

GAMERIGHT®

Bernhard Weber

# punto

## The Point-to-Point Card Game

2-4 players • ages 8+

### Rules of Play

#### Contents

72 cards: 18 red, 18 orange, 18 blue, 18 green (2x cards each, 1-9)

#### Overview

Be the first player to score either 5 cards (2 players) or 4 cards (3-4 players) of the **same color** in a row: **horizontally, vertically, or diagonally**.

#### Set Up

Sort the deck into 4 stacks: 1 of each color. Each player takes the following cards, according to the number of players:

**2 players:** Each player takes 2 sets of color cards.

**3 players:** Each player takes 1 set of color cards. In addition, randomly deal each player 6 cards of whichever color is left over, as a "neutral" color.

**4 players:** Each player takes 1 set of color cards.

Shuffle all of your cards together and stack them **face-down** in front of you.

#### How to Play

The player with the most freckles starts and reveals their top card, placing it in the middle of the play area. Play proceeds left. On each subsequent turn, you reveal your top card and must place it **next to** or **on top of** a card already in play.

#### Place next to a card:

Cards may be placed side-to-side or corner-to-corner.



#### Place on top of a card:

You may only place a card on top of one with **fewer** points.



**IMPORTANT:** The playing area has a maximum size of 6x6. Choose wisely where to place your cards!

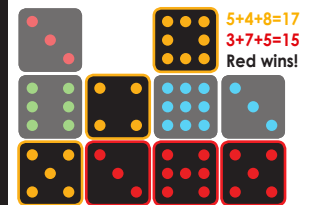
#### Ending the Round

As soon as you've placed 4 (3-4 player game) or 5 cards (2 player game) of the **same color** in a row — horizontally, vertically, or diagonally — you win the round! Take the card with the **most** points from your winning row and remove it from the game.

The remaining cards are all returned to their respective players and shuffled. After that a new round begins, starting with the player to the left of the previous round's winner.

#### Special Notes for 3 Players:

- The neutral color does not count towards a victory.
- Collect and shuffle all the neutral cards that were played this round, then randomly deal them back to each player, starting with the winner of the round. (Players retain any neutral cards that were still in their deck at the end of the round.)



#### Team Variant (for 4 players)

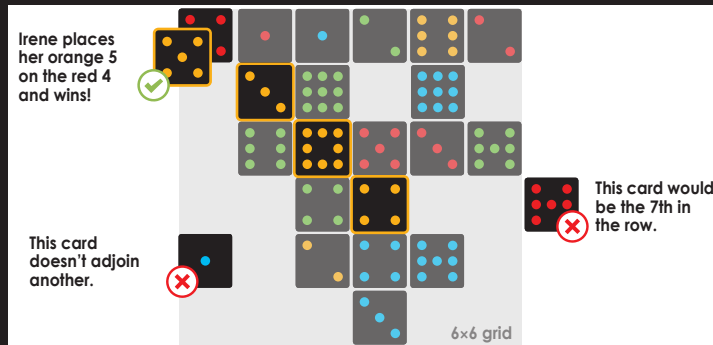
- Team members sit across from one another, so each turn alternates teams and players.
- Similar to a two-player game, each team will receive all cards of 2 colors and shuffle them together in a stack, face-down.
- Each team member receives half of the shared stack.
- **Goal:** Be the first team to score 5 cards of the same color in a row.

If a round ends in a stalemate, the winner is whoever has the **most** visible rows of 3 cards (or, in a two-player game, most visible rows of 4 cards).

If there is *still* a stalemate, whoever placed the row of 3 cards (or, in a two-player game, the row of 4 cards) showing the **fewest** points wins.

#### Ending the Game

The first player to win 2 rounds wins the game.



Irene places her orange 5 on the red 4 and wins!

This card doesn't adjoin another.

This card would be the 7th in the row.

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