Mercer Chen

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Employment

2024 Microsoft GenAI

Research Software Engineer II, Jan. 2024 - present.

- Research engineer on the OpenAI Model Training team, responsible for implementing and maintaining custom training code to mid-train and post-train the latest OpenAI model checkpoints with RLHF and other methods, aligning with OpenAI's internal research environment, not with their public-facing API.
- Drive OpenAI model customization for internal customers, powering GitHub Copilot, Bing Chat, and Microsoft 365 Copilot.
- Explore different methods for improving model quality in post-training, such as rule-based reward and reversed KL.

2021 Microsoft Azure AI Platform

Research Software Engineer II, Aug. 2023 - Jan. 2024. Data & Applied Scientist, Jun. 2021 - Aug. 2023.

- Member of AI Platform's science team on Copilot, Azure OpenAI, and Microsoft -OpenAI collaboration. Worked on applied research and ML engineering tasks for large language/multimodal models.
- Core contributor in the early internal evaluation of GPT-3, GPT-3.5, and later GPT-4.
- Closely collaborated with OpenAI on model evaluation and human data.
- Launched the first internal automated model evaluation platform, from the evaluation pipeline to a full-stack web app for result visualization and comparison. The evaluation platform has been productionized to gate the release of OpenAI and Microsoft Research models before they enter the Microsoft ecosystem.
- 2020 *Microsoft Azure AI Platform* Software Engineer Intern, May 2020 - Aug. 2020.
- 2019 *Microsoft Outlook IOS* Explorer (Software Engineer & Program Manager Intern), May 2019 - Aug. 2019.

Talks

- Mar 2024 Talk, Microsoft Research workshop on Evaluating AI Models and Systems.
- Dec 2023 Talk, Microsoft Machine Learning, AI and Data Science Conference.
- Apr 2022 Tutorial, Microsoft Machine Learning, AI and Data Science Conference.

Education

2018 *Washington University in St. Louis* Bachelor of Science in *Computer Science, Statistics,* Aug. 2018 - May 2021.