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MASTER THESIS

MediTrail: a blockchain-based tamper-proof auditable access log for medical data

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Abstract

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MediTrail: a blockchain-based tamper-proof auditable access log for medical data

by Angela PLOMP

After several incident in which the privacy of patients was violated, the need for logging of access to medical data is evident. In this master thesis, the first prototype is presented for a blockchain-based access log for medical data. This prototype uses a novel blockchain to create a tamper-proof log. Patients each have their own blockchain in which health care providers can participate as well. At any time, a user can check the access logs of their data on the online *MediTrail* portal. Users can also validate an entry by placing a digital signature. The prototype performs well when no consensus algorithm is used. Achieving consensus with Proof of Elapsed Time slows the system down significantly due to the needed configurations. The prototype succeeds in providing the patient with knowledge and power over their data in the form of a tamper-proof auditable access log.

Contents

Chapter 1

Introduction

1.1 The leading use case

In January 2018, Dutch reality star Samantha "Barbie" de Jong received acute medical care in the Haga Hospital in The Hague (De Telegraaf 2018). Her hospitalization was met with great interest from several media companies, who speculated about possible causes. A few weeks later, it turned out that an abnormally large number of Haga Hospital employees had looked into one partical patient's files: Ms. De Jong's. In order to look into the files, they even ignored a warning screen. All doctors and nurses have access to the electronic medical record of all patients currently or previously hospitalized. Haga Hospital apologized for the incident and started an investigation, sending an official warning to the illegitimate readers of the records. This news resparked a debate about the merits and risks of storing medical data the way we do.

1.2 Digitalized medical records

Medical records have existed for ages and are now not only useful for individual patient tracking, but for research on populations as well.

1.2.1 History of medical records

One of the oldest medical documentations found is an Egyptian papyrus, dating from 1600 BC. It contains a didactic recording of a surgery (Gillum 2013). Later, in Ancient Greece, Hippocrates (460-370 BC), one of the most famous doctors of world history made a big contribution to medical records. He documented many medical case studies, notes and philosophical ponderings, bundled in the Hippocratic Corpus. As the interest in natural science in general and human anatomy in particular rose during the 17th and 18th century in the Western world, more and more records were kept on the suspected origin and possible treatment of diseases. Still, these records were kept for educational purposes and not to track individual patients' health trajectory. This only started to change in the 20th century. Most governments of european countries started requiring physicians to keep records on their patients in a specific format. With the rise of (affordable) personal computers in the 1960s, medical records moved towards digital files that can be shared between health care providers such as GP's, hospitals and specialized clinics.

1.2.2 Data ownership

A central question with regard to medical information is ownership of the data. Many patients feel that they do not control access to their data, but would like to be

able to access the data themselves, look at the history of data access and give or deny access permissions to healthcare providers (World Economic Forum 2012). The data is about them, so they feel they should have ultimate control over it. Patients that doubts the confidentiality of their records may not make completely honest disclosures, holding back potentially crucial information. Without complete and accurate information, health care providers may misdiagnose the patient or provide inadequate treatment. On the other hand, the data has been collected and stored by the healthcare providers. They invest time and money into this process. The burden of coming up with policies and implementation of these policies also lies on the health care provider (Kostkova et al. 2016).

1.3 Cyber crime and other concerns

As in any digital information system, providing adequate protection of the data is a serious concern. Medical data have qualities that make them particularly attractive for cyber criminals and fraudsters.

1.3.1 Data theft or leakage

EMRs may contain extremely sensitive data: It is assumed that most people would not want others to know if they suffer from stigmatized illnesses like sexually transmittable diseases or mental disorders. In a more practical way, information about someone's medical history may for example have a negative effect on their chances of being hired for a job. In some parts of the world, medical identity theft is a problem, which is a special case of identity theft. This is when a person uses another person's identity to fraudulently receive health care or prescription drugs. According to a study on medical identity theft from 2016, the last years showed an upward trend in the number of medical identity theft cases in the USA. The main causes for this identity theft are the stealing or abusing of credentials of family members, a data breach at a healthcare provider or the submission of credentials on a phishing page (Ponemon Institute 2016).

1.3.2 Privacy concerns around EMRs

The United Kingdom launched NHS Care.Data in 2013, an initiative to centralize patient health care data. Patient information could be legally shared with stakeholders outside of the NHS or medical research community. A report found multiple severe problems with this system in terms of privacy and patients' power over their own data (Presser et al. 2015). Data was processed without properly consulting or even informing patients. Sometimes, data was optimistically categorized as anonymous or pseudonymous even though there exist known techniques to deduce personal information from it (. Li, T. Li, and Venkatasubramanian 2007). GPs were required to send records to the central database, but were simultaneously required by another law to keep the records confidential, which led to legal complications. Another system by the NHS, the Detailed Record System, was classified by researchers as "almost certainly illegal under human rights or data protection law" (Anderson et al. 2009).

1.3.3 Impact of the GDPR

In May 2018, the General Data Protection Regulation (GDPR) came into effect in the European Union, as a replacement of the Data Protection Directive (DPD) of 1995. The DPD already forced EU member states to take into account data protection on computers and other electronic devices (Calder 2016). The GDPR presents six principles that should be adhered to when collecting, storing and processing data. These mainly concern the proportionality of the data gathering for a certain goal and transparency of and consent for the use of the data. Organisations are held responsible for proving that they comply with the rules. The GDPR is not specifically designed for medical data. There may exist conflicting objectives when it comes to ensuring privacy rights versus providing adequate access to data (European Society of Radiology 2017). The GDPR requires healthcare providers to grant patients access to their files, as long as the access requests are not 'manifestly unfounded or excessive'. The Regulation provides several exemptions and derogations for the use of health data, if applying the law would prevent or seriously impair research (McCall 2018).

Chapter 2

Problem statement

The central problem of this thesis is to present a new method of logging all access to medical files in a tamper-proof way, focusing on the principles of non-repudiation and patient power. The patient has access to all data in our model.

2.1 Barbie's medical records in HiX

The hospital where Ms. De Jong was treated for her medical problems, Haga Hospital, uses ChipSoft's HiX software for the storage and processing of patient's medical records (HagaZiekenhuis 2016). HiX does record the access of users to the digital files. During a routine check, the access to Ms. De Jong records by staff who were not treating her came to light. This violation of her privacy is deemed unacceptable by many people. Physicist and philosopher Vincent Icke attributes the incident not only to the snooping employees, but to the design of EMR systems as well. He proposed that an app should be made to let patients see the access log of their medical data (Icke 2018). In this research, my hope is to contribute to the development of a more secure medical record file system in which the patient's involvement is central. Ms. De Jong should have easy access to the log of persons who viewed the record herself. Additionally, she should know the exact contents of these records and agree with their storage.

2.2 Research goal

The goal of this master thesis project, is to research the possibilities of expanding patients' power over and knowledge about their medical records. This power consists of two parts:

1. Accountability on access: knowing who has accessed the file;
2. Validation of EMR entries by both the health care provider and the patient.

In addition to this, the traditional security goals for any information system containing sensitive data still stand: confidentiality, integrity and availability. In the earlier days of medical record systems, there was a lack of clear security policies for these kinds of systems, as a consequence of little awareness of the ethical and legal duties for medical data protection. Anderson (1996) presented a security policy model for clinical information systems, consisting of nine principles. In the next paragraph, the relevance of these principles and other frameworks for accountability on access and validation of entries in medical systems will be explored.

2.2.1 Accountability on access

In 2007, Scotland dealt with a very similar case to De Jong's when over 50 employees of an NHS hospital illicitly looked into a celebrity's medical record (Carvel 2017). This scandal occurred just before upgrading the medical file systems to a new and controversial version, in which data would be accessible for some companies as well. However, an NHS spokesperson stated something very interesting: *"The reality of the situation is that, for the first time in the history of medical records, the new IT systems being implemented across the NHS have a fully integrated audit trail that tracks access to any care record to safeguard and maximise patient confidentiality."* The fact of the matter is that the new system which provided the audit trail, made it possible to hold the health care providers accountable for their privacy invasion. Accountability on access means that a patient can verify who has accessed accessed a file, and when. There should be no way for someone to access the file without leaving a trace. When a patient questions the legitimacy of an access event, the person who looked into the file can be asked for an explanation. One of the aforementioned Anderson's nine principles is stated as follows: *"All access to clinical records shall be marked on the record with the subject's name, as well as the date and time. A audit trail must also be kept of all deletions"* (R. J. Anderson 1996). A recent paper that points out the lack of patient-centered transparency requirements for medical data systems, states that transparency is needed for accountability. The authors define ex-post transparency as *"enabling the patient to be informed or get informed about what happened to his/her medical and personal data"* (Spagnuelo and Lenzini 2016). In order to fulfill this ex-post transparency goal, a number of transparency requirements were formulated. When it comes to the relation between transparency and accountability, the most relevant of these requirements are:

1. The medical record system must provide the patient with accountability mechanisms.

2. The medical record system must provide the patient with evidence regarding permissions history for auditing purposes.

3. The medical record system must provide the patient with evidence of security breaches.

These requirements guide the design of an EMR system that center the patient's need of privacy and power over their own data. Thus, these criteria will be used in the set up of the requirements for the system presented in this thesis.

2.2.2 Validation of EMR entries

According to University of Leeds researchers, an EMR is valid if all events have been recorded and all records signify an event. Additionally, it should be clear what every record means (Neal, Heywood, and Morley 1996). Later, researchers have extended this definition to: *"Medical records, whether paper or electronic, record health events. Records are valid when all those events that constitute a medical record are correctly recorded and all the entries in the record truly signify an event"* (Hassey, Gerrett, and Wilson 2001). In this master thesis, validation of EMR entries means that an entry becomes official only when both the patient and the health care provider have agreed to the entry. This is similar to a person sending a registered letter and the recipient signing for delivery. The patient cannot claim not to know the content of the entry. Research found out that there are significant discrepancies between

health care reported by physicians themselves, patient surveys, and written medical records (Stange et al. 1998). Another interpretation of the concept of validation of EMR entries is to verify whether the content of the records, e.g. lab results, are actually accurate. This is not related to patient power over data and therefore out of scope for this research.

2.3 Research question

Taking the aforementioned considerations into account, the research question for this thesis project is as follows:
R: *"How can blockchain technology be used to design an Electronic Medical Record (EMR) system, that guarantees accountability on access and validation on entry addition?'*

This question can be split into two subquestions:
R1: *"How can blockchain technology be used to guarantee accountability on access in an EMR?"*
R2: *"How can blockchain technology be used to validate entries in an EMR?"*

When the two subquestions are answered, the main research question can be answered as well. The proposed solution will be supported by a simple prototype as a proof-of-concept.

2.4 Requirements

Before making a design, it should be clear what the requirements are. These are used for both the design of the system and the validation after building the prototype. Some requirements are general, others are specifically needed for answering the research questions.

2.4.1 Requirements for accountability and validation

The proposed system should fulfill the following requirements directly related to the research questions:

1. Accountability on access: Every access to an entry in the EMR system is recorded. The log contains information on the name of the user who accessed the file, the name of the file itself, and the timestamp of the event.

2. Validation of entries: A user should be able to sign an entry with a secure digital signature. The digital signatures should be verifiable by anyone in the system.

2.4.2 Requirements from the CIA triad

A standard in the field of information security is the CIA triad. This stands for the security goals of confidentiality, integrity and availability that any secure information system should meet. Based on these goals, the following additional requirements are constructed:

1. Confidentiality: Information stored in the EMR system itself as well as the event log should only be accessible to the users it is intended for.

2. Integrity: Information stored in the EMR system cannot be changed by and adversary without being noticed.

3. Availability: Information stored in the EMR system is available for the users whenever they need or want to access it.

2.4.3 Requirements for the user experience

The prototype for the proposed system is not intended as a ready-to-use system for the real world. The user experience has a low priority as it is not really needed to demonstrate the qualities of the system for its intended goal. However, there are some minimal requirements:

1. The user should be able to navigate between the functionalities of the system without effort;

2. The information displayed to the user should be clear and easily understandable;

3. The user should be able to easily verify that the access log has not been tampered with.

2.5 Research method

First of all, a literature study is conducted on the topic of EMRs and the state-of-the-art of blockchain-based medical systems. The focus lies on the use of blockchains to improve patient's power and knowledge over their data. Then, possible architecture and implementation choices for a system that fills the requirements as stated in this chapter will be explored. Two aspects are taken into account. First, the desired functionality and ideas found in previous work by researchers that touch upon this subject. Second, the technologies available in practice. Recent developments in computer science are sometimes only described in theory, but are not available as an implementation, e.g. in the form of a library on GitHub. After analyzing the architecture and implementation options, the prototype will be made. When the prototype is tested, it will be validated by checking it against the requirements stated in this chapter.

Chapter 3

Background

This chapter gives an introduction to the theory that is needed to understand literature on the related work.

3.1 Introduction to blockchain

Blockchain is a relatively new technology, celebrating its 10th birthday this year. It is best known as the driving force behind cryptocurrencies as Bitcoin, being the first implementation of blockchain in 2008, and Ethereum. At the core of a blockchain, there is a distributed ledger that is tamper-proof under the right circumstances. Essentially, blockchain is a peer-to-peer distributed ledger, which can only be updated via consensus (Nakamoto 2008). It runs as a layer on top of TCP/IP. Blockchains can be public, private or semi-private. Anyone can participate in a public (or permissionless) blockchain: all participants hold a copy of the ledger but none of the participants actually own the ledger. This ensures the decentralized nature of the blockchain. A private blockchain is open only to an organization or consortium. Semi-private blockchains are a combination of a public and private part (Bashir 2017).

3.1.1 Blocks

As the name implies, a blockchain is in essence a chain of blocks. A block minimally consists of:

1. The hash of the previous block;
2. A nonce (number used only once);
3. A bundle of transactions.

The first block in a blockchain is called the genesis block. This is hardcoded at the time the blockchain was started. To add a block to the blockchain, the nodes must agree on a single version of truth. This is achieved using a consensus algorithm.

3.1.2 Tamper-proof qualities of blockchains

The longer a block has been in the blockchain, the more permanent its status is. The probability of another version of the blockchain becoming the largest chain, not containing this particular block, becomes smaller and smaller as the chain grows longer. Because every block contains a hash pointer to the previous block, one can access the previous information, but also verify that it has not changed. Tampering is evident because the hash of the changed information would change, too. A binary

tree with hash pointers is called a Merkle tree. An essential quality of a Merkle tree is that it can hold many items, but one just needs to remember the root hash in order to verify membership of the tree in just *O(log n)* time and space (Szydlo 2004). Although data can be stored in a blockchain directly, a blockchain is not suitable to store large amounts of data. This is why many blockchain-based systems use a distributed hash table (DHT) that only stores pointers to the actual data.

3.2 Consensus algorithms

The goal of a consensus algorithm is to achieve consensus between honest nodes. Consensus algorithms are used in all kinds of distributed systems. In the case of blockchain systems, the need for consensus is centered around the question of which blocks should be added to the chain. There are roughly two categories of consensus mechanisms: Byzantine fault tolerance-based or proof- and leader-based algorithms.

3.2.1 Byzantine Generals Problem

The need for consensus can be illustrated with the classic Byzantine Generals Problem (Lamport, Shostak, and Pease 1982). This problem describes a war situation, in which a group of generals must agree on whether to attack the enemy or to retreat. If some generals attack but others retreat, the consequences will be poor, especially for the attacking generals. To ensure an agreement, one commanding general must send an order to the other (lieutenant) generals, such that:

1. All loyal lieutenant generals obey the same order;
2. If the commanding general is loyal, all loyal lieutenant generals obey his order.

Note that the problem includes the possibility that the commander general is not loyal himself, and that the goal is not to reach a specific outcome but merely to have all generals agree to the outcome. It turns out that if there are m malicious generals and more than $3m$ honest generals, the loyal generals can reach a consensus applying the following algorithm:

1. The commander sends his value to the lieutenants: either *attack* or *retreat*.
2. Each lieutenant adapts the value he received from the commander. If he did not receive a value, he adapts the default value *retreat*. Each lieutenant acts now sends his value to the remaining lieutenants.
3. Each lieutenant chooses the majority value of the values he received from the commander and the other lieutenants. If there is a tie, he falls back on the default value *retreat*.

The Byzantine generals problem is of great importance in distributed systems. When applied to blockchains, the nodes can be seen as generals who have to agree on whether they should add a new block to the chain or not. In a public blockchain, an attacker could create as many nodes as possible to make sure that there are $3m$ or fewer honest nodes. The above algorithm would not be correct anymore. This is called a Sybil attack.

3.2.2 Byzantine Fault Tolerant protocols

Byzantine fault tolerance means that a system has a mechanism in place to overcome failures or malicious nodes like described in the Byzantine Generals Problem.

Practical BFT

Almost two decades ago, researchers presented Practical BFT (PBFT) (Castro, Liskov, et al. 1999). It was a major improvement upon earlier protocols, in the sense that it previous protocols assumed synchrony. The protocol tolerates a number of malicious or faulty nodes f that is strictly fewer than $1/3$ of the total number of nodes n, such that $N \leq 3f + 1$. PBFT is a weakly synchronous protocol, which relies on some timing assumptions. Liveness is only guaranteed when the network behaves as expected. The algorithm works with a leader node which gathers votes and broadcasts the result to client nodes. In a nutshell, the algorithm works as follows:

1. A client node sends a request to the leader node;
2. Pre-prepare phase: The leader node assigns a sequence number to the request and broadcasts this to all client nodes;
3. Prepare phase: The replicas [TODO: what is a replica??] acknowledge this sequence number;
4. Commit phase: The client waits for $f + 1$ replies from different replicas with the same result.

When $f + 1$ nodes have voted for a certain result, this is accepted as the result of the operation.

HoneyBadger BFT

HoneyBadger BFT is the first practical asynchronous BFT protocol that guarantees liveness without making any timing assumptions (Miller et al. 2016). Earlier BFT systems assume weak synchrony, in the sense that every message is is guaranteed to be delivered with a maximum delay Δ. HoneyBadger BFT however, does not care about the underlying network. It is even suitable for an asynchronous setting as long as each pair of nodes is connected by an authenticated point-to-point channel, that does not drop messages. Additionally, nodes may interact with a trusted dealer during the protocol-specific setup phase. Just like in the PBFT protocol, it is necessary that the $3f + 1 \leq N$ threshold is upheld.

3.2.3 Proof-of-work-based consensus algorithms

Bitcoin uses the proof-of work consensus mechanism to prove that enough computational resources have been spent in order to be trusted to propose an addition to the blockchain. Nodes can compete with each other to be selected in proportion to their computing capacity. For Bitcoin, the proof-of-work requirement is to solve the following problem (Bashir 2017):

H (N || P_{hash} || Tx || Tx || . . . Tx) < **target** where
H is an ideal hash function,
N represents a nonce,
P_{hash} is the hash value of the previous block, and
Tx are the transactions in the proposed block.
The hash value of these concatenated fields should be smaller than the set **target** for difficulty.

An ideal hash function h satisfies three requirements (Paar and Pelzl 2009):

1. Preimage resistance: given a hash output z, it must be computationally infeasible to find an input message x such that $z = h(x)$
2. Second preimage resistance: it must be computationally infeasible to create two different messages $x_1 \neq x_2$ with equal hash values $z_1 = h(x_1) = h(x_2) = z_2$
3. Collision resistance: it should be computationally infeasible to find two different inputs $x_1 \neq x_2$ with $h(x_1) = h(x_2)$

If H is an ideal hash function, it should be computationally impossible to construct a hash output that satisfies the target as set in the proof-of-work problem. Solving the problem is therefore done in a brute-force way, letting nodes sacrifice CPU power in exchange for trust. The high costs of creating malicious pseudonymous identities prevents Sybil attacks (Vukolić 2015). A drawback is that it is (obviously) computationally intensive, and therefore uses much energy, which is a strain on the environment. The consumption is around 500 MW at the moment, and researchers suspect that it may grow even much larger in the coming few years (Fairley 2017). Adding a block to the blockchain is done through the following consensus algorithm (Nakamoto 2008): new transactions are broadcast to all nodes; each node collects transactions into a block; in each round, a random node (selected by the proof-of-work) gets to broadcast its block; other nodes accept the block if and only if all transactions in it are valid; nodes express their acceptance of the block by including its hash in the next block they create.

3.2.4 Proof-of-elapsed-time

The aforementioned proof-of-work based consensus algorithm relies on a kind of lottery, in which having a large amount of CPU power increases the chances of winning. A similar thought is the basis of proof-of-elapsed-time algorithms (Intel Corporation 2017). The strategy is as follows: Each node chooses a random time to sleep. The first node to wake up, may propose the next block to be added. There are two fundamental requirements in order for this to work. First of all, the time to sleep for all nodes are indeed randomly chosen. The second requirement is that all nodes respected this chosen sleeping time. Intel has developed SGX (Software Guard Extensions) chips which provide an attestation that these requirements are actually fulfilled.

3.2.5 Other types of consensus algorithms

The proof-of-stake algorithm uses the stake that a user has in the system, for example invested time, to trust that the benefits of performing malicious activities would not outweigh the benefits of staying in the system as a trusted member (Kiayias et al. 2017).
Deposit-based consensus requires putting in a deposit before proposing a block to be added to the blockchain. In case the block is rejected by others, the user loses its deposit (Solat 2017). Reputation-based mechanisms let members elect a leader node, based on the reputation it has built on the network. When a transaction is added to a block, it should be clear who has performed this transaction.

3.3 Identity and verification

Particularly in the medical use case, any access to the EMR should be linked to an identity. A digital signature confirms the identity, under the condition that such a signature can be verified but cannot be forged. Digital signatures can be issued using different algorithms. Bitcoin uses the Elliptic Curve Digital Signature Algorithm (ECDSA).

3.3.1 Identities and signatures

Accountability on access can only be established when it is guaranteed that the person being recorded as accessing or modifying the file is indeed the person who is doing so. An identity should have a one-on-one relation to a person.

3.3.2 Self-sovereign identities

This means that we will need a solid identification and authentication method for the file system. Traditionally, this goal has been attained by using username/password systems. There are several drawbacks to this system. It provides a terrible user experience for many people, especially if they have to memorize a large amount of passwords and change them regularly. This sometimes leads to irresponsible password behaviour (Adams and Sasse 1999). Another issue is that a user has to create a new identity for each application. These identities only exist within the context of each specific website or application, leading to great volumes of data duplication (Tobin and Reed 2016).

3.3.3 Digital signatures

As paperwork has been replaced by digital entries, digital signatures have taken over the role of traditional signatures. A digital signature provides proof of the integrity of the authorship, because anyone can verify that the signature is based on the author's public key. On the other hand, only the person who creates the message should be able to generate a valid signature. In general, the steps to create a digital signature are as follows:

1. The signature algorithm is a function of the signer's private key k_{pr}. Hence, only one person can sign a message x, assuming that the private keys are kept secret.

2. The message x is an input to the signature algorithm as well, to make sure that the signature is related to the message and cannot be re-used.

3. A digital signature algorithm is run with the right inputs, which yields signature s. Then, s is appended to x and the pair (x, s) can be sent.

Digital signatures can be created using a range of different algorithms, based on for example Digital Signature Algorithm (DSA), prime factorization (RSA-based signatures) or the discrete logarithm problem (ElGamal-based signatures) or on the elliptic curve discrete logarithm problem.

3.3.4 Elliptic Curve Digital Signature Algorithm

Elliptic curves have some advantages over RSA and discrete logarithm-based schemes. Threshold versions of DSA are unusable in practice (R. Gennaro, Goldfeder, and Narayanan 2016). One of these advantages is that a small key length provides the same security as other schemes, but with a shorter processing time. The Elliptic Curve Digital Signature Algorithm (ECDSA) is defined over prime fields as well as over Galois fields. Here, the procedures for the more popular version over prime fields are given (Paar and Pelzl 2009).

1. For key generation, an elliptic curve E is chosen with modulus p, coefficients a and b and a point A which generates a cyclic group of prime order q. Choose a random integer d such that $0 < d < q$. Compute the new point $B = dA$.
   $k_{pub} = (p, a, b, q, A, B)$
   $k_{pr} = (d)$

2. In order to generate a signature, an integer such that $0 < k_E < q$ is chosen as an ephemeral key. Compute $R = k_E A$. Let $r = x_R$ (the x-coordinate of point R) and compute the signature $s \equiv (h(x) + d \cdot r)k_E^{-1} \bmod q$.

The main analytical attack against ECDSA, assuming that the parameters are chosen correctly, is trying to solve the elliptic curve discrete logarithm problem. Considering that this is an NP-complete problem, it is extremely unrealistic to solve this in time.

3.3.5 Elliptic curve threshold signatures

Similarly to the threshold encryption schemes discussed before, threshold cryptography can be applied to digital signatures. A scheme to achieve this was first presented in 1992 by Desmedt & Frankel. This method was based on the RSA signature scheme (Desmedt and Frankel 1991). Since then, many papers have been published presenting threshold signature schemes. One of them was a robust Elliptic Curve threshold DSA scheme (. Gennaro et al. 1996). For this project, the focus will be on Elliptic Curve threshold signature schemes, because of the previously mentioned advantages. Specifically, a scheme is needed which is fit to execute on a distributed system.

3.3.6 Threshold ECDSA in a fully distributed system

In 2015, researchers at the Worcester Polytechnic institute presented a fully distributed signature system for threshold ECDSA, named *Nephele* (Green and Eisenbarth 2015). This system is mainly built to protect the key from side-channel attacks and is designed in such a way that a private key never even needs to appear in memory. The key generation as well as the signature generation algorithm is fully distributed. It also allows for fully distributed key re-sharing.

3.3.7 Identity-based signatures

Considering the wish for transition to self-sovereign identities as explained in paragraph 3.3.1, the possibility of using identity-based signatures should be researched. Because the core goal of this project is to design a system with patient's power in

mind, it would be fitting if patients do not have to rely on an external party to provide their identification. The idea of identity-based signatures is a public key cryptosystem in which the users do not have to exchange public keys because the public key of a user is simply a person's email address or other personal identification (Shamir 1984). Requirements for this identification is that it uniquely identifies the user in a way that cannot be denied afterwards, and that the information is available to anyone within the system. A trusted party computes the private key for every user and issues the keys on a smart card.

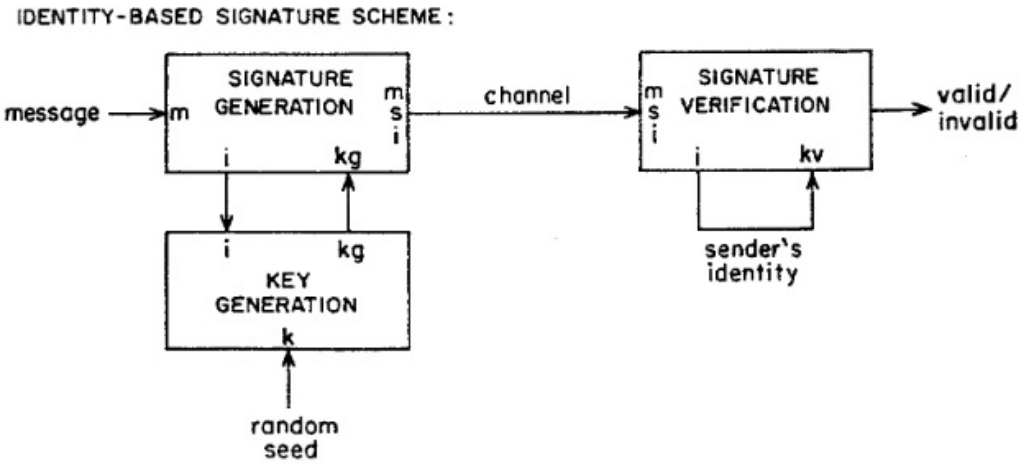


FIGURE 3.1: Identity-based signature scheme (Shamir 1984)

3.3.8 Schnorr signatures

Since a few years, some Bitcoin enthusiasts have been lobbying for the usage of Schnorr signatures to sign transactions. One of the major challenges for blockchains in general is scalability. Consider the scenario that a user would like to send a certain amount of bitcoins from multiple accounts to one account. In the current system, the transaction from each source account to the destination account requires its own signature. However, if it is just one user sending the transaction, they should be able to place just one signature for the combined transactions. Schnorr signatures enable users to do this. Cutting superfluous signatures could potentially achieve a significant reduction in bandwidth, which in turn makes up space for more transactions: increasing scalability.

Chapter 4

Related work

Almost every hospital in the world uses an EMR system to handle patient data. A considerable amount of research has been conducted to study possible improvements on the protection of privacy in these systems.

4.1 Access logging in current widely-used EMR systems

The need to have an auditable access trail for EMR systems is not new, and current systems already have some kind of access logging. In The Netherlands, the EMR market is dominated by two parties: Chipsoft and Epic.

4.1.1 Chipsoft

The hospital where Ms. De Jong received care uses Chipsoft's HiX (Healthcare information eXchange). Chipsoft is a dutch EMR developer and delivers several versions of their Microsoft-based HiX software. On their website, there are no implementation details about some form of logging. An email requesting information about their implementation and handling of logging never received a response. It would be safe to assume that Chipsoft does not use blockchain technology for access logging yet.

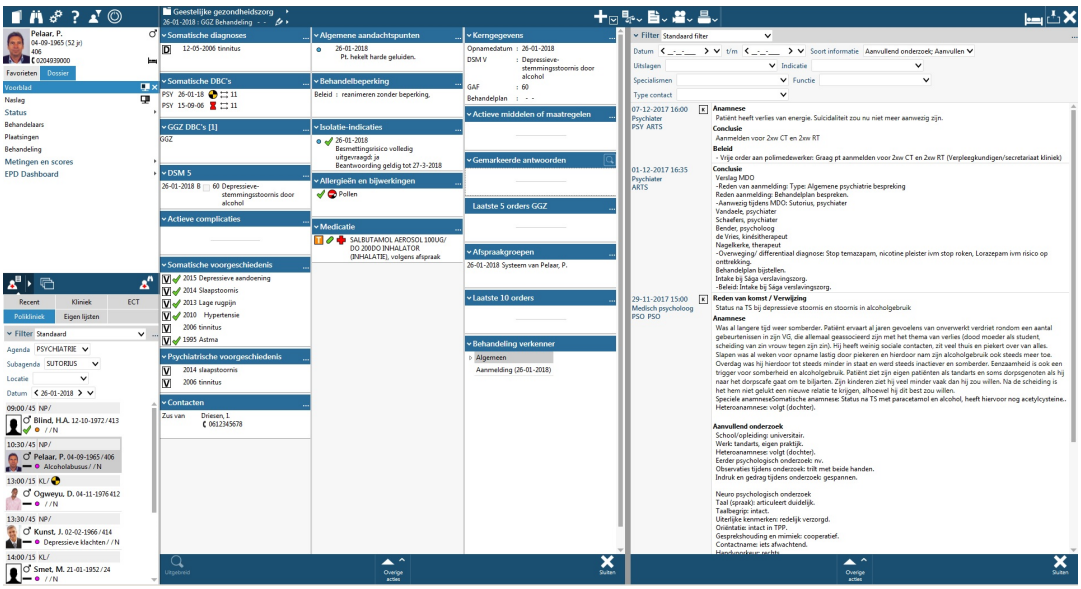


FIGURE 4.1: Screenshot of HiX software (Chipsoft 2018)

4.1.2 Epic

Epic is an EMR software developer based in the United States. Their website does not mention any logging functionality, but the software does provide a patient environment in which patients can schedule appointments, complete questionnaires and message their doctor. Addionally, there is an app that patients can use on their tablet when they are in the hospital. The app enables them to check their care schedule and access patient education material.

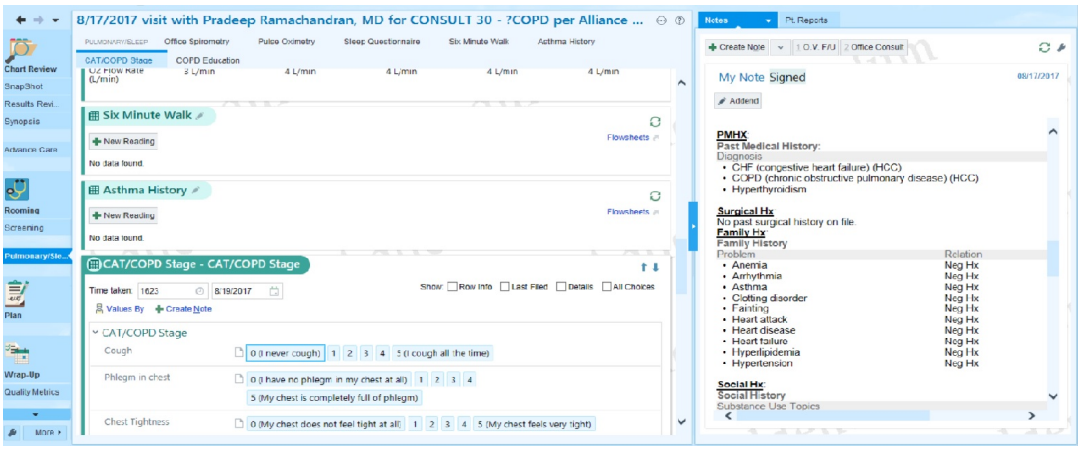


FIGURE 4.2: Screenshot of Epic software (Ramachandran 2017)

4.2 Blockchain-based EMR systems

There is a high interest in blockchain applications in the health care sector. This is reflected in scientific work, pilots in the public sector and startups offering blockchain-based solutions. Estonia is a pioneer in this field, integrating blockchain technology in their e-health applications.

4.2.1 Scientific work

This research would definitely not be the first to incorporate blockchain into a EMR system, although it may be the first one to use blockchain technology for the specific purpose of empowering patients with knowledge over what happened to their data. In this section, four papers that present blockchain-based EMR systems are studied.

MedRec

MedRec is a EMR system aimed at managing authentication, confidentiality, accountability and data-sharing. The paper in which this system is presented identifies interoperability challenges between healthcare provider systems as a major barrier towards effective data sharing. The authors designed a public key cryptography-based blockchain structure that could be applied to create append-only, immutable, timestamped EMRs (Ekblaw et al. 2016). The block content consists of information about data ownership and viewership permissions. Smart contracts are used to log events such as data retrieval. A prototype was made to demonstrate the qualities of the system.

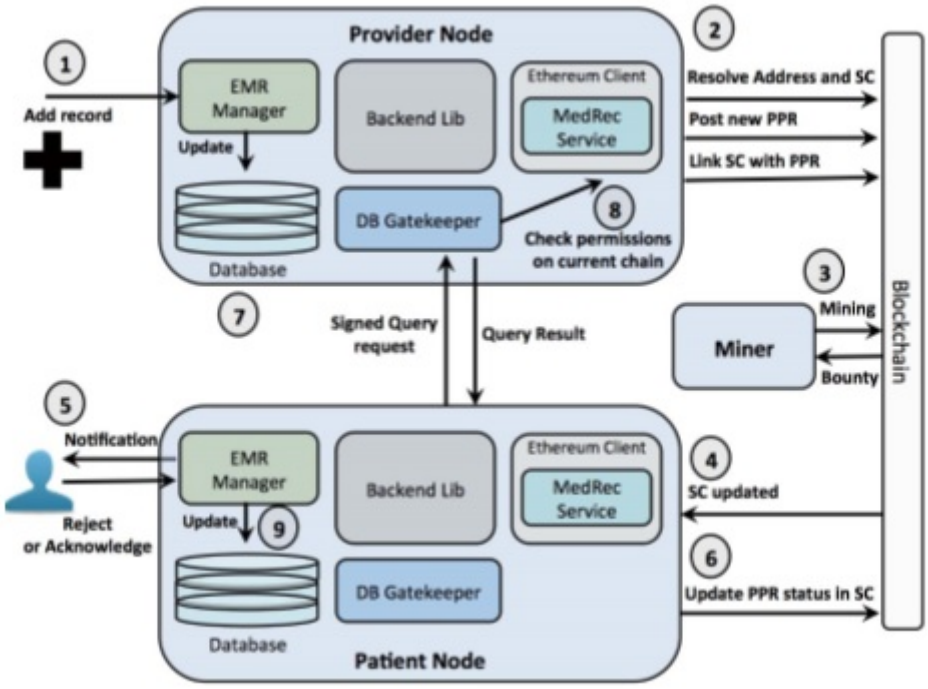


FIGURE 4.3: Overview of MedRec system (Ekblaw et al. 2016)

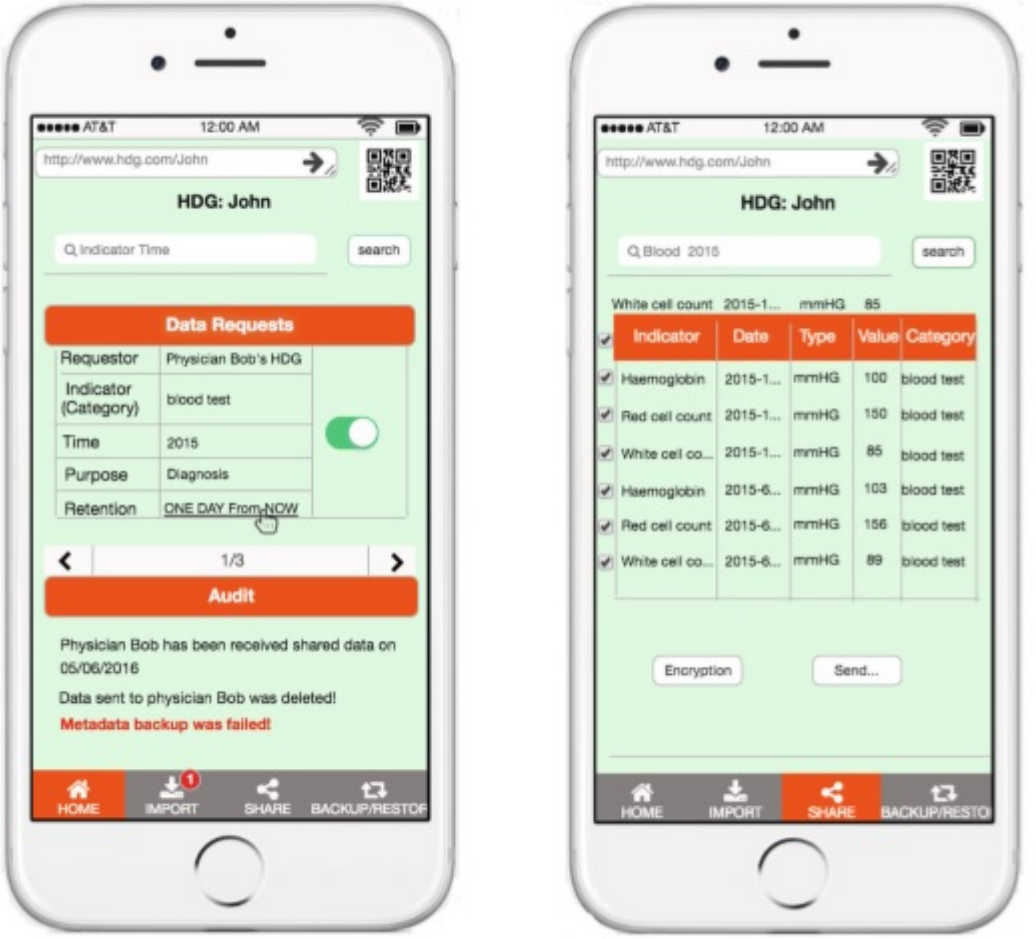
OpenPDS

Zyskind & Nathan proposed a model called OpenPDS for an information system in which a mechanism for returning computations on the data is included: return answers instead of data itself. The contribution of this paper is twofold: Combination of blockchain and off-blockchain storage to construct a personal data management platform focused on privacy; Perform trusted computing on blockchain-handled data. The proposed systems treats users as the owners of their data and provides them with data transparency and fine-grained access control. A rough sketch of the functionality of the system is as follows: A users installs the application on a smartphone. Data collected on the phone is encrypted using a shared encryption key and sent to the blockchain. The blockchain routes it to an off-blockchain key-value store using a DHT, only retaining a SHA-256 hash pointer. Anyone wanting to access the data can send a request to the blockchain, which in turn verifies the digital signature of the requester as well as the listed permissions for this user (Zyskind, Nathan, et al. 2015). Assuming that users manage their keys in a secure manner, the system provides security and privacy. An adversary cannot really learn interesting information from the blockchain itself, because it only stores hash pointers. Even if it would control a large amount of nodes, the raw data is still encrypted using a key that none of the nodes possess. Adversaries are prevented from posing as a user because of the digitally-signed transactions and the decentralized nature of blockchain.

Healthcare Data Gateway

In 2016, Xiao Yue presented a fairly similar system called the Healthcare Data Gateway app. It is a combination of a traditional database and a gateway. Personal electronic medical data is managed by a blockchain. All data requests are evaluated for

permission. In case of a granted permission, secure multiparty computation (sMPC) is used to process patient data without risking patient privacy (Yue et al. 2016).



(a) Home user interfaces of John's HDG

(b) Data sharing illustration of John's HDG

FIGURE 4.4: Example of HDG screenshots (Yue et al. 2016)

Enigma

Enigma is a computation platform proposed by Zyskind et al. Their paper states that blockchain can neither handle privacy nor heavy computations. Enigma can be connected to an existing blockchain. The goal of the platform is to facilitate developers to build privacy-by-design, decentralized applications without using a trusted third party (Zyskind, Nathan, and Pentland 2015). Just like most blockchain-based systems, it uses a DHT that stores references to the data. sMPC is used by splitting date between nodes and performing computation on these nodes without transferring any information from one node to another. Each node has a piece of seemingly random data, that is useless on its own. In general, sMPC systems are based on secret sharing. This is a category of threshold cryptosystems, in which a secret s is divided into n parts, and at least t shares are required to reconstruct s. Such a system is written as a (t, n) threshold system. Shamir's secret sharing scheme is a famous example of a secret sharing scheme, which uses polynomial interpolation. The Enigma platform provides an API which facilitates the uses of a sharing scheme based on

Shamir's scheme. In total, there are three decentralized databases in the system: the public ledger, the DHT and the sMPC database. Nodes are compensated for their computational resources via computation fees.

4.2.2 Startups and industry-based projects

Several startups and government- or industry-based projects have come up in the last few years on the subject of blockchain in healthcare. These range from conceptual frameworks to functioning prototypes. A few Dutch projects are listed here.

Mijn Zorg Log

Mijn Zorg Log is a smartphone app, developed by the Dutch Health Care Institute (Dutch: *Zorginstituut Nederland*) in cooperation with blockchain software company Ledger Leopard. This app can be used by people who receive home care to log the hours that the home help spent at their house and the nature of the care. The home care provider can then verify these hours and use them for their administration. A permissioned blockchain is used, with two types of nodes: member nodes and authority nodes. Only authority nodes participate in the mining process. An experiment has been conducted using this app for administration in maternity care. The results were mainly positive, especially concerning the self-reported reduction of the administrative burden (Felix et al. 2018).

MedMij

MedMij is a framework that consists of agreements about how medical data should be exchanged in a blockchain-based healthcare application. It is therefore not a working product in itself. Health care providers that want to develop a digital healthcare application, can hire a MedMij-certified vendor to implement a compliant system. One of the goals of MedMij is to be an aid in the development of personal medical portal for patients (Kusiak 2018).

4.2.3 E-health in Estonia

Estonia is leading in the provision of public digital services to its citizens. Upon the rebirth of this republic in 1991, the digitalization of state administration was deemed essential (Priisalu and Ottis 2017). All patients can see their medical data through the Estonian eHealth Patient Portal after authentication with the national ID card which contains an identification chip. Citizens can deny access to certain medical data to any care provider, inclusing their own GP. Access to the data is recorded and is available to the patient upon request. Almost all prescriptions, hospital discharge letters and insurance claims are digital (Ross 2016). Currently, blockchain software company Guardtime is testing their blockchain implementation for the eHealth sytem and is planning to deploy it in the near future (eHealth Estonia 2018).

4.3 Discussion of existing systems

In the previous sections, several papers presenting blockchain-based EMR systems were discussed. In this section, we take a look at the question why these systems do not fit the requirements for a tamper-proof logging auditable access log for medical data, as described in Chapter 2.

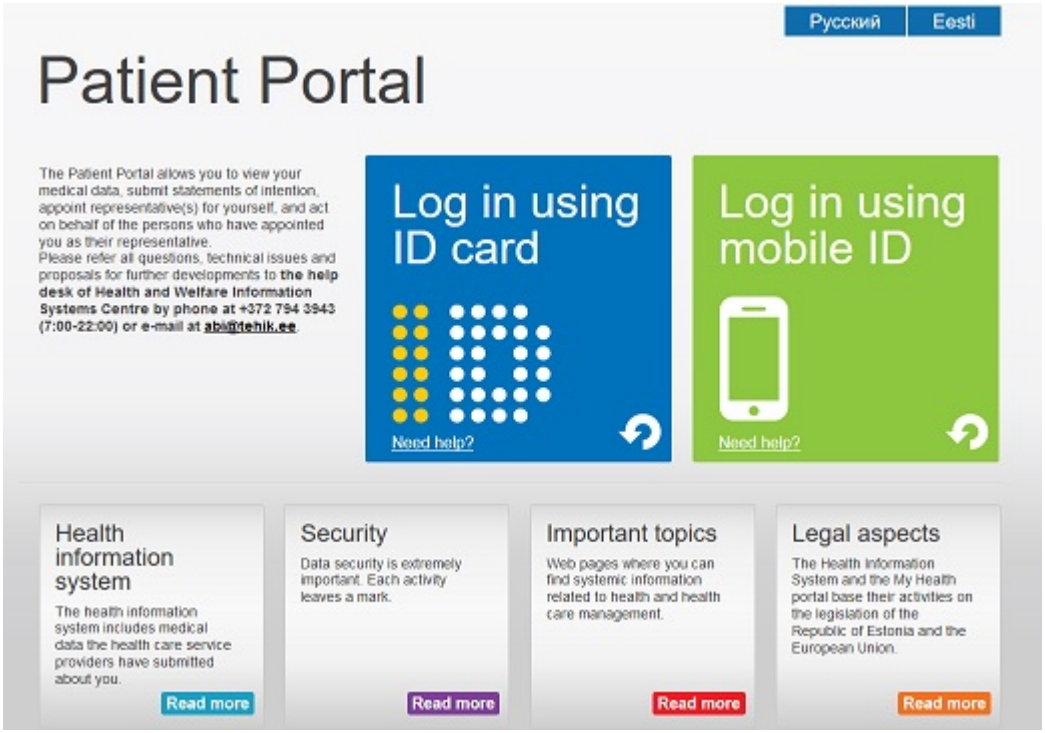


FIGURE 4.5: Screenshot of Estonian eHealth Patient Portal (eHealth Estonia 2018), screenshot taken by author.

4.3.1 Implementation details

Unfortunately, not every system presented in section 4.2 is accompanied by a prototype. Three systems provided an implementation or a description of a possible implementation. The following table contains an overview of the implementation details of these systems.

TABLE 4.1: Functionality and choices of current systems

	MedRec	**OpenPDS**	**Healthcare Data Gateway**
Maturity level	Functioning prototype	Functional design	Screen designs only
Goal	Manage: data access	Manage: data ownership, transparency and auditability, access control	Own, control and share own data easily and securely
Blockchain	Ethereum	Not specified, but assumes qualities similar to Bitcoin	Not specified, mentions "private blockchain cloud"
Block content	Data ownership viewer permissions	Hash pointers (Kademlia)	Encrypted healthcare data
Programming language	Python	Not specified	Not specified
Consensus algorithm	Proof-of-Work	Proof-of-Work	Not specified
Mining reward	Access to aggregated anonymized medical data	Not specified	Not specified
Identity confirmation	DNS-like system that maps real-life ID to ETH address	Pseudonymous compound identities	Not specified

Of these three systems, only MedRec features a working prototype. This automatically discards the other two systems from fitting the requirements of the prototype that will be built. Even theoretically, the OpenPDS and Healthcare Data Gateway designs solve other problems than the problem stated in this master thesis. Both systems have the purpose of facilitating secure multiparty computation.

4.3.2 Fitness of MedRec for prototype requirements

Out of all the studied literature, MedRec is the system that most closely resembles the envisioned solution for a tamper-proof auditable access log for medical data. It is a very complete system with a good looking architecture. Still, the system has some essential shortcomings when compared with the requirements of Chapter 2. These are the following:

1. Accountability on access: MedRec stores permission information on the blockchain and information for the verification of data integrity. This means that it provides the patient with the power to deny access to some other participant in the system *before* a certain entry has been read. In the MediTrail system, we are not concerned with access control, but with providing a log of the viewership *after* a certain entry has been read.

2. Validation of entries: MedRec informs patients about the content of the entries and therefore provides them with the implicit possibility of verifying the data and taking action if they disagree with an entry. However, there is no official

way to validate an entry. Within MediTrail, there should exist an option to explicitly validate an entry.

Considering these shortcomings of even the most related scientific work up to date, it is deemed necessary to construct a new system (prototype) which does fit these requirements.

Chapter 5

System architecture and design choices

This chapter describes possible implementation choices and considerations on why a certain option is chosen for the development of the *MediTrail* prototype.

5.1 From requirements to use cases

Before designing a system, it is important to know exactly what the system should be able to do. The system that is being designed in this master thesis is a prototype. This means that the development effort will heavily focus on the core functionality and any features that are not deemed absolutely necessary for answering the research questions will be omitted.

5.1.1 Use cases

A straightforward way of describing the actions of users in a system is by creating use cases. Based on the requirements presented in Chapter 2, we can distinguish the following use cases:

1. A user uploads a file to the system. They indicate whether they require one or more other users to sign the file. They receive a confirmation of the upload.
2. A user views the list of files that have been uploaded by all users.
3. A user views/downloads any of the files that have been uploaded by all users.
4. A user signs any of the files that have been uploaded by all users. They receive a confirmation that a signature has been placed.
5. A user views the blockchain log, that contains every event of every user uploading, signing or viewing/downloading a file.

These five use cases together form the core functionality of the prototype. Additionally, the system will require some form of identification and authentication to make sure that only authorized users have access to the system and to accurately log the actions of the users.

5.1.2 Use case diagram

Use case diagrams show the interaction of users with the system and the features that users need. The *«extend»* relationship means that the behaviour in the extending use case is supplementary to the extended use case. In this case, a user can upload a

file and can choose not to require anyone to sign this file. However, if they choose to ask other user to sign the file, this is supplementary to the basic uploading function. In a similar fashion, viewing/downloading and signing a file extend the function of viewing the list of files.

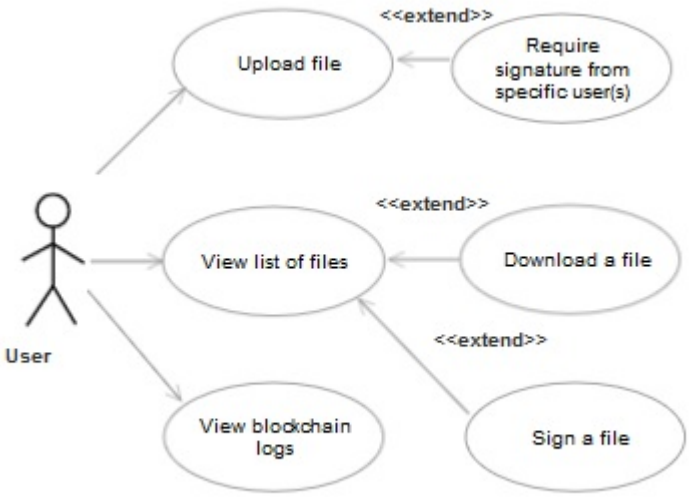


FIGURE 5.1: Use case diagram

In a peer-to-peer system, all users have the same rights. There are no clients or servers. Therefore, this use case diagram is valid for any user in the system, whether they are patients or health care providers. Of course, data on a blockchain is accessible to anyone participating in the network. That is why every patient has their own blockchain in this system, which can be accessed by their health care providers.

5.1.3 Integration with existing tools

The *MediTrail* prototype is not meant as a standalone system, but rather as an extension to existing EMR systems to facilitate the accountability on access and validation of entries. It would be for the system to be compatible with existing tools. However, the implementation details of commercial EMR systems like HiX and Epic are not public. Therefore the goal will be to make conceptual and implementation choices that are mostly platform-independent.

5.2 Blockchains

There are several ready-to-use blockchain libraries available that could be used for this project, or a novel blockchain could be built which would be custom to the specific needs of this project.

5.2.1 TrustChain

Researchers at TU Delft developed TrustChain, a scalable blockchain with an emphasis on resilience against one of the primary challenges in permissionless blockchains: Sybil attacks (Otte 2017). A Sybil attack takes place when an adversary forges many

fake identities to gain a larger influence of that system than it should actually have (Douceur 2002). The author states that when there is no central trusted authority to assert the one-on-one correspondence between an entity and its identity, it is practically impossible to distinguish identities. This poses a fundamental problem for permissionless blockchains, because they are fully decentralized.

5.2.2 Ethereum

Ethereum is a blockchain that has the possibility of smart contracts as its main feature. Just like Bitcoin, it uses a proof-of-work mining method to make sure that the longest blockchain is the one that has received the greatest investment in terms of computing power (Wood 2014). For Python, there exist several Ethereum libraries, one of which is PyEthereum.

5.2.3 Kademlia

Kademlia is a Distributed Hash Table (DHT) for peer-to-peer networks with an XOR-based metric network topology. A DHT stores (key, value) pairs, the key being a hash, providing a lookup service. Nodes in a Kademlia DHT use UDP to communicate, but Kademlia has mechanisms to overcome packet loss (Maymounkov and Mazieres 2002).

5.2.4 Novel blockchain

Besides using existing blockchains, there is the possibility to create an own novel blockchain from scratch. An advantage of this, is that it provides the researcher the opportunity to only implement the features that are necessary for the goal. The prototype will be the first system to use blockchain technology for tamper-proof logging of access to medical data. It makes sense to create a custom-built blockchain tailored to the requirements of this specific case, instead of using technology that had other purposes. A disadvantage is that it might take more time to write functions that are already defined in the available libraries. This time can then not be spent on the creation or of some features that would be nice to have, or on issues like the security of the system.

5.3 Consensus mechanism

For a permissioned blockchain, Byzantine Fault Tolerance (BFT) protocols are usually used to achieve consensus. Two of these protocols, Practical BFT and Honey-Badger BFT were discussed in chapter 3. Because adversaries are limited in the number of nodes they can create, a tolerance for a lower amount of faulty nodes is accepted. These distributed systems are often small: Google's fault tolerant lock service *Chubby* consists of only five nodes (Burrows 2006). The small size of the *MediTrail* blockchain would thus not be extraordinary.

TABLE 5.1: Comparison consensus algorithms

	PoW	**Practical BFT**	**HoneyBadger BFT**	**PoET**
Synchrony assumption	Asynchronous	Weakly synchronous	Asynchronous	Asynchronous
Additional costs	Potentially high, due to power consumption	Low	Low	Potentially high, due to purchase of Intel chips
Fitness for what blockchain types	Especially fit for permissionless systems	Smaller permissioned systems	Permissioned systems	Permissioned systems
Implementation options	Several python libraries with usable code, own implementation possible	No easy-to-use python library	No easy-to-use python library	Own implementation possible

5.3.1 Proof of work

A Proof of Work based consensus mechanism is a popular choice for permissionless blockchains, because of it resilience against sybil attacks. Because *MediTrail* is a permissioned blockchain, this high resilience may not be fully needed. When considering sustainability, this is not the best choice due to the high power consumption which is not necessary in a restricted setting as the *MediTrail* system.

5.3.2 Practical BFT

Practical BFT was a major improvement upon earlier BFT algorithms, but is still only weakly synchronous, which relies on some timing assumptions (Castro, Liskov, et al. 1999). The protocol tolerates a number of malicious or faulty nodes f that is strictly fewer than $1/3$ of the total number of nodes. Liveness is only guaranteed when the network behaves as expected. Additionally, it is not as efficient in terms of time consumption as some newer algorithms (Miller et al. 2016).

5.3.3 HoneyBadger BFT

HoneyBadger is a new and very promising BFT algorithm. The researchers state that the protocol is specifically designed for the deployment scenario of a permissioned blockchain (ibid.). HoneyBadger BFT is suitable for even completely asynchronous networks. This is important, because many nodes in the *MediTrail* blockchain will be offline for extended periods of time: patients for example, only have a running node whenever they access the *MediTrail* portal. Unfortunately, the HoneyBadgerBFT API on GitHub does not seem ready to use at all, and making an own implementation of it would be a very complicated and time-consuming endeavor.

5.3.4 Proof of Elapsed Time

One of the goals for developing the PoET consensus algorithm, was to reduce power consumption by miners in PoW-based blockchains (Fairley 2017). It provides a

lottery-like system, just like PoW, but not based on hashing power. The mechanism would not be suitable for a permissionless chain, because adversary could then just make multiple identities, each of them receiving an equal chance in the lottery. For a permissioned blockchain, it is a secure and efficient algorithm.

5.4 Digital signature algorithm

During the literature study phase of this project, research was conducted on various DSA algorithms with the purpose of using these to validate entries in the EMR. To shortly reiterate the use case for these signatures: When uploading a file, users should be able to indicate which other users should sign this file. A file should be marked as *validated* when all the required signers have signed it.

5.4.1 Theoretical considerations on the DSA choice

In a nutshell, a choice has to be made between regular ECDSA and threshold ECDSA. In the table below, a comparison between the fitness of ECDSA and threshold ECDSA for the prototype is made.

TABLE 5.2: Comparison ECDSA and threshold ECDSA

	ECDSA	**Threshold ECDSA**
Initial key distribution	Each user has one private and one public key	Each user has a private key part
Key redistribution	Keys can be kept for an indefinite time	Keys must be redistributed when a new node enters the group
Validity of signature	Signatures can be placed independently	Partial signatures must be remembered in order to construct valid signature

The group of nodes is a dynamic coalition in the sense that health care providers are expected to enter or leave regularly. This makes key (re)distribution hard and time-consuming. Although there exist digital signature schemes that can deal with these challenges (Lubbe, Boer, and Erkin 2014), there are no ready-to-use implementations yet.

5.4.2 Practical considerations on the DSA choice

The second concern is more practical in nature. There does not seem to be a a widely used and thoroughly tested threshold ECDSA library available for Python. Considering the lack of a reliable threshold ECDSA library for Python, the search was extended to libaries that support the creation and verification of regular ECDSA signatures. In the following table, three libraries are compared

TABLE 5.3: Comparison of ECDSA libraries

	python-ecdsa	**python-nss**	**ecpy**
Popularity (16-07-18)	359 GitHub stars	0 GitHub stars	20 GitHub stars
Language	Pure Python	C with Python wrapper	Pure Python
Options	ECDSA only (compatible with OpenSSL)	Supports many network security services	Multiple EC crypto options
Documentation	Abundant documentation with clear examples	Limited and partially outdated documentation	Quality of documentation is sufficient
Speed	0.06-0.6s per generated signature, depending on key length (on laptop from 2008)	Not specified, assumed to be faster because it is written in C	Not specified for signatures
Weaknesses	Vulnerable for timing attacks	Not specified	Not specified

This comparison shows that python-ecdsa is the most popular library and has the most abundant documentation. In turn, the key signature generation is assumed to be slower than for the other libraries. Because the signatures generations are triggered manually in the system and can only be performed on a limited number of entries, it is acceptable to use a slower method. Therefore, python-ecdsa is chosen as the ecdsa library for the prototype.

5.5 Monitoring access to files

One of the core functionalities of the prototype should be the ability to monitor access to files and save these events to a blockchain. Therefore, a method is needed to monitor file events. The first option is to store the files in a directory on the operating system of the user and incorporate a file monitoring function into the prototype to watch for changes. The second option is to let the user download the files on the webpage and use the mouseclick event on the download button as the sign that the user has indeed accessed the file.

5.5.1 Monitoring files on OS

Hard disk drives retain data even after the device has been turned off. This retention is called persistent storage. Several operations can be executed on the stored files, as described in the CRUD (Create, Read, Update, Delete) and REST (Representational State Transfer) processes. Applied to the case of an EMR system, the four basic functions of persistent storage in CRUD are:

1. Create: uploading an entry of a medical record;
2. Read: accessing and reading an entry of the medical record;
3. Update: modifying an entry;
4. Delete: destroying an entry.

The research question is centered on accountability on access, so any read event of the medical files should be monitored. There are some Python tools suitable for this purpose.

TABLE 5.4: Comparison of file monitoring libraries

	py-notify	**watchdog**	**fsmonitor**
Popularity (08-08-18)	1 GitHub stars	3062 GitHub stars	55 GitHub stars
Language	C and Python	C and Python	Python
Platform	Linux only	Windows and Linux	Windows and Linux
Documentation	Limited documentation	Small tutorial, some blog posts	Small tutorial
Functionality	Tools for Observer programming pattern	Live filesystem monitoring API and shell utilities	Live filesystem monitoring API

Py-notify seems to be slightly outdated, as the current version is several years old and the documentation page contains dead links. Watchdog is the most popular API in terms of GitHub stars, contains the most extensive documentation and covers the functionality that is needed for the prototype.

5.5.2 Monitoring download of files on webpage

If this option is chosen, every file that has been uploaded should be downloadable by every user in the system. This has two advantages. The first one is that it is user friendly, as one can directly access the information. The second one is that monitoring the access becomes very straightforward: the download of the information is the access event. The third one is that this solution is independent of how and where the files are stored. This is important, because we are not aware of the architecture of existing EMR systems. Of course, this option also has its disadvantage. The APIs listed in the previous section monitor all the CRUD functions, so if a file has been modified, the log will show that. In turn, this solution would not be able to detect this. This does not make the access log less tamper-proof however, because the modified file will create a new event on the access log if it is re-uploaded.

5.6 Final architecture and implementation choices

After careful consideration of all the aforementioned options and their advantages and disadvantages, it is time to design an overview of the system. Building a novel blockchain may take a significant amount of time, but it enables us to tailor the blockchain exactly to the needs of the system in order to answer the research question. In a sense, this project uses the blockchain only for its original basic use: keeping a tamper-proof distributed ledger of events. Developing a novel blockchain also means that a consensus mechanism for this chain has to be chosen. Both HoneyBadger BFT and Proof of Elapsed Time are sensible options: they are suitable for asynchronous permissioned systems and are efficient in energy consumption. Unfortunately, the HoneyBadger API is not ready to use and making an own implementation would be very big task that does not contribute that much to answering the

research question. Proof of Elapsed Time is easier to implement, if one disregards the SGX chips that provide attestations of the execution of the correct code. Because the *MediTrail* system is a prototype and does not have to be held to real-world standards, it is a pragmatic solution to implement a PoET consensus mechanism without attestations. One of the functions that the system should fulfill is that a user should be able to indicate who has to sign the entry, and that the system indicates when all the required signers have actually signed the entry. Threshold ECDSA is a very elegant solution for this. However, it is inefficient for this specific purpose in terms of key administration. Because there is a very popular and well-documented ECDSA library, the choice falls on using ECDSA with python-ecdsa. *MediTrail* should provide each user with a list of the uploaded files and the possibility to download them. Giving accurate information about when a file was viewed and by whom is a core functionality of the system. Monitoring these events using the download button is a slightly less thorough way than via file monitoring on the operating system, but it is more user-friendly and applicable to many storage solutions.

Chapter 6

MediTrail prototype general overview

The *MediTrail* prototype has been developed. In this chapter, a general overview is presented of the system and the algorithmics behind it.

6.1 Overview

The MediTrail prototype consists of a blockchain and a website to which a user can upload files. The nodes in the blockchain are the patients and their health care providers. Each patient has their own blockchain, so other users of *MediTrail* do not have access to other patient's data.

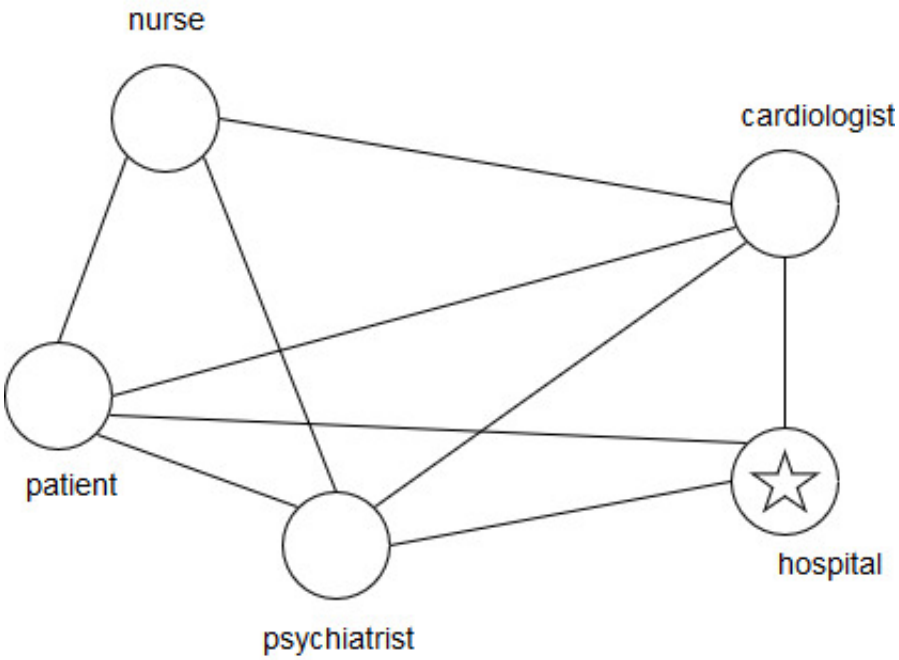


FIGURE 6.1: Example of nodes participating in blockchain

In the figure above, the hospital node is a special node, indicated by a star. This is because the node also provides the webpage which patients and health care providers can use to upload, view and sign files.

6.2 The web page

The web framework Flask is used to construct a simple website and receive HTTP requests. To create a minimum level of aesthetic appeal, the html files are enhanced by Bootstrap, a very popular html, css and javascript library.

6.2.1 Identification and authentication

None of the webpages are accessible without authentication. The login page requires a username and a password. After a valid login, the current user is remembered and can access any page and functionality. Every other page contains a *logout* link which logs the user out and redirects them to the login page.

6.2.2 Home page

On the *home* page, there is a button to select a file from the user's computer to upload it to the system. Under this button there are checkboxes that can be checked if the user wants to require other users to sign the file. There is no limit to the number of users that the uploading user can select. When the file has been successfully uploaded, the user is redirected to a page containing a confirmation of the upload.

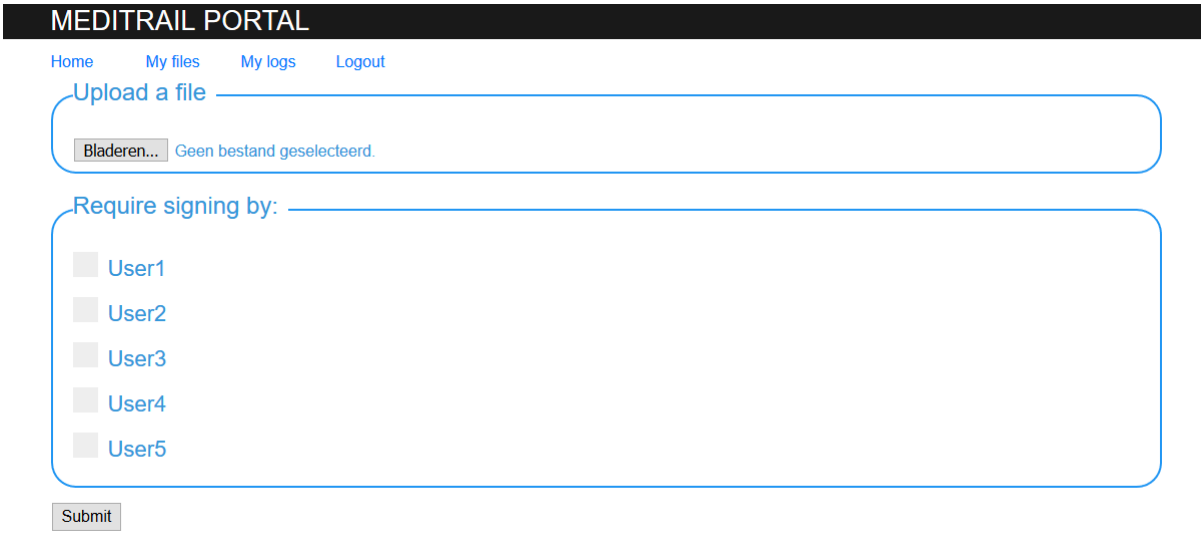


FIGURE 6.2: Screenshot of homepage

6.2.3 My files page

All the files that have been uploaded by any of the users are shown in a list on the *My files* page. Under the filename there are two links: one for opening the file and one for signing it. When a user clicks on *Open this file*, the file is opened in a new tab. When a user clicks on *Sign this file*, the file is signed and the user is redirected to a page containing a confirmation of the signature.

6.2.4 My logs page

A visual representation of the blockchain at the core of this system is found on the *My logs* page. The blocks are listed in chronological order (oldest first).

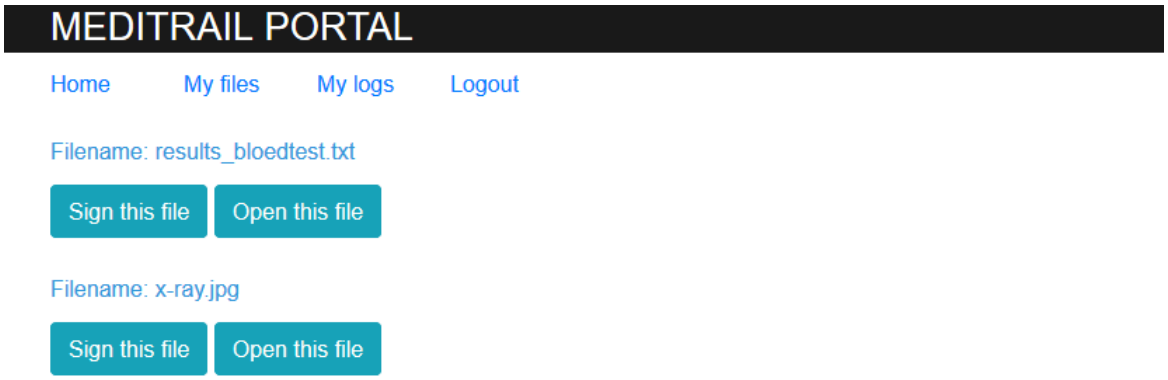


FIGURE 6.3: Screenshot of the *my files* page

6.3 Blockchain and algorithms

In this section, the implementation details of the main features of the prototype are discussed.

6.3.1 The blockchain

A novel blockchain was constructed for this system, initially based on the SnakeCoin (Nash 2017). SnakeCoin is known as "the world's tiniest blockchain." This system was subsequently expanded with every needed functionality. There are three types of blocks in the blockchain: UploadBlocks, SigningBlocks and ReadBlocks. All of these inherit from the superclass Block. A Block contains the following information:

1. Description: a short description of the event
2. Required signers: users that are asked to sign the file named in this block
3. Validation status: indicates whether the named file is waiting for validation
4. Timestamp
5. Hash of previous block
6. Hash of this block

The *description* is a short description of the event, giving the most basic information. The *required signers* field gives the list of users that have been asked to sign the file described in the *message*. The *validation status* indicates whether the named file is still waiting for signatures from the users in the *required signers* field.

6.3.2 File upload

When a file has been uploaded to the system, it is stored in the local filestorage. An UploadBlock is created and added to the blockchain. In addition to the information

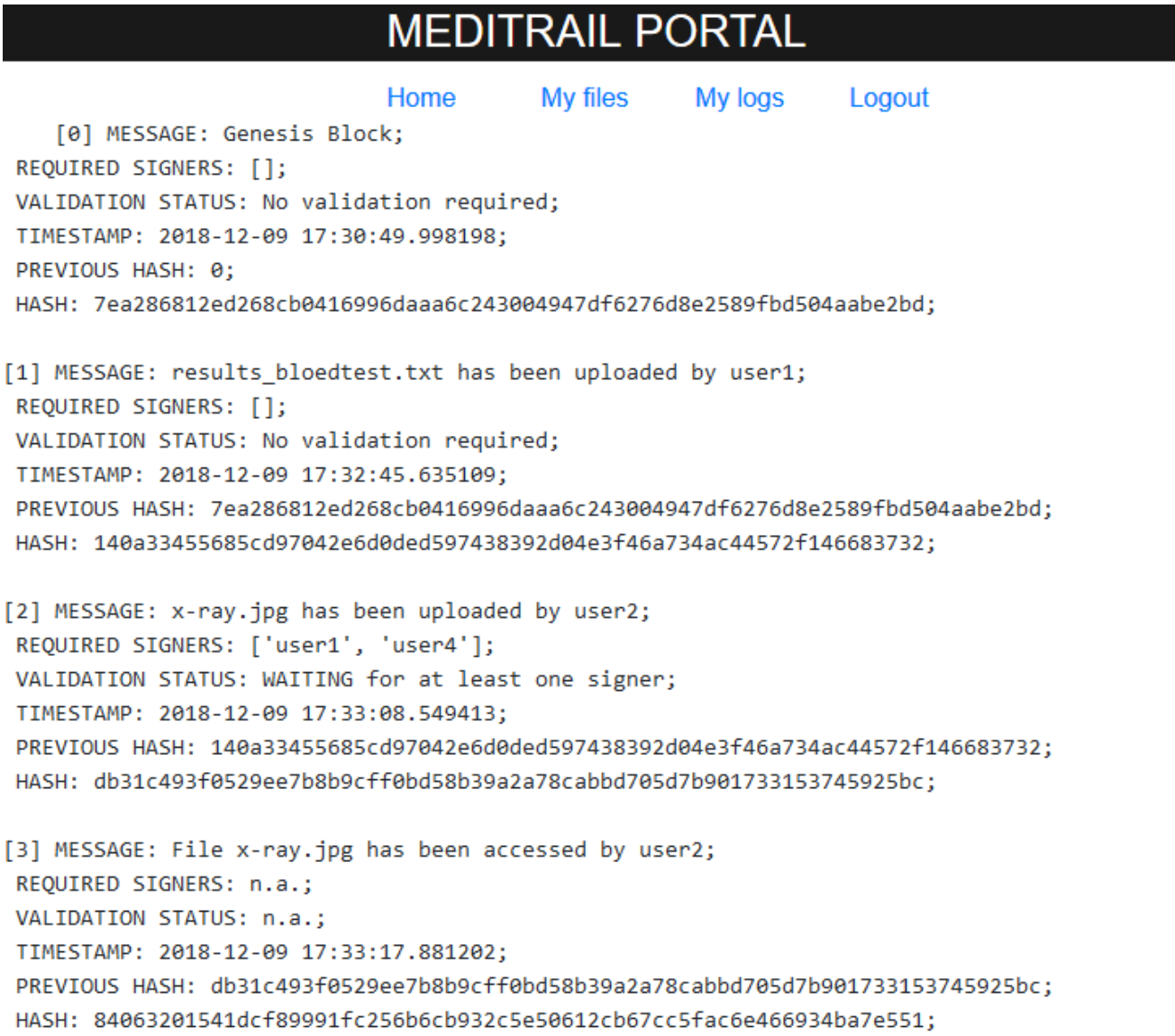


FIGURE 6.4: Screenshot of the my logs page

in a standard Block, an UploadBlock contains a field *uploaded_file* which is the name of the uploaded file.

6.3.3 File signing

To place a signature on a file, the *find_event_and_sign* method is called with *postedhash*, the hash value of the UploadBlock of the file, the name of the user and their private key as parameters. The *find_most_recent_sign_block_for_event* method is called. This starts looking from the most recent SigningBlock to the oldest, until it has found the most recent SigningBlock for the event in which the file was uploaded that the user wants to sign. When this block is found, or it is established that there is no such block, a signature is placed with the user's private key and a SigningBlock is added with the updated required_signers array.

```
Data: User u, private key of the user sk_u, postedhash;
Result: File is signed, sign event is added to blockchain
initialization;
latest_signing_block = find_latest_signing_block(postedhash);
if lastest_signing_block is null then
    sign file with sk_u;
    required_signers ← original_upload_block.required_signers.copy();
    if u is a required signer then
        remove u from required_signers;
    end
    add SigningBlock to blockchain;
end
if lastest_signing_block is not null then
    sign file with sk_u;
    required_signers ← latest_signing_block.required_signers.copy();
    if u is a required signer then
        remove u from required_signers;
    end
    add SigningBlock to blockchain;
end
```

Algorithm 1: find_event_and_sign

```
Data: Postedhash;
Result: Returns latest SigningBlock for file with postedhash
initialization;
latest_signing_block ← null;
foreach block in blockchain do
    if block is instance of SigningBlock then
        if block.hash equals postedhash then
            latest_signing_block ← block;
        end
    end
end
return latest_signing_block;
```

Algorithm 2: find_latest_signing_block

The worst-case time complexity of the method is $O(n)$ with n being the number of blocks in the blockchain. There is one foreach loop which inspects all blocks from the most to the least recent, costing linear time. The other operations are executed in constant time.

6.3.4 File access

When a user accesses a file, a new ReadBlock must be added to the blockchain containing the information about this event. Because file names may not be unique, the hash of the file that is being accessed is posted. This hash is used to find the file name.

```
Data: Postedhash;
Result: Read event is added to blockchain;
initialization;
filename;
foreach block in blockchain do
    if block is instance of SigningBlock then
        if block.hash equals postedhash then
            filename ← block.uploaded_file.filename;
            break;
        end
    end
end
add ReadBlock;
```

Algorithm 3: find_event_and_add_read_block

The worst-case time complexity of the method is $O(n)$ with n being the number of blocks in the blockchain. There is one foreach loop which inspects all blocks from the oldest to the most recent, costing linear time. The other operations are executed in constant time.

Chapter 7

Validation and performance

7.1 Solving Barbie's problem

This master thesis has attempted to solve a particular problem in a new way with the application of blockchain technology. In particular, the *MediTrail* portal should be the first system that provides patients with power and knowledge over their data in the form of an auditable access log for their medical data. The goal of this chapter is to determine the extent to which the *MediTrail* prototype actually solves Ms. De Jong's problem - and that of many other patients.

7.1.1 Fulfillment of accountability and validation requirements

The requirements to the system to satisfy the research goals as described in Chapter 2 are the following:

1. Accountability on access: Every access to an entry in the EMR system is recorded. The log contains information on the name of the user who accessed the file, the name of the file itself, and the timestamp of the event.
2. Validation of entries: A user should be able to sign an entry with a secure digital signature. The digital signatures should be verifiable by anyone in the system.

Accountability on access

Whenever a user accesses an entry via the webpage pertaining to the system, a block logging this event is added to the blockchain. This block contains the name of the user who uploaded the file, the name of the file and a timestamp, in addition to other fields.

Validation of entries

All users can sign an entry via the "My files" page. This action sends add a block to the chain describing this event. For a user, it may not be clear how this signature works and thus may not understand its value. There is no method presented to the user to verify a signature.

7.1.2 Fulfillment of CIA triad requirements

To adhere to the standards of the CIA triad, the system should satisfy the following requirements:

1. Confidentiality: Information stored in the EMR system itself as well as the event log should only be accessible to the users it is intended for.
2. Integrity: Information stored in the EMR system cannot be changed by and adversary without being noticed.
3. Availability: Information stored in the EMR system is available for the users whenever they need or want to access it.

Confidentiality

The security level of the identification and authorization method is very low. Credentials like usernames and passwords are hardcoded. It falls out of the scope of this project to provide proper security for this, because the system is intended as an extension for existing EMR systems which presumably already have a secure login system in place.

Integrity

The goal of integrity is very closely related to that of accountability in the revious section. A blockchain is responsible for storing the access and event data.

Availability

The system provides the users with a website on which they can perform the actions. If this website is offline, users cannot access the files, sign files, or look at the audit log. In theory, the code could be modify to provide a GUI-less API as well, in order to let nodes send information to each other independently for the website. Alternatively, multiple health care providers could set up a web server for the application.

7.1.3 Fulfillment of user experience requirements

These are the requirements for the user experience:

1. The user should be able to navigate between the functionalities of the system without effort;
2. The information displayed to the user should be clear and easily understandable;
3. The user should be able to easily verify that the access log has not been tampered with.

Easy navigation

The prototype provides the user with a very simple website which has only four tabs. Any information is therefore easy to find with one click. Uploading a file is straightforward.

Clear information

A user can find information on two pages: the *My files* page and the *My logs* page. On the *My files* page, the user can download and sign files using the buttons. There is not much room for confusion here. The *My logs* page presents a visual representation of the blockchain to the user. For people unfamiliar wih blockchain technology, this may be slightly difficult to interpret. On the other hand, the messages and timestamps in each block should be clear for everyone.

Verifiably untampered

Each block on the *My logs* page contains a hash value and the hash value of the previous block. By checking the sequence of these hash values, users can confirm that the chain has not been tampered with.

7.2 Resistance against attacks

If there is a malicious actor in the system, they may try to attack the network in order to gain control of the blockchain and possibly replace the blockchain by a fraudulent one.

7.2.1 Sybil attacks

Sybil attacks were briefly discussed in Chapter 3. The threat of Sybil attacks is mainly present in permissionless blockchains, where anyone can join and make an unlimited amount of nodes. In this system, a user needs an account to the portal with login credentials in order to create a node. By keeping a good administration of the accounts, no participant in the system can create more than one node. TO DO

7.2.2 Eclipse attacks

In an eclipse attack, malicious nodes isolate an honest node from the network. TO DO

7.2.3 Routing attacks

TO DO

7.3 Correctness of blockchain

In order to use the *MediTrail* portal to create an auditable access trail, it is necessary that the blocks in the chain are correct. During use tests, it turned out that there were sometimes errors in the hashes of the blocks when using the PoET consensus mechanism.

7.4 Speed of *MediTrail* features

The performance of the system, particularly the speed of the transactions, should not be a deterrent to using the *MediTrail* portal. In this section, we take a look on how the prototype performs under different configurations.

7.4.1 Uploading files on the *MediTrail* portal

The speed of uploading a file and adding the upload event to the blockchain is compared for the system with PoET consensus and no consensus. For the experiments with the PoET consensus, the sleeping time for each node is a random amount of time between 1000 and 10,000 ms. The results are obtained by executing the method 100 times and dividing the result in ms by 100.

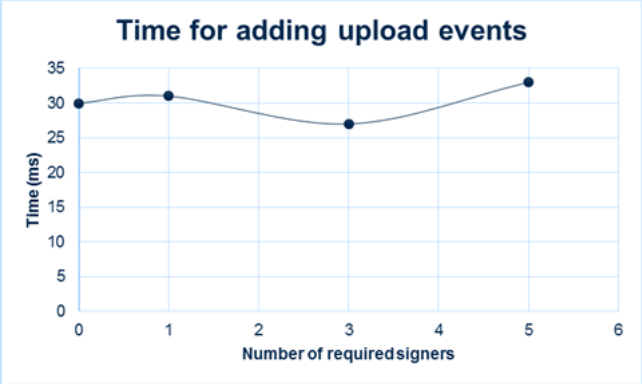


FIGURE 7.1: Time needed for adding upload blocks, no consensus

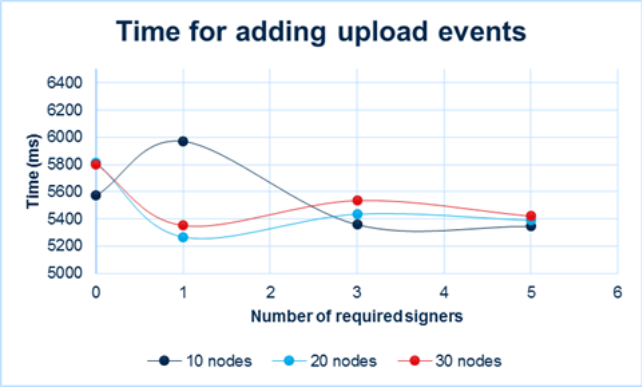


FIGURE 7.2: Time needed for adding upload blocks, PoET consensus

TABLE 7.1: Comparison speed of adding a file upload event to the chain

Number of required signers	PoET, 10n	PoET, 20n	PoET, 30n	No cons.
0	5571 ms	5815 ms	5802 ms	30 ms
1	5971 ms	5267 ms	5352 ms	31 ms
3	5358 ms	5435 ms	5535 ms	27 ms
5	5345 ms	5390 ms	5420 ms	33 ms

The generation of an upload block is quite fast. Adding an upload block which includes one or more required signers is slightly slower. This is as expected, because an array is filled with information. Adding an upload event to the blockchain using the PoET consensus algorithm costs between 5 and 6 seconds. The number of nodes does not seem to matter, which makes sense because the parameters for choosing the sleeping time stay set during the experiments.

7.4.2 Signing files in the *My Files* list

The speed of signing a file and adding the signing event to the blockchain is compared for the system with PoET consensus and no consensus. The best case is when the file that should be signed was the latest file to be signed as well. The longer ago a file has been signed, the more blocks the system has to search, so the longer the functionality takes. The results are obtained by executing the method 20 times and dividing the result in ms by 20. The small number of repetitions is due to the need for manual signing of the files.

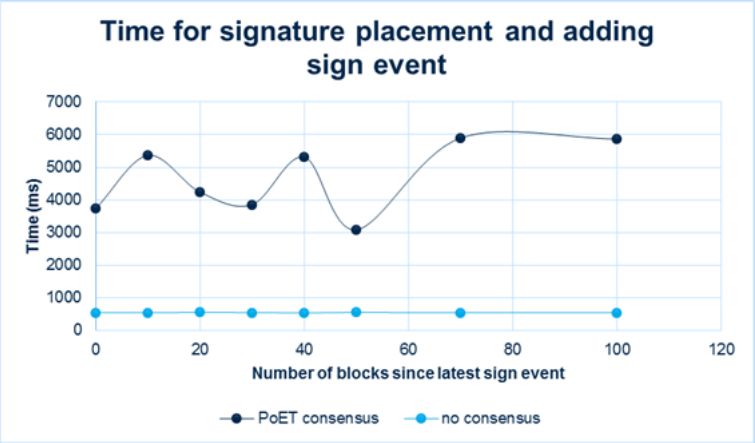


FIGURE 7.3: Time needed for placing a signature and adding a signing block

TABLE 7.2: Comparison speed of signatures plus adding signature event

Distance to latest signing block	PoET consensus	No consensus
0 blocks	3734 ms	545 ms
10 blocks	5363 ms	546 ms
20 blocks	4241 ms	554 ms
30 blocks	3853 ms	549 ms
40 blocks	5315 ms	540 ms
50 blocks	3087 ms	552 ms
70 blocks	5894 ms	545 ms
100 blocks	5867 ms	544 ms

7.4.3 Downloading files in the *My files* list

The speed adding the read event to the blockchain after downloading the file is compared for the system with PoET consensus and no consensus. The speed of the download itself is not measured, as it partly depends on the bandwidth of the internet connection. The results are obtained by executing the method 100 times and dividing the result in ms by 100.

TABLE 7.3: Comparison speed of adding download event

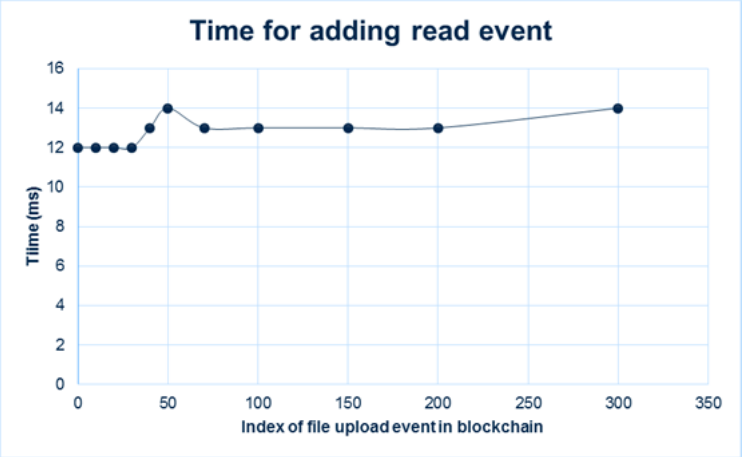


FIGURE 7.4: Time needed to add a read block, no consensus

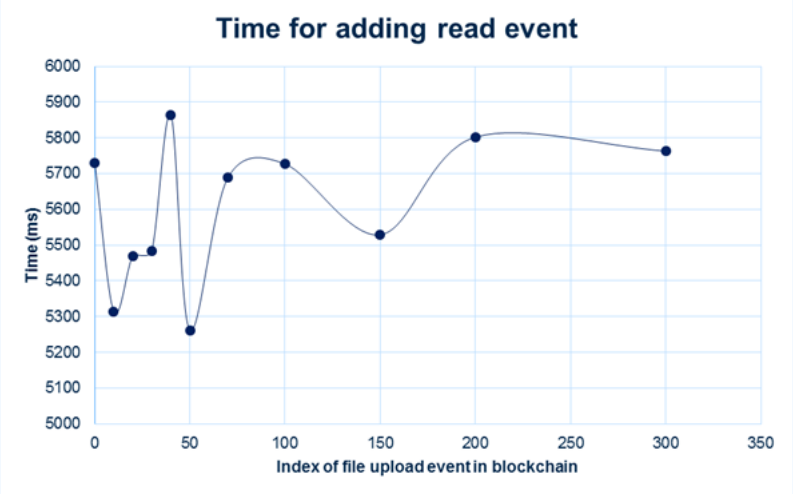


FIGURE 7.5: Time needed to add a read block, PoET consensus

Index of upload event	PoET consensus	No consensus
1	5731 ms	12 ms
10	5315 ms	12 ms
20	5469 ms	12 ms
30	5484 ms	12 ms
40	5864 ms	13 ms
50	5262 ms	14 ms
70	5689 ms	13 ms
100	5727 ms	13 ms
150	5529 ms	13 ms
200	5802 ms	13 ms
300	5763 ms	14 ms

7.5 Discussion of performance

In general, the performance of the different functions of the *MediTrail* prototype is overwhelmingly dependent on the consensus algorithm. When no consensus algorithm is used, the system works quite fast. Using the PoET consensus algorithm

with the chosen parameters adds tremendous overhead. If a proper implementation would be made with the appropriate chips for PoET consensus, the sleeping time for the nodes could decrease significantly and thus the performance would improve greatly. For now, it is very questionable whether the added security of a consensus mechanism weighs up against the overhead.

7.5.1 Discussion of upload performance

Adding an UploadBlock to the blockchain with a limited number of required signers and no consensus algorithm costs between 30-40 ms. This number is on the low side and will not be an impediment to the user-friendliness of the system. This is different for the results with PoET consensus. A user who checks the *My Logs* page immediately after uploading a file might be annoyed at not seeing the entry yet.

7.5.2 Discussion of signing performance

With a combined signing and block-adding speed for the signing functionality of around 550 ms, the results fit into the expected range according to the speed of signing with python-ecdsa as mentioned in table 5.3. When the PoET consensus mechanism is added, the speed of placing the signatures almost becomes irrelevant. There are relatively high differences in average speed between the measures, which must be due to the randomness in the sleeping times for the nodes in combination with the low number of repetitions.

7.5.3 Discussion of file access performance

In hindsight, constructing the code for adding a ReadBlock to the blockchain in such a way that the search for the file that is being accessed starts at the genesis block was a wrong choice. It should start at the most recent block. It makes sense that, as time passes by and new entries are added regularly, users will want to access recent files instead of older files. Although the search is conducted in linear time, the difference in performance may become significant if a blockchain has grown very long.

7.6 Reflection on research methodology

The performance tests on the *MediTrail* prototype are quite limited in terms of the diversity in configurations. This is mainly due to the fact that the system was developed for demo purposes and the code is not suitable for large automated tests without having to make major changes in the code structure. If such a project would be done again in the future, it would be wise to design the architecture of the system in a more flexible and modular way so the performance tests are facilitated. Development time is a scarce resource in these kinds of projects. If choosing an existing blockchain like Ethereum instead of building a novel blockchain would have resulted in the opportunity to create a system that is suitable for more thorough experiments, it might have been an advantageous choice.

Chapter 8

Conclusions and future work

The *MediTrail* prototype is the first system for EMRs that provides users with a blockchain-based, tamper-proof auditable access trail. Conceptually, it delivers in fulfilling the requirements that provide accountability on access and validation of entries. Implementation-wise, there are major improvements to make.

8.1 Conclusions

There is a considerable societal need for patients to have knowledge and power over their medical data. The *MediTrail* portal is a prototype that has been developed with a twofold purpose: to provide patients with a tamper-proof access log of their data and to enable patients as well as health care providers to validate an entry in an EMR system with a digital signature. *MediTrail* succeeds in presenting a tamper-proof access log to patients. Thanks to the novel blockchain that was specifically created for this purpose, blocks contain only the most relevant information for users. As long as the master node (hosted at the hospital) is online, a patient can check their access log at any time. Users can place a digital signature to indicate the validity of a certain entry. Unfortunately, users cannot verify each other's signatures. The prototype underwent some performance tests to measure the speed of different functionalities. Without using a consensus algorithm, the system performs pretty well. It is fast enough for users not to notice a waiting time with normal use. After introducing the Proof of Elapsed Time consensus algorithm, the system performs much worse. Any transaction can take up to 11, averaging around 5-6 seconds. This is due to the large window of possible sleeping times for nodes that had to be put in place in order to prevent errors. In a real world situation, this large overhead can be greatly reduced by using the right hardware. Although this prototype was never to become a ready-to-use standalone system, it does succeed in presenting an interesting step in using blockchain technology for medical data.

8.2 Future work

A weakness against which the system does not properly protect, is the possibility that a user downloads a file from the system and spreads this via other ways such as email or by uploading it to a service which makes the file publicly available. Watermarking the files can aid in determining the source of the file when an investigation is opened. The question whether a consensus algorithm should be used for the *MediTrail* blockchain should be further studied. For this master thesis, a system with and without consensus algorithm was compared. The comparison is not entirely fair, because of limitations in terms of availability of useful APIs and hardware. If another suitable consensus algorithm such as HoneyBadger BFT would have been available

in the form of a usable python library, or the researcher would have disposed of the appropriate Intel chips for PoET consensus, a more interesting comparison in performance could have been made. Additionally, the options of creating trust with digital signatures or with a protocol such as TrustChain should be explored to implement in this system.

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