

# 2-4 Players Ages 10+ TIKI TOPPLE™

## The Tactical Game of Totem Domination

### RULES OF PLAY

#### Contents

- 28 Action cards (7 each of four colors)
- 27 Secret Tiki cards
- 9 custom tiki pieces
- 4 playing pawns
- 1 game board

#### Object

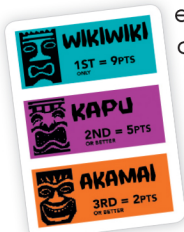
Score the most points over a number of rounds by strategically playing cards in order to maneuver your Secret Tiki pieces into the top three positions on the board.

#### Set up

1. Unfold the game board and place it in the center of the playing area.
2. Separate the Action cards (colored back) from the Secret Tiki cards (colorful tiki back). Sort the Action cards by color and give each player a set. Put any extra Action cards back in the box. Hold cards in your hand, secret from your opponents. Note: In a 2-player game, use all 7 cards. For a 3- or 4-player game, remove one "Tiki Up 1" card from each hand and place it back in the box.
3. Place your matching colored playing pawn on the Start space on the board.
4. Line up the tiki pieces on the board as follows:
  - ★ Turn all of the tiki pieces flat-side-up and sort them into three groups of three, according to the symbols on their backs (three starfish, three shells, three fish bones).
  - ★ Select any group of same-symbol tikis and line them up, flat-side down, in the top three spaces of the grooved section of the board highlighted by the torches. Then line up another group of three below them in the middle three spaces and then the final group below them in the last three spaces. The finished column should be nine tikis tall. *Note: It does not matter which group of symbols goes in which section, nor does it matter the order of the tikis within each group.*
5. Shuffle the Secret Tiki cards and deal one face down to each player. Set the remainder aside for subsequent rounds. Look at your card but keep it hidden from other players.

#### About the Secret Tiki cards

Each Secret Tiki card features three tikis that will score for you in each round. The tiki at the top of the card scores 9 points only if that tiki is in 1st place (top of the column) at the end of the round. The middle tiki on the card scores 5 points only if it is in 1st or 2nd place (top 2 positions). The bottom tiki scores 2 points if it ends up in 1st, 2nd, or 3rd place (any of the top 3 positions). *Note: You may share one or more tikis with other players and they may or may not be in the similar scoring order. There are no cards that are an exact match.*

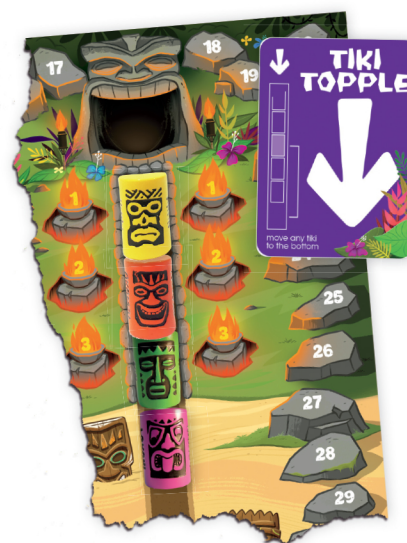


#### How to Play

Tiki Topple is played out over a number of rounds. The player who last had something coconut flavored starts the round and play continues clockwise. On your turn, play one Action card into a personal discard pile in front of you and move any tiki piece on the board according to the card action. *Important note: You must play a card every turn and it may not be used again in the round.*

#### Card Actions

**Tiki Up 1, 2, or 3** – Take any active tiki piece and move it up 1, 2, or 3 spaces in the line. Shift the tiki up while shifting the other tikis down, keeping them in order, to fill in any gaps. You may choose to move any tiki, not just the ones on your Secret Tiki card. Note: You cannot move a tiki up fewer spaces than dictated on the card. For example, the second tiki in the line cannot be moved up using a Tiki Up 2 or Tiki Up 3 card.



**Tiki Topple** – Take any active tiki piece from anywhere in the line and move it to the very bottom of the line. Shift tikis up to fill any gap, keeping the order of the tikis. Again, you can choose any tiki, not just those on your Secret Tiki card.



**Tiki Toast** – Take the bottom-most active tiki piece and remove it from the board. This will make the line shorter by one tiki. While this would most likely be a tiki that is not on your Secret Tiki card, you may be forced to play this card on one of your own tikis. Once a tiki has been removed from the board, it is out for the rest of the round. *Note: You may not play a Tiki Toast card on your first turn of each round.*

#### Ending a Round and Scoring

A round ends on one of two conditions:

1. The sixth tiki is removed from the board (there are only 3 tikis left). Remaining action cards that may be in your hand are not played.
  2. All players are out of cards.
- In either case, all players reveal their Secret Tiki cards and check to see if any of the top three tikis match any tikis on their cards. Add up any applicable points and move your pawn along the scoring track on the board according to any points scored in that round.



#### Scoring Example:

At round's end, the tikis and Secret Tiki cards are as follows:

**Player A:** Hookipa (pink) needs to be in 1st position only to score. Since it's in 2nd, it does not score. Lokahi (purple) scores 5 points because it is in '2nd or Better' position. Nani (red) is not among the remaining tikis so also does not score.  
TOTAL POINTS = 5

**Player B:** Wikiwiki (teal) is not among the remaining tikis so it does not score. Both Hookipa (pink) 2nd position, and Akamai (orange) 3rd position, are in scoring positions.  
TOTAL POINTS = 5 + 2 = 7

**Player C:** Lokahi (purple) is in the 1st position, so it scores 9 points. Wikiwiki (blue) is not among the remaining tikis so does not score. Hookipa (pink) needs to be in '3rd or Better' position to score. Since it is in 3rd, it scores 2 points.  
TOTAL POINTS = 9 + 2 = 11

**Player D:** Akamai (orange) does not score because it needs to be in 1st position only to score. Huhu (yellow) is not among the remaining tikis so does not score. Hookipa (pink) needs to be in '3rd or Better' position to score. Since it is in 3rd position, it scores 2 points.  
TOTAL POINTS = 2



#### Starting a New Round

Place all of the tikis back in line, according to the rules outlined in 'Set Up'. Each player draws a new Secret Tiki card and discards their old one. Collect your Action cards back into your hand. The player to the left of the player who started the previous round starts the next round.

#### Ending the Game

In a 3 or 4 player game, play a number of rounds equal to the number of players. In a 2 player game, play four rounds. After scoring the last round, the player with the most points wins. In case of a tie, the tying players play one final round to determine who will be named Top Tiki Master. For a longer game, set a higher number of rounds before playing.

#### About the Tikis

According to legend, tikis are carved statues that stand to represent the sacred and supernatural in some Polynesian cultures. Tikis are typically carved out of wood or stone and are characterized by colorful and oversized facial features. While the tikis in this game do not represent authentic carvings, they are stylized to reflect the rich and varied spirit of the cultures.

#### A Word from Gamewright

If one were to judge a game strictly by its looks, Tiki Topple would certainly come out on top. From the unique set of colorful carved tiki pieces to the rich illustrations, this is one of the most beautiful games we've ever produced. Yet what really makes this game shine is that, along side the gorgeous graphics, stands a game design that is equal in richness and elegance. As with all of our favorite games, Tiki Topple is simple to learn while offering a challenge every time it's played.

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Illustration by: Chris Lee

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