xi_1) \cap \text{pv}(\Xi_2) = \emptyset$

then there exist Θ, Φ such that $\Theta_1 \sqcap \Theta_2 \blacktriangleright \Theta; \Phi$ and there exists a usable solution $\Xi \supseteq \Xi_1 \cup \Xi_2$ of Φ such that $\Gamma \leq \Xi(\Theta)$.

PROOF. By induction on the size of Γ and inspection of Θ_1 and Θ_2 , noting that due to the definition of \leq , all must be of the same length; merging of types relies on Lemma E.47. \square

COROLLARY E.49 (COMPLETENESS OF MERGING (NULLABLE ENVIRONMENTS)). *If:*

- $\Gamma \leq \Xi_1(\Psi_1)$,
- $\Gamma \leq \Xi_2(\Psi_2)$; and
- $\text{pv}(\Xi_1) \cap \text{pv}(\Xi_2) = \emptyset$

then there exist Θ, Φ such that $\Theta_1 \sqcap \Theta_2 \blacktriangleright \Psi; \Phi$ and there exists a usable solution $\Xi \supseteq \Xi_1 \cup \Xi_2$ of Φ such that $\Gamma \leq \Xi(\Psi)$.

LEMMA E.50 (COMPLETENESS OF SUBTYPING). *If $\Xi(\tau) \leq \Xi(\sigma)$ then $\tau \leq \sigma \blacktriangleright \Phi$ where Ξ is a usable solution of Φ .*

PROOF. By case analysis on $\Xi(\tau) \leq \Xi(\sigma)$.

Case $C \leq C$

Here we can show $C \leq C \blacktriangleright \emptyset$, where Ξ is trivially a usable solution of \emptyset , as required.

Case $\Xi(!\gamma^{\eta_1}) \leq \Xi(!\delta^{\eta_2})$

Since $\Xi(!\gamma^{\eta_2}) = !\Xi(\gamma)^{\eta_2}$ we can assume:

$$\frac{\eta_1 \leq \eta_2 \quad \Xi(\delta) \sqsubseteq \Xi(\gamma)}{!\Xi(\gamma)^{\eta_1} \leq !\Xi(\delta)^{\eta_2}}$$

Using algorithmic subtyping we can derive:

$$\frac{\eta_1 \leq \eta_2 \quad \overline{!\gamma \leq !\delta \blacktriangleright \delta <: \gamma}}{!\gamma^{\eta_1} \leq !\delta^{\eta_2} \blacktriangleright \delta <: \gamma}$$

And since $\Xi(\gamma) \sqsubseteq E$ it follows that Ξ is a usable solution of $\delta <: \gamma$, as required.

Case $?\gamma^{\eta_1} \leq \Xi(?\delta^{\eta_2})$

Since $\Xi(?\delta^{\eta_2}) = ?\Xi(\delta)^{\eta_2}$ we can assume:

$$\frac{\eta_1 \leq \eta_2 \quad \Xi(\gamma) \sqsubseteq \Xi(\gamma)}{?\Xi(\gamma)^{\eta_1} \leq ?\Xi(\delta)^{\eta_2}}$$

Using algorithmic subtyping we can derive:

$$\frac{\eta_1 \leq \eta_2 \quad \overline{? \gamma \leq ? \delta \blacktriangleright \gamma <: \delta}}{? \gamma^{\eta_1} \leq ? \delta^{\eta_2} \blacktriangleright \gamma <: \delta}$$

And since $\Xi(\gamma) \sqsubseteq \Xi(\delta)$ it follows that Ξ is a usable solution of $\gamma <: \delta$, as required. \square

LEMMA E.51 (COMPLETENESS OF CHECK META-FUNCTION). *If $\Xi(\Theta, x : \tau) \leq \Xi(\Theta')$ then $\text{check}(\Theta', x, \tau) = \Phi$ where Ξ is a usable solution of Φ .*

PROOF. A direct consequence of Lemma E.50. \square

The n -ary version of Lemma E.51 follows as a corollary:

COROLLARY E.52 (COMPLETENESS OF N-ARY CHECK META-FUNCTION). *If $\Xi(\Theta, \vec{x} : \vec{\tau}) \leq \Xi(\Theta')$ then $\text{check}(\Theta', \vec{x}, \vec{\tau}) = \Phi$ where Ξ is a usable solution of Φ .*

E.4.3 *Supertype checkability.* In order to show the completeness of T-SUBS, we must show that if a term is checkable at a subtype, then it is also checkable at a supertype.

To do this we require several intermediate results.

We firstly define *closed* and *satisfiable* constraint sets.

Definition E.53 (Closed constraint set). A constraint set Φ is *closed* if $\text{pv}(\Phi) = \emptyset$.

Definition E.54 (Satisfiable constraint set). A closed constraint set Φ is *satisfiable* if the empty solution is a solution for Φ (i.e., $\Phi = (E_i <: F_i)_i$ and $(E_i \sqsubseteq F_i)_i$).

If we have two types which do not contain pattern variables, algorithmic subtyping does not introduce any pattern variables into the constraint set.

LEMMA E.55 (SUBTYPING INTRODUCES NO FRESH VARIABLES). *If $A \leq B \blacktriangleright \Phi$, then $\text{pv}(\Phi) = \emptyset$.*

PROOF. A straightforward case analysis on the derivation of $\tau \leq \sigma \blacktriangleright \Phi$. \square

Next, if we have an algorithmic subtyping judgement which produces a satisfiable constraint set, and a subtyping relation with a supertype, then we can show that the algorithmic subtyping judgement instantiated with the supertype will produce a satisfiable constraint set.

LEMMA E.56 (WIDENING OF ALGORITHMIC SUBTYPING). *If $A \leq A' \blacktriangleright \Phi$ where Φ is satisfiable, and $A' \leq B$, then $A \leq B \blacktriangleright \Phi'$ and Φ' is satisfiable.*

PROOF. By case analysis on the derivation of $A \leq A' \blacktriangleright \Phi$.

Base types hold trivially, so we need only consider two cases:

Case $!E \leq !F$

Assumption:

$$\frac{\eta_1 \leq \eta_2}{!E^{\eta_1} \leq !F^{\eta_2} \blacktriangleright \{F <: E\}}$$

also we know that $F <: E$ is satisfiable (therefore that $F \sqsubseteq E$), and $!F \leq B$.

By the definition of subtyping we have that $B = !F'$ for some pattern F' , and therefore that $F' \sqsubseteq F$.

By transitivity we have that

$F' \sqsubseteq F \sqsubseteq E$ and therefore

$$\frac{\eta_1 \leq \eta_2}{!E^{\eta_1} \leq !F^{\eta_2} \blacktriangleright \{F' <: E\}}$$

where $F' <: E$ is satisfiable, as required.

Case $?E \leq ?F$

Assumption:

$$\frac{\eta_1 \leq \eta_2}{?E^{\eta_1} \leq ?F^{\eta_2} \blacktriangleright \{E <: F\}}$$

also we know that $E <: F$ is satisfiable (therefore that $E \sqsubseteq F$), and $?F \leq B$.

By the definition of subtyping we have that $B = ?F'$ for some pattern F' and therefore that $F \sqsubseteq F'$.

Thus by transitivity we have that $E \sqsubseteq F \sqsubseteq F'$ and therefore that:

$$\frac{\eta_1 \leq \eta_2}{?E^{\eta_1} \leq ?F'^{\eta_2} \blacktriangleright \{E <: F'\}}$$

where $E <: F'$ is satisfiable, as required. \square

We also need to show that environment joining respects subtyping, which we do by firstly showing that type joining respects subtyping.

LEMMA E.57 (ALGORITHMIC TYPE JOIN RESPECTS SUBTYPING). *If:*

- $\tau_1 \circlearrowleft \tau_2 \blacktriangleright \Theta; \Phi$
 - Ξ is some usable solution of Φ such that $\Xi(\tau_2) \leq \Xi(\tau_3)$ for some τ_3
- then $\tau_1 \circlearrowleft \tau_3 \blacktriangleright \tau'; \Phi'$ for some τ', Φ' such that $\Xi(\tau) \leq \Xi(\tau')$ and Ξ is a usable solution of $\Xi(\Phi')$.

PROOF. Base type combination follows straightforwardly, so we have:

$$\frac{\zeta_1 \circlearrowleft \zeta_2 \blacktriangleright \zeta; \Phi}{\zeta_1^{\eta_1} \circlearrowleft \zeta_2^{\eta_2} \blacktriangleright \zeta^{\eta_1 \circlearrowleft \eta_2} \Phi;}$$

so it suffices to proceed by case analysis on the derivation of $\zeta_1 \circlearrowleft \zeta_2 \blacktriangleright \zeta; \Phi$.

Case $\zeta_1 = !\gamma$ AND $\zeta_2 = !\delta$

Assumption:

$$\frac{}{!\gamma \circlearrowleft !\delta \blacktriangleright !(\gamma \circ \delta); \emptyset}$$

We also assume that $\Xi(!\delta) \leq \Xi(\tau)$ for some τ , which by the definition of subtyping means that $\tau = !\delta'$ for some δ' , where $\Xi(\delta') \sqsubseteq \Xi(\delta)$.

It follows by the compositionality of pattern semantics that $\gamma \circ \delta' \sqsubseteq \gamma \circ \delta$ and thus $!(\gamma \circ \delta) \leq !(\gamma \circ \delta')$, and we have that

$$\frac{}{!\gamma \wp ?\delta' \blacktriangleright !(\gamma \odot \delta'); \emptyset}$$

as required.

Case $\zeta_1 = !\gamma$ **AND** $\zeta_2 = ?\delta$

Assumption:

$$\frac{\alpha \text{ fresh}}{!\gamma \wp ?\delta \blacktriangleright ?\alpha; \{(\gamma \odot \alpha) <: \delta\}}$$

By the assumptions we know that Ξ is a usable solution of Φ such that $\Xi(?\delta) \leq \Xi(\tau)$ for some τ .
By the definition of subtyping it must be the case that $\tau = ?\delta'$ for some pattern δ' .

Since $\Xi(?\delta) \leq \Xi(?\delta')$ it follows that $\Xi(\delta) \sqsubseteq \Xi(\delta')$.

Since Ξ is a usable solution of Φ we have that $\Xi(\gamma \odot \alpha) \sqsubseteq \Xi(\delta)$.

Therefore by transitivity of subtyping we have that $\Xi(\gamma \odot \alpha) \sqsubseteq \Xi(\delta')$ and thus know that Ξ is a usable solution of $\{(\gamma \odot \alpha) <: \delta'\}$.

Recomposing:

$$\frac{\alpha \text{ fresh}}{!\gamma \wp ?\delta' \blacktriangleright ?\alpha; \{(\gamma \odot \alpha) <: \delta'\}}$$

Case $\zeta_1 = ?\gamma$ **AND** $\zeta_2 = !\delta$

Similar to the previous case.

□

The desired result falls out as a corollary:

COROLLARY E.58 (ALGORITHMIC ENVIRONMENT JOIN RESPECTS SUBTYPING). *If:*

- $\Theta_1 \wp \Theta_2 \blacktriangleright \Theta; \Phi$
 - Ξ is some usable solution of Φ such that $\Xi(\Theta_1) \leq \Xi(\Theta_3)$ for some Θ_3
- then $\Theta_1 \wp \Theta_3 \blacktriangleright \Theta'; \Phi'$ for some Θ', Φ' such that $\Xi(\Theta) \leq \Xi(\Theta')$ and Ξ is a usable solution of $\Xi(\Phi')$.

Finally we want to see that algorithmic environment combination respects subtyping.

LEMMA E.59 (ALGORITHMIC COMBINATION RESPECTS SUBTYPING). *If:*

- $\Theta_1 + \Theta_2 \blacktriangleright \Theta; \Phi$
 - Ξ is some usable solution of Φ such that $\Xi(\Theta_1) \leq \Xi(\Theta_3)$ for some Θ_3
- then $\Theta_1 + \Theta_3 \blacktriangleright \Theta'; \Phi'$ for some Θ', Φ' such that $\Xi(\Theta) \leq \Xi(\Theta')$ and Ξ is a usable solution of $\Xi(\Phi')$.

PROOF. By induction on the derivation of $\Theta_1 + \Theta_2 \blacktriangleright \Theta; \Phi$. □

COROLLARY E.60 (ALGORITHMIC COMBINATION RESPECTS SUBTYPING (NULLABLE ENVIRONMENTS)).
If:

- $\Psi_1 + \Psi_2 \blacktriangleright \Psi; \Phi$
 - Ξ is some usable solution of Φ such that $\Xi(\Psi_1) \leq \Xi(\Psi_3)$ for some Ψ_3
- then $\Psi_1 + \Psi_3 \blacktriangleright \Psi'; \Phi'$ for some Ψ', Φ' such that $\Xi(\Psi) \leq \Xi(\Psi')$ and Ξ is a usable solution of $\Xi(\Phi')$.

Relying on the previous results, we can now show the supertype checkability lemma.

3382 LEMMA E.61 (SUPERTYPE CHECKABILITY).

3383 Suppose \mathcal{P} is closed.

3384 • If:

3385 – $M \leftarrow_{\mathcal{P}} A \blacktriangleright \Theta; \Phi$

3386 – Ξ is a usable solution of Φ

3387 – $A \leq B$

3388 then $M \leftarrow_{\mathcal{P}} B \blacktriangleright \Theta'; \Phi'$, where Ξ is a usable solution of Φ' and $\Xi(\Theta) \leq \Xi(\Theta')$.

3389 • If:

3390 – $\{E\} \vec{G} \leftarrow_{\mathcal{P}} A \blacktriangleright \Theta; \Phi; F$

3391 – Ξ is a usable solution of Φ

3392 – $A \leq B$

3393 then $\{E\} \vec{G} \leftarrow_{\mathcal{P}} B \blacktriangleright \Theta'; \Phi'; F$ where Ξ is a usable solution of Φ' and $\Xi(\Theta) \leq \Xi(\Theta')$.

3394 • If:

3395 – $\{E\} G \leftarrow_{\mathcal{P}} A \blacktriangleright \Theta; \Phi; F$

3396 – Ξ is a usable solution of Φ

3397 – $A \leq B$

3398 then $\{E\} G \leftarrow_{\mathcal{P}} B \blacktriangleright \Theta'; \Phi'; F$ where Ξ is a usable solution of Φ' and $\Xi(\Theta) \leq \Xi(\Theta')$.

3399

3400 PROOF. By mutual induction on the three premises. We concentrate on proving premise 1 in
 3401 detail, and TCG-RECV for premise 3; premise 2 follows from premise 3, and the remaining guard
 3402 cases are straightforward.

3403 By induction on the derivation of $M \leftarrow A \blacktriangleright \Theta; \Phi$.

3404

3405 **Case TC-VAR**

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Assumption:

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$$\frac{}{x \leftarrow A \blacktriangleright x : A; \emptyset}$$

3410

3411 Now given that we have $A \leq B$, we can construct:

3412

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3414

$$\frac{}{x \leftarrow B \blacktriangleright x : B; \emptyset}$$

3415

3416 As $\Phi = \cdot$ it straightforwardly follows that Ξ is a usable solution, and since $A \leq B$ we have that
 3417 $x : A \leq x : B$ as required.

3418

3419 **Case TC-LET**

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Assumption:

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$$\frac{M \leftarrow [T] \blacktriangleright \Theta_1; \Phi_1 \quad N \leftarrow A \blacktriangleright \Theta_2; \Phi_2 \quad \text{check}(\Theta_2, x, [T]) = \Phi_3 \quad \Theta_1 \dot{\circ} \Theta_2 \blacktriangleright \Theta; \Phi_4}{\text{let } x : T = M \text{ in } N \leftarrow A \blacktriangleright \Theta; \Phi_1 \cup \dots \cup \Phi_4}$$

By the IH we have that:

- $N \leftarrow B \blacktriangleright \Theta_3; \Phi_5$ for some Θ_3, Φ_5
- $\Xi(\Theta_2) \leq \Xi(\Theta_3)$
- Ξ is a usable solution of Θ_3

3431 By Corollary E.58 we have that $\Theta_1 \dot{\circ} \Theta_3 \blacktriangleright \Theta'; \Phi_6$, where $\Xi(\Theta) \leq \Xi(\Theta')$ and Ξ is a usable solution
 3432 of Φ_6 .

3433 By Lemma E.51, we have that $\text{check}(\Theta_3, x, [T]) = \Phi_5$ where Ξ is a usable solution of Φ_5 .

3434 Therefore we can show that:

$$\begin{array}{c}
 3435 \\
 3436 \\
 3437 \\
 3438 \\
 3439
 \end{array}
 \frac{
 \begin{array}{c}
 M \leftarrow [T] \blacktriangleright \Theta_1; \Phi_1 \quad N \leftarrow B \blacktriangleright \Theta_3; \Phi_4 \\
 \text{check}(\Theta_3, x, [T]) = \Phi_5 \quad \Theta_1 \dot{\circ} \Theta_3 \blacktriangleright \Theta'; \Phi_6
 \end{array}
 }{
 \text{let } x: T = M \text{ in } N \leftarrow B \blacktriangleright \Theta'; \Phi_1 \cup \Phi_4 \cup \Phi_5 \cup \Phi_6
 }$$

3440 as required.

3441 Case TC-GUARD

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 3443
 3444

$$\begin{array}{c}
 3445 \\
 3446 \\
 3447 \\
 3448
 \end{array}
 \frac{
 \begin{array}{c}
 \{E\} \overrightarrow{G} \leftarrow A \blacktriangleright \Psi; \Phi_1; F \\
 V \leftarrow ?F^\bullet \blacktriangleright \Theta'; \Phi_2 \quad \Psi + \Theta' \blacktriangleright \Theta; \Phi_3
 \end{array}
 }{
 \text{guard } V : E \{ \overrightarrow{G} \} \leftarrow A \blacktriangleright \Theta; \Phi_1 \cup \Phi_2 \cup \Phi_3
 }$$

3449 By the IH:

- 3450
- 3451 • $\{E\} \overrightarrow{G} \leftarrow B \blacktriangleright \Psi'; \Phi'_1; F$ with Ξ a usable solution of Φ'_1 and $\Xi(E) \sqsubseteq \Xi(F)$ and $\Xi(\Psi) \leq \Xi(\Psi')$
- 3452 • $V \leftarrow ?F^\bullet \blacktriangleright \Theta''; \Phi'_2$ with Ξ a usable solution of Φ'_2 and $\Xi(\Theta) \leq \Xi(\Theta'')$

3453 By Corollary E.60 $\Psi' + \Theta'' \blacktriangleright \Theta'''; \Phi'_3$.

3454 Recomposing:

3455
 3456

$$\begin{array}{c}
 3457 \\
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 3459 \\
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 \end{array}
 \frac{
 \begin{array}{c}
 \{E\} \overrightarrow{G} \leftarrow B \blacktriangleright \Psi'; \Phi'_1; F \\
 V \leftarrow ?F^\bullet \blacktriangleright \Theta''; \Phi'_2 \quad \Psi' + \Theta'' \blacktriangleright \Theta'''; \Phi'_3
 \end{array}
 }{
 \text{guard } V : E \{ \overrightarrow{G} \} \leftarrow B \blacktriangleright \Theta'''; \Phi'_1 \cup \Phi'_2 \cup \Phi'_3
 }$$

3461 with Ξ a usable solution of $\Phi'_1 \cup \Phi'_2 \cup \Phi'_3$ and $\Xi(\Theta) \leq \Xi(\Theta''')$ as required.

3462 Case TC-SUB

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3465 Assumptions:

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 3467

$$\begin{array}{c}
 3468 \\
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 \end{array}
 \frac{
 \begin{array}{c}
 M \Rightarrow A \blacktriangleright \Theta; \Phi_1 \quad A \leq A' \blacktriangleright \Phi_2 \\
 M \leftarrow A' \blacktriangleright \Theta; \Phi_1 \cup \Phi_2
 \end{array}
 }{
 }$$

3470 and:

- 3471 • Ξ is a usable solution of $\Phi_1 \cup \Phi_2$
- 3472 • $A' \leq B$

3473 Since A, A' , and B contain no pattern variables, by Lemma E.55 we have that $\text{pv}(\Phi_2) = \emptyset$ (however,
 3474 since Ξ is a usable solution of $\Phi_1 \cup \Phi_2$, it follows that Φ_2 is satisfiable).

3475 By Lemma E.56, we have that $A \leq B \blacktriangleright \Phi_3$, where Φ_3 is satisfiable.

3476 Since Φ_3 is satisfiable and (again by Lemma E.55) $\text{pv}(\Phi_3) = \emptyset$, it follows that Ξ is a usable solution
 3477 of $\Phi_1 \cup \Phi_3$.

3478 Thus by TC-SUB we have that:

3479

$$\frac{M \Rightarrow A \blacktriangleright \Theta; \Phi_1 \quad A \leq B \blacktriangleright \Phi_3}{M \Leftarrow B' \blacktriangleright \Theta; \Phi_1 \cup \Phi_3}$$

where Ξ is a usable solution of $\Phi_1 \cup \Phi_3$, as required.

Case TCG-RECV

Assumption:

$$\frac{M \Leftarrow A \blacktriangleright \Theta', y : ?\gamma^*; \Phi_1 \quad \mathcal{P}(\mathbf{m}) = \vec{\pi} \quad \Theta = \Theta' - \vec{x} \quad \text{base}(\vec{\pi}) \vee \text{base}(\Theta) \quad \text{check}(\Theta', \vec{x}, \vec{\pi}) = \Phi_2}{\{E\} \text{ receive } \mathbf{m}[\vec{x}] \text{ from } y \mapsto M \Leftarrow A \blacktriangleright \Theta; \Phi_1 \cup \Phi_2 \cup \{E/\mathbf{m} <: \gamma\}; \mathbf{m} \odot (E/\mathbf{m})}$$

Also we have that:

- Ξ is a usable solution of $\Phi_1 \cup \Phi_2 \cup \{E/\mathbf{m} <: \gamma\}$
- $\Xi(\tau) \leq \Xi(\sigma)$

By the IH we have that $M \Leftarrow B \blacktriangleright \Theta'', y : \delta^*; \Phi'_1$

where $\Xi(\Theta', y : ?\gamma^*) \leq \Xi(\Theta'', y : ?\delta^*)$ and where Ξ is a usable solution of Φ'_1 .

By the definition of strict environment subtyping we have that $?\gamma \leq ?\delta$ and therefore $\gamma \sqsubseteq \delta$.

Let $\Theta''' = \Theta'' - \vec{x}$. It follows by the definition of environment subtyping that $\Xi(\Theta) \leq \Xi(\Theta''')$.

Due to the definition of the subtyping relation it remains the case that $\text{base}(\vec{T}) \vee \text{base}(\Theta''')$.

By Lemma E.51 we have that $\text{check}(\Theta'', \vec{x}, \vec{T}) = \Phi'_2$ where Ξ is a usable solution of Φ'_2 .

Recomposing:

$$\frac{M \Leftarrow \tau \blacktriangleright \Theta'', y : ?\delta^*; \Phi'_1 \quad \mathcal{P}(\mathbf{m}) = \vec{T} \quad \Theta''' = \Theta'' - \vec{x} \quad \text{base}(\vec{T}) \vee \text{base}(\Theta) \quad \text{check}(\Theta'', \vec{x}, \vec{T}) = \Phi'_2}{\{E\} \text{ receive } \mathbf{m}[\vec{x}] \text{ from } y \mapsto M \Leftarrow B \blacktriangleright \Theta; \Phi'_1 \cup \Phi'_2 \cup \{E/\mathbf{m} <: \delta\}; \mathbf{m} \odot \delta}$$

where $\Xi(\mathbf{m} \odot \gamma) \sqsubseteq \Xi(\mathbf{m} \odot \delta)$ and Ξ is a usable solution of $\Phi'_1 \cup \Phi'_2 \cup \{E/\mathbf{m} <: \delta\}$ and $\Xi(\Theta''') \leq \Xi(\Theta)$, as required. \square

The following specific result, used within the completeness result, is a corollary.

COROLLARY E.62 (SUPERTYPE CHECKABILITY). *If:*

- $M \Leftarrow_{\mathcal{P}} A \blacktriangleright \Theta; \Phi$
- \mathcal{P} is closed
- Ξ is a usable solution of Φ
- $A \leq B$

then there exist Θ', Φ' such that $M \Leftarrow_{\mathcal{P}} B \blacktriangleright \Theta'; \Phi'$ where Ξ is a usable solution of Φ' and $\Xi'(\Theta) \leq \Xi'(\Theta')$.

E.4.4 *Freshness of type variables.* It is convenient to reason about fresh variables.

Definition E.63 (Created fresh). A pattern variable α is *created fresh* in a derivation D if there exists some subderivation D' of D which is of the form:

$$\frac{\alpha \text{ fresh}}{D'}$$

3529 LEMMA E.64 (PATTERN VARIABLE FRESHNESS). *If $\mathbf{D} = M \leftarrow_{\mathcal{P}} A \blacktriangleright \Theta; \Phi$ or $\mathbf{D} = M \Rightarrow_{\mathcal{P}} A \blacktriangleright \Theta; \Phi$*
 3530 *where \mathcal{P} is closed, then all pattern variables in $\text{pv}(\Theta) \cup \text{pv}(\Phi)$ are created fresh in \mathbf{D} .*

3531 PROOF. By induction on the respective derivation, noting that since the signature and types
 3532 are closed, pattern variables are only introduced through the type join and type merge operators,
 3533 where they are created fresh. \square
 3534

3535 E.4.5 *Completeness proof.* Finally, we can tie the above results together to show algorithmic
 3536 completeness.

3537 THEOREM 4.5 (ALGORITHMIC COMPLETENESS). *If $\vdash \mathcal{P}$ where \mathcal{P} is closed, and $\Gamma \vdash_{\mathcal{P}} M : A$, then there*
 3538 *exist some Θ, Φ and usable solution Ξ of Φ such that $M \leftarrow_{\mathcal{P}} A \blacktriangleright \Theta; \Phi$ where $\Gamma \leq \Xi(\Theta)$.*

3540 PROOF. A direct consequence of Lemma E.65. \square

3541 LEMMA E.65 (ALGORITHMIC COMPLETENESS (GENERALISED)).

- 3542 • *If $\Gamma \vdash_{\mathcal{P}} M : A$ where \mathcal{P} is closed, then there exist some Θ, Φ and usable solution Ξ of Φ such that*
 3543 *$M \leftarrow A \blacktriangleright \Theta; \Phi$ where $\text{dom}(\Xi) = \text{pv}(\Theta) \cup \text{pv}(\Phi)$ and $\Gamma \leq \Xi(\Theta)$.*
- 3544 • *If $\Gamma \vdash_{\mathcal{P}} \vec{G} : A :: F$ where $E \vDash_{\text{lit}} F$ for some pattern E and \mathcal{P} is closed, then there exist some Θ, Φ*
 3545 *and usable solution Ξ of Φ such that $\{E\} \vec{G} \leftarrow A \blacktriangleright \Theta; \Phi; F$ where $\text{dom}(\Xi) = \text{pv}(\Theta) \cup \text{pv}(\Phi)$ and*
 3546 *$\Gamma \leq \Xi(\Theta)$.*
- 3547 • *If $\Gamma \vdash_{\mathcal{P}} G : A :: F$ where $E \vDash_{\text{lit}} F$ for some pattern E and \mathcal{P} is closed, then there exist some Θ, Φ*
 3548 *and usable solution Ξ of Φ such that $\{E\} G \leftarrow A \blacktriangleright \Theta; \Phi; F$ where $\text{dom}(\Xi) = \text{pv}(\Theta) \cup \text{pv}(\Phi)$ and*
 3549 *$\Gamma \leq \Xi(\Theta)$.*

3550
 3551 PROOF. By mutual induction on both premises.

3552
 3553 *Premise 1:*

3554 **Case T-VAR**

3555 Assumption:

$$\frac{}{x : A \vdash x : A}$$

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Recomposing via TC-VAR:
 with $\Xi = \cdot$.

$$\frac{}{x \leftarrow A \blacktriangleright x : A; \emptyset}$$

Case T-CONST

Assumption:

$$\frac{c \text{ has base type } C}{\cdot \vdash c : C}$$

By TS-CONST:

$$\frac{c \text{ has base type } C}{c \Rightarrow C \blacktriangleright \cdot; \emptyset}$$

3578 By Lemma E.42 we have that $c \Leftarrow C \blacktriangleright \cdot; \emptyset$
 3579 with $\Xi = \cdot$, as required.

3580 Case T-APP

3582 Assumption:

$$3584 \frac{\mathcal{P}(f) = \vec{A} \rightarrow B \quad (\Gamma_i \vdash V_i : A_i)_{i \in 1..n}}{\Gamma_1 + \dots + \Gamma_n \vdash f(\vec{V}) : B}$$

3588 By (repeated) use of Lemma E.41, we have that there exist some Γ'_i such that $\Gamma_i \leq \Gamma'_i$ and
 3589 $V_i \Leftarrow A_i \blacktriangleright \Gamma'_i; \emptyset$ for $i \in 1..n$.

3590 By repeated use of Lemma E.45, we have that there $\Gamma'_1 + \dots + \Gamma'_n \blacktriangleright \Theta; \Phi$ for some Θ, Φ and that
 3591 there exists some usable solution Ξ of $\Gamma \leq \Xi(\Theta)$.

3592 Thus by TS-APP we can show

$$3594 \frac{\mathcal{P}(f) = \vec{A} \rightarrow B \quad (V_i \Leftarrow A_i \blacktriangleright \Gamma'_i; \emptyset)_{i \in 1..n} \quad \Gamma'_1 + \dots + \Gamma'_n \blacktriangleright \Theta; \Phi}{f(\vec{V}) \Rightarrow B \blacktriangleright \Theta; \Phi}$$

3598 and by Lemma E.42 we have that $f(\vec{V}) \Leftarrow B \blacktriangleright \Theta; \Phi$ as required.

3600 Case T-LET

3601 Assumption:

$$3603 \frac{\Gamma_1 \vdash M : [T] \quad \Gamma_2, x : [T] \vdash N : B}{\Gamma_1 \blacktriangleright \Gamma_2 \vdash \mathbf{let} \ x : T = M \ \mathbf{in} \ N : B}$$

3606 By the IH we have that:

- 3607 • There exist some Θ_1, Φ_1 and usable solution Ξ_1 of Φ_1 such that $M \Leftarrow A \blacktriangleright \Theta_1; \Phi_1$ where $\Gamma_1 \leq$
 3608 $\Xi_1(\Theta_1)$
- 3609 • There exist some Θ_2, Φ_2 and usable solution Ξ_2 of Φ_2 such that $N \Leftarrow B \blacktriangleright \Theta_2, x : [T']; \Phi_2$ where
 3610 $\Gamma_2, x : [T] \leq \Xi_2(\Theta_2)$

3612 By Lemma E.44, we have that $\Theta_1 \ ; \ \Theta_2 \blacktriangleright \Theta; \Phi_3$ and a usable solution $\Xi \supseteq \Xi_1 \cup \Xi_2$ of Φ_3 such that
 3613 $\Gamma_1 \blacktriangleright \Gamma_2 \leq \Xi(\Theta)$.

3614 By Lemma E.51, we have that $\text{check}(\Theta_2, x, [T]) = \Phi_4$ and Ξ is a usable solution of Φ_4 .

3615 Since $\Xi \supseteq \Xi_1 \cup \Xi_2$ and pattern variables in these subderivations are only introduced fresh
 3616 (Lemma E.64), we have that Ξ is also a usable solution of Φ_1 and Φ_2 .

3617 Therefore, we have that Ξ is a usable solution of $\Phi_1 \cup \Phi_2 \cup \Phi_3 \cup \Phi_4$.

3618 Recomposing using TC-LET:

$$3619 \frac{M \Leftarrow [T] \blacktriangleright \Theta_1; \Phi_1 \quad N \Leftarrow A \blacktriangleright \Theta_2; \Phi_2}{\mathbf{let} \ x : T = M \ \mathbf{in} \ N \Leftarrow A \blacktriangleright \Theta; \Phi_1 \cup \dots \cup \Phi_4}$$

3623 where $\Xi(\Theta) \leq \Gamma_1 \blacktriangleright \Gamma_2$ and Ξ is a usable solution of $\Phi_1 \cup \Phi_2 \cup \Phi_3 \cup \Phi_4$, as required.

3625 Case T-SPAWN

3626

$$\frac{\Gamma \vdash M : 1}{[\Gamma] \vdash \mathbf{spawn} M : 1}$$

By the IH $M \Leftarrow \mathbf{1} \blacktriangleright \Theta; \Phi$ for some Θ, Φ , and a usable solution Ξ such that $\Gamma \leq \Xi(\Phi)$.

Thus by TS-SPAWN:

$$\frac{M \Leftarrow \mathbf{1} \blacktriangleright \Theta; \Phi}{\mathbf{spawn} M \Rightarrow \mathbf{1} \blacktriangleright [\Theta]; \Phi}$$

where $\Gamma \leq \Xi(\Theta)$ and therefore $[\Gamma] \leq [\Xi(\Theta)]$.

Finally, by Lemma E.42, we have that $\mathbf{spawn} M \Leftarrow \mathbf{1} \blacktriangleright [\Theta]; \Phi$ with usable solution Ξ of Φ as required.

Case T-NEW

Assumption:

$$\cdot \vdash \mathbf{new} : ?\mathbf{1}^\bullet$$

By TS-NEW we have that $\mathbf{new} \Rightarrow ?\mathbf{1}^\bullet \blacktriangleright \cdot; \emptyset$ and by Lemma E.42 it follows that $\mathbf{new} \Leftarrow ?\mathbf{1}^\bullet \blacktriangleright \cdot; \emptyset$; we can set solution $\Xi = \cdot$, as required.

Case T-SEND

Assumption:

$$\frac{\mathcal{P}(\mathbf{m}) = \vec{T} \quad \Gamma_{target} \vdash V : !\mathbf{m}^\circ \quad (\Gamma'_i \vdash W_i : [T_i])_{i \in 1..n}}{\Gamma_{target} + \Gamma'_1 + \dots + \Gamma'_n \vdash V ! \mathbf{m}[\vec{W}] : 1}$$

By the IH we have that:

- $V \Leftarrow !\mathbf{m}^\circ \blacktriangleright \Theta_{target}; \Phi_{target}$ for some $\Theta_{target}, \Phi_{target}$ and some usable solution Ξ_{target} of Φ_{target} such that $\Gamma_{target} \leq \Xi(\Theta_{target})$.
- $(W_i \Leftarrow [T_i] \blacktriangleright \Theta_i; \Phi_i)_{i \in 1..n}$ for Θ_i, Φ_i and usable solutions Ξ_i of Φ_i such that $\Gamma'_i \leq \Xi_i(\Theta_i)$

By repeated use of Lemma E.45 we have that $\Theta_{target} + \Theta_1 + \dots + \Theta_n \blacktriangleright \Theta; \Phi_{env}$, with some usable solution Ξ_{env} of Φ_{env} such that $\Gamma + \Gamma'_1 + \dots + \Gamma'_n \leq \Xi_{env}(\Theta)$.

Since pattern variables are always chosen fresh (Lemma E.64) we have that $\Xi_{target} \cup \Xi_{env} \cup \bigcup_{i \in 1..n} \Xi'_i$ is a solution of $\Phi_{target} \cup \Phi_{env} \cup \bigcup_{i \in 1..n} \Phi'_i$.

Thus we can show by TS-SEND and Lemma E.42:

$$\frac{\mathcal{P}(\mathbf{m}) = \vec{T} \quad V \Leftarrow !\mathbf{m}^\circ \blacktriangleright \Theta_{target}; \Phi_{target} \quad (W_i \Leftarrow [T_i] \blacktriangleright \Theta_i; \Phi_i)_{i \in 1..n} \quad \Theta_{target} + \Theta_1 + \dots + \Theta_n \blacktriangleright \Theta; \Phi_{env}}{V ! \mathbf{m}[\vec{W}] \Rightarrow \mathbf{1} \blacktriangleright \Theta; \Phi_{target} \cup \Phi_1 \cup \dots \cup \Phi_n \cup \Phi_{env}} \\ \frac{}{V ! \mathbf{m}[\vec{W}] \Leftarrow \mathbf{1} \blacktriangleright \Theta; \Phi_{target} \cup \Phi_1 \cup \dots \cup \Phi_n \cup \Phi_{env}}$$

where Ξ is a usable solution of $\Phi_{target} \cup \Phi_1 \cup \dots \cup \Phi_n \cup \Phi_{env}$ and $\Gamma \leq \Xi(\Theta)$, as required.

Case T-GUARD

Assumption:

$$\frac{\Gamma_1 \vdash V : ?F^\bullet \quad \Gamma_2 \vdash \vec{G} : A :: F \quad E \sqsubseteq F \quad \vDash F}{\Gamma_1 + \Gamma_2 \vdash \mathbf{guard} V : E \{\vec{G}\} : A}$$

By Lemma E.41 we have that $V \leftarrow ?F^\bullet \blacktriangleright \Gamma'_1; \emptyset$ where $\Gamma_1 \leq \Gamma'_1$.

By the IH we have that $\{E\} \vec{G} \leftarrow A \blacktriangleright \Theta; \Phi; F$ where Ξ is a usable solution of Φ and $\Gamma_2 \leq \Xi$.

By Corollary E.46 we have that $\Theta' + \Psi \blacktriangleright \Theta; \Phi_2$ with $\Gamma_1 + \Gamma_2 \leq \Xi(\Theta)$ and where Ξ is a solution of Φ_2 .

Recomposing:

$$\frac{\{E\} \vec{G} \leftarrow A \blacktriangleright \Psi; \emptyset; F \quad V \leftarrow ?F \blacktriangleright \Theta'; \emptyset \quad \Theta' + \Psi \blacktriangleright \Theta; \Phi}{\mathbf{guard} V : E \{\vec{G}\} \leftarrow A \blacktriangleright \Theta; \Phi \cup \{E <: F\}}$$

where Ξ is a usable solution of $\Phi_1 \cup \Phi_2$ and $E \sqsubseteq \Xi(\gamma)$, as required.

Case T-SUBS

$$\frac{\Gamma \leq \Gamma' \quad A \leq B \quad \Gamma' \vdash M : A}{\Gamma \vdash M : B}$$

By the IH, we have that there exist Θ, Φ and some usable solution Ξ of Φ such that $\Gamma' \leq \Xi(\Theta)$ and $M \leftarrow A \blacktriangleright \Theta; \Phi$.

By Lemma E.62 we have that $M \leftarrow B \blacktriangleright \Theta'; \Phi'$ where Ξ is a usable solution of Φ' and $\Xi(\Theta) \leq \Xi(\Theta')$.

Recalling that $\Gamma \leq \Gamma'$, and $\Gamma' \leq \Xi(\Theta)$, and noting that $\Xi(\Theta) \leq \Xi(\Theta')$ and that $\Xi(\Theta) \leq \Xi(\Theta')$, by the transitivity of subtyping we have that $\Gamma \leq \Xi(\Theta')$.

Therefore we have that:

- $M \leftarrow B \blacktriangleright \Theta'; \Phi'$
- Ξ is a usable solution of Φ'
- $\Gamma \leq \Xi(\Theta')$

as required.

Premise 2:

Case TG-GUARDSEQ

$$\frac{(\Gamma \vdash G_i : A :: E_i)_{i \in I}}{\Gamma \vdash \vec{G} : A :: E_1 \oplus \dots \oplus E_n}$$

By repeated use of the IH (2) we have that $\{E_i\} G_i \leftarrow A \blacktriangleright \Psi_i; \Phi_i; \gamma_i$ for some Ψ_i, Ξ_i, γ_i such that $\Gamma \leq \Xi_i(\Psi_i)$ and $E \sqsubseteq \Xi_i(\gamma_i)$ for each $i \in I$.

By Corollary E.49 we have that $\Psi_1 \sqcap \dots \sqcap \Psi_n \blacktriangleright \Psi_{env}; \Phi_{env}$ and some solution Ξ_{env} of Φ_{env} such that $\Gamma \leq (\Xi_1 \cup \dots \cup \Xi_n \cup \Xi_{env})(\Psi_{env})$.

Recomposing by TCG-GUARDS:

$$\frac{(\{E_i\} G_i \leftarrow A \blacktriangleright \Psi_i; \Phi_i; \gamma_i)_{i \in 1..n} \quad \gamma = \gamma_1 \oplus \dots \oplus \gamma_n \quad \Psi_1 \sqcap \dots \sqcap \Psi_n \blacktriangleright \Psi_{env}; \Phi_{env}}{\{E\} \vec{G} \leftarrow \Psi_{env} \blacktriangleright \Phi_{env} \cup \Phi_1 \cup \dots \cup \Phi_n; \gamma;}$$

3725 Since pattern variables are generated fresh, we have that the pattern variables for each Ξ_i are
 3726 disjoint. Therefore, we have that:

- 3727 • $\Xi = \bigcup_{i \in 1..n} \Xi_i \cup \Xi_{env}$ is a usable solution of $\Phi = \bigcup_{i \in 1..n} \Phi_n \cup \Phi_{env}$
 3728 • $\Gamma \leq \Xi(\Psi_{env})$
 3729 • $E \sqsubseteq \Xi(\gamma_1 \oplus \dots \oplus \gamma_n)$
 3730 as required.
 3731

3732 *Premise 3:*

3733 Case TG-FAIL

3734 Assumption:

$$\frac{}{\Gamma \vdash \mathbf{fail} : A :: \emptyset}$$

3735 By TCG-FAIL:

$$\frac{}{\{\emptyset\} \mathbf{fail} \leftarrow A \blacktriangleright \top; \emptyset; \emptyset}$$

3736 Where $\emptyset \sqsubseteq \emptyset$ and $\Gamma \leq \top$ as required.

3737 Case TG-FREE

$$\frac{\Gamma \vdash M : A}{\Gamma \vdash \mathbf{free} \mapsto M : A :: \mathbb{1}}$$

3738 By the IH (1) we have that there exist Θ, Φ and usable solution Ξ of Φ such that $M \leftarrow A \blacktriangleright \Theta; \Phi$
 3739 with $\Gamma \leq \Xi(\Theta)$.

3740 Recomposing by TCG-FREE:

$$\frac{M \leftarrow A \blacktriangleright \Theta; \Phi}{\{\mathbb{1}\} \mathbf{free} \mapsto M \leftarrow A \blacktriangleright \Theta; \Phi; \mathbb{1}}$$

3741 with $\Gamma \leq \Xi(\Theta)$ and $\mathbb{1} \sqsubseteq \mathbb{1}$ as required.

3742 Case TG-RECV

3743 Assumption:

$$\frac{\mathcal{P}(\mathbf{m}) = \vec{T} \quad \text{base}(\vec{T}) \vee \text{base}(\Gamma) \quad \Gamma, y : ?F^\bullet, \vec{x} : \lceil \vec{T} \rceil \vdash M : B}{\Gamma \vdash \mathbf{receive} \mathbf{m}[\vec{x}] \mathbf{from} y \mapsto M : B :: \mathbf{m} \odot F}$$

3744 We also assume that there is some E such that $E \vDash_{\text{lit}} \mathbf{m} \odot F$.

3745 Let $\Gamma' = \Gamma, y : ?F^\bullet, \vec{x} : \lceil \vec{T} \rceil$.

3746 By the IH we have that there exist Θ, Φ and usable solution Ξ of Φ s.t. $M \leftarrow A \blacktriangleright \Theta, y : ?\gamma^\bullet; \Phi$
 3747 where $\text{dom}(\Xi) = \text{pv}(\Theta) \cup \text{pv}(\Phi)$ and $\Gamma' \leq \Xi(\Theta, y : ?\gamma^\bullet)$.

3748 We next need to show that if $\text{base}(\vec{T}) \vee \text{base}(\Gamma)$ implies that $\text{base}(\vec{T}) \vee \text{base}(\Theta)$. It suffices
 3749 to show that $\text{base}(\Gamma)$ implies $\text{base}(\Theta)$. Since $\Gamma \leq \Xi(\Theta)$, by the definition of strict environment
 3750 subtyping it follows that if $\text{base}(\Gamma)$ and $\Gamma \leq \Xi(\Theta)$, then $\Gamma = \Theta$.

3774 Next, since $\Gamma, y : ?F^\bullet, \vec{x} : [\vec{T}] \leq \Xi(\Theta'), y : ?\gamma^\bullet$ it follows that $\Gamma, \vec{x} : [\vec{T}] \leq \Xi(\Theta')$ and thus by
 3775 Corollary E.52 we have that $\text{check}(\Theta, \vec{x}, [\vec{T}]) = \Phi_2$ where Ξ is a usable solution of Φ_2 .

3776 Next, since $\Gamma, y : ?F^\bullet \leq \Xi(\Theta), y : ?\gamma^\bullet$ it follows by the definition of subtyping that $F \sqsubseteq \Xi(\gamma)$.

3777 We have one final proof obligation: showing that Ξ solves $(E / \mathbf{m}) <: \gamma$.

3778 Since $E \vDash_{\text{lit}} \mathbf{m} \odot F$ we have that $F \simeq E / \mathbf{m}$ and therefore both $F \sqsubseteq (E / \mathbf{m})$ and $(E / \mathbf{m}) \sqsubseteq F$.

3779 Since $?F \leq ?\Xi(\gamma)$ we have that $F \sqsubseteq \Xi(\gamma)$. Thus by transitivity we have that $E / \mathbf{m} \sqsubseteq F \sqsubseteq \Xi(\gamma)$
 3780 and therefore that Ξ solves $(E / \mathbf{m}) <: \gamma$ as necessary.

3781 Thus, recomposing, we have:

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 \end{array}$$

$$\frac{
 \begin{array}{c}
 M \Leftarrow B \blacktriangleright \Theta', y : ?\gamma^\bullet; \Phi_1 \\
 \mathcal{P}(\mathbf{m}) = \vec{T} \quad \Theta = \Theta' - \vec{x} \quad \text{base}(\vec{T}) \vee \text{base}(\Theta) \quad \text{check}(\Theta', \vec{x}, [\vec{T}]) = \Phi_2
 \end{array}
 }{
 \{E\} \text{ receive } \mathbf{m}[\vec{x}] \text{ from } y \mapsto M \Leftarrow B \blacktriangleright \Theta; \Phi_1 \cup \Phi_2 \cup \{E / \mathbf{m} <: \gamma\}; \mathbf{m} \odot (E / \mathbf{m})
 }$$

as required.

□